



KAWAKAWA BAY
A GUIDE FOR
ROCK CLIMBERS
May 2025 v18





Michael Pavitt and Harrison Peacock on Kawakawa Bay's iconic trad multipitch *The Odyssey*. Photo: Gerard Tarr.

KAWAKAWA BAY

A GUIDE FOR ROCK CLIMBERS

May 2025 v18

CONTENTS

Introduction.....	3
Grades, descriptions & topos	4
Sectors & tracks.....	5
Cracks Wall.....	6
The Yacht Club	8
Jungle Wall	9
Eagle Wall.....	10
Dream Wall	10
Secret Garden	10
Welcome Wall	12
Lower Bluff	13
Upper Bluff	15
Jugzilla Gully.....	16
Predator Pinnacle.....	16
Sesame Street Wall.....	16
Caveman Buttress.....	17
Elephant Buttress	19
The Tombstone	20
Little Red Riding Hood Wall	21
The Point	21
Wall Of Sirens	28
New Wave Wall.....	29
Odyssey Wall.....	30
Index by name	34
Index by grade.....	35

© The editor, authors and photographers. All photographs are property of the photographer and used with permission. Unauthorised reproduction of any text or images is prohibited.

Writers: John Pitcairn, Dan Head, Rob Addis, Gerard Tarr, Stephen King, Cliff Ellery, Juliet Nelson.

Editing, design & production: John Pitcairn. Thanks heaps to Rosie for putting up with me. Thanks to Dan Head, Rob Addis, Stephen King, Gerard Tarr, Cliff Ellery, Michael Donovan and all at Camp Flogg, Bryce Martin, Grant Johnston, Juliet Nelson, Gareth Hall, Aidan Sarginson, all the developers, photographers, previous guide contributors and you! Stay safe out there.

Cover: L – 90m above the lake, Lauren Simpson tiptoes out to the exposed P5 crux of *After The Sunset* (The Point), photo by Hannah Holtkamp. R – K Bay's most prolific developer, with well over 100 routes to his name, Dan 'Caveman' Head puts his finishing touch on *Little Wing* (Secret Garden), photo by Bre Stewart. Inset – Hand-painted route signs, photo by Ines Benlloch.

INTRODUCTION

Kawakawa Bay is on the northern shores of Lake Taupō, 5km (as the tūi flies) west of Kinloch. Over-looking native bush and the lake at the eastern end of the bay are a number of rhyolite cliffs – these provide a variety of sport, trad and multi-pitch routes which will appeal to climbers at most levels. With many easy and moderate trad climbs, and generally reasonable rock, the bay is a good place to develop your skills in climbing on natural protection.

TIKANGA MĀORI

Kawakawa Bay lies within the Western Bays area of Lake Taupō. It is considered to be a wāhi tūpuna (place of great ancestral or historical significance) to iwi and those who trace whakapapa to this place. The land is associated with many pā settlements and wāhi tapu, places of spiritual significance.

*Ko Tongariro te maunga
Ko Taupō te moana
Ko Ngāti Tūwharetoa te iwi
Ko Te Heuheu ngā tangata*

Tongariro is the mountain
Taupō is the lake
Ngāti Tūwharetoa is the tribe
Te Heuheu are the people

The area is managed via an agreement between the Department of Conservation and Western Bays hapū. This is known as Ngā Hapū o te Hauauru or the Western Bays Forum.

The Western Bays is a beautiful area, appreciated and enjoyed by DOC, tangata whenua (Māori people), boat users, kayakers, fishermen, mountain bikers, rock climbers, trampers, and all other tangata alike. Everyone who visits this area must maintain tautiaki ngangahau, a duty of active protection, towards this place and should acknowledge the kaitiakitanga (duty of guardianship) that the tangata whenua have over this land.

Let us maintain good whanaungatanga (relationships) for the benefit of everyone. Respecting the land means different things to different people, but treat it as you would want your own land to be treated.

GETTING THERE

The Kawakawa Bay walkway and mountain bike track (K2K) is part of the Taupō Great Lake Trail and is clearly signposted, starting from the western end of the beach in Kinloch. Vehicles may be parked on the road-side or in the multi-day public carpark in Kinloch. Do not leave your vehicle parked in the marina car park.

The 9km walk from Kinloch takes around 2 hours and offers good views of the lake, bay and bluffs from the summit saddle. Alternatively, you can bike in (or walk) from further along Whangamata Road, approximately 20km from Kinloch township. This approach is also about 9km and mostly downhill. These are both shared-use tracks, walkers should give way to mountain bikers where possible.

Do not attempt to access the bay via private land, and do not request access from private landowners. Kawakawa Road does *not* provide access to the bay.

Many prefer to avoid the walk (good as it is) and travel to Kawakawa Bay by boat or kayak. Note that conditions on the lake can be very changeable, severe chop may develop very fast if the wind comes up, and landing at the bay may be difficult for small craft in strong winds. A water taxi for up to 5 people and gear can be arranged with Susan at www.fishher.co.nz.

CAMPING

There is a large grassy campsite behind the main landing spot on the beach, with the Great Lake Trail running through it. More small campsites are scattered through the bush. A large day shelter and toilet are about 30m further west of the landing just off the track, and another toilet about 100m east.

Please do not increase the area of existing campsites, make new campsites, or make new tracks. When the bay is busy, allow others to join your campsite if there is space, and ask to join existing campsites if space is hard to find when you arrive.

Possums and rats are common pests in campsites. Secure your food and rubbish bags when unattended.

Tutu (*coriaria arborea*) is a poisonous native shrub/tree common in the bay, including in campsites. There is minimal risk unless ingested.

RUBBISH

There is no rubbish collection at the bay. All rubbish must be carried out with you, bring a suitable bag. Please do not leave anything behind anywhere and do not put rubbish down the toilets. Leave the bay as you and others would wish to find it.



NO FIRES

Fires are not permitted at any time of year anywhere in the bay, including on the beach.

WATER

No water is available at the bay except the lake water. Some people drink this untreated, but you may wish to filter, treat or boil it for your own use. You should probably avoid taking water from anywhere near ducks, boats, weed, algae or floating debris, when the lake is rough, and check whether Taupō District Council has any water quality warnings for the bay.

DOGS

Dogs are permitted at the bay, but keep your dog under control at all times and do not allow your dog to roam. Please consider leaving your dog at home.

PHONE RECEPTION

Mobile phone reception at the bay is generally poor. The best signal close to camp is around or past the water-ski lane posts on the beach to the west. Reception may be better out at The Point, below Welcome Wall, or on the ridge track to Odyssey Wall.

DON'T BLOW IT FOR EVERYONE!

It is important for *everyone* to respect Kawakawa Bay and follow the guidelines, or we will lose the privilege of experiencing this taonga (treasure) in the future. DOC and Environment Waikato are monitoring the impact of climbers, campers, boaties and mountain bikers. Please keep your impact low, behave responsibly and encourage others to do the same.

- **Respect the tangata whenua, the land, water and other visitors to the bay**
 - **Do not light fires at any time of year**
 - **Don't disturb native plants or animals**
 - **Don't pollute the land, air or lake water**
 - **Don't enlarge existing campsites or clear new campsites**
 - **Carry ALL your rubbish out with you, leave nothing behind**
 - **Keep dogs under control at all times, do not allow them to roam**
 - **Learn the skills to keep yourself out of trouble on the rock**
-

BOLTING MORATORIUM

The Kawakawa Bay developer community has reached a consensus there should be **no new bolted routes beyond Elephant Buttriss**. Urgent safety-related work may still be possible, but should be checked with the community first. Thank you for respecting this.

RECOMMENDED EQUIPMENT

Helmets are highly recommended for all climbers, belayers and anyone at the base of routes. There may be loose rock, windfall and other climbers above you.

On multipitch routes leader and followers should carry prussiks or other ascending devices, know how to use them, and the leader should know how to lower or haul followers with the gear available. Always take a head torch on multipitch routes.

For fully bolted pitches, the most you will usually need is a 60m rope and a rack of 14 quickdraws. Check route descriptions/lengths for anything more.

For trad routes, you should have a set of nuts from Wild Country / DMM #1 (Black Diamond #4) to WC/DMM #10 (BD #13), cams from BD #0.2 to #4, larger or smaller if mentioned in the route descriptions. Optional but useful: hexes are often very handy if you have them, offset nuts and micro-nuts (RPs and micro offsets) may be useful on some routes, and there can be sneaky tricam or ball nut placements on some routes. Extendable (alpine) quickdraws are very useful, as are a few additional 60cm and 120cm slings.

For the more adventurous trad routes on Odyssey Wall etc, you will be building trad anchors. Bring cord

or other suitable anchor-building material. A double set of cams is recommended, as are double ropes and additional extendable quickdraws. A short and long pre-tied prussik cord or other ascending devices may help get you out of trouble.

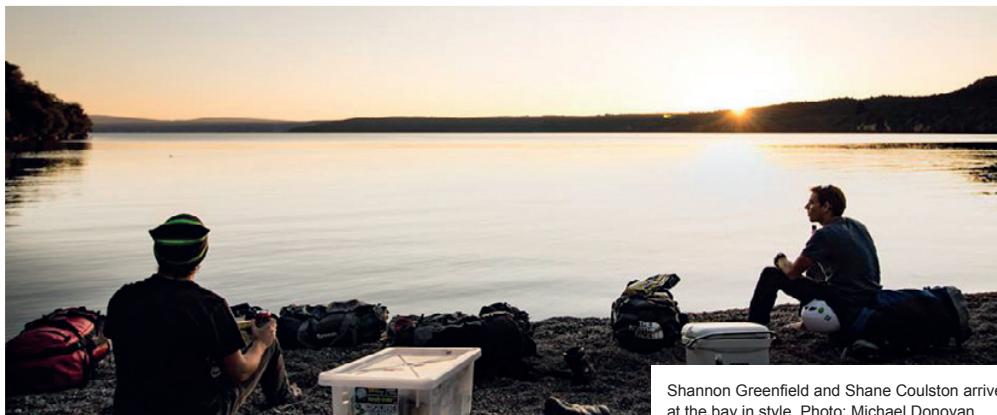
If you need gear, Bryce's Rock Climbing Shop at Wharepapa South is on the way south from Hamilton, stocks a comprehensive range of equipment, and provides a delivery service throughout New Zealand: shop.rockclimb.co.nz.

DISCLAIMER

The editor, authors, contributors and publishers take no responsibility whatsoever for the accuracy of any information in this guide, or for any damage, injury, disability or death resulting from the use of this guide, and do not guarantee the safety of any access tracks or fixed gear including any bolts, anchors, pegs or fixed lines mentioned in descriptions or indicated on topos. All tracks and fixed gear should be assessed by you on your own terms. At all times, *climb at your own risk*.

ABOUT THIS GUIDE

Designed to be readable when cheaply printed in black and white or in poor light while you're having an off-route epic somewhere. Apologies for any errors and omissions. Updated versions will be available for download at no cost. Complaints, corrections, suggestions, new route details, photos, etc, may be emailed to kawakawa@opuslocus.com, or posted to the Kawakawa Bay Climbing facebook group.



Shannon Greenfield and Shane Coulston arrive at the bay in style. Photo: Michael Donovan.

GRADES, DESCRIPTIONS & TOPOS

Grades are given in Ewbank (19, etc) for each pitch. *Approximate* equivalent French grades (6a+, etc) are given for sport routes, and *approximate* Yosemite grades (5.10b, etc) for trad or mixed routes – differences can be used by the savvy to spot routes that may be hard or soft for their Ewbank grade.

French	Ewbank	Yosemite	Boulder
3a	8	5.3	
	9		
3b	10	5.4	
	11		
3c	12	5.5	
4a	13	5.6	
4b	14		
4c	15	5.7	
5a	16	5.8	VB
5b	17	5.9	
5c			
6a	18	5.10a	VM
6a+	19	5.10b	
6b	20	5.10c	
6b+	21	5.10d	V0
6c	22	5.11a	
6c+	23	5.11b	V1
7a	24	5.11c	V2
7a+		5.11d	V3
7b	25	5.12a	V4
7b+	26	5.12b	V5
7c	27	5.12c	V6
7c+	28	5.12d	V7
8a	29	5.13a	V8
8a+	30	5.13b	V9
		5.13c	

Grade consistency may vary somewhat depending on the age of the route, the developer or first ascensionist involved, and the general difficulty of the sector. "Bouldery" in the description could mean 1-2 grades or so harder at that point (a v-grade may be given). Split grades (16/18, etc) may be used to indicate short alternate variations.

Where known, route/pitch lengths are in metres, the number of bolts is included in the description (for each pitch), and pitches generally have bolted anchors unless otherwise noted.

Developer and first ascent details are included where known, and may be distinguished as Est (established by) and FA (first ascent) if the FA was not by the developer, or FFA (first free ascent) if the claimed FA was not climbed free.

Route names may include 1-3 stars:

- ★★★ An all-time classic route for the whole bay.
- ★★ An excellent route, must-do for the sector.
- ★ A very good, interesting or popular route.

Routes are always numbered left to right, facing the cliff, and use the following markers:

1 Fully bolted sport route: The route can be climbed in full on bolts, with bolted anchors.

1 Trad or mixed route: There may be some bolts, but you will definitely need trad gear (and know how to use it) to climb the full route safely, and you will possibly need to build trad anchors (noted in description and/or topo if so).

1 Project: Please stay off unless the route name or description explicitly says "open".

ROUTE TOPOS

Positioning of topo tracks, routes and anchors is indicative and *not* intended to be micro-accurate. Route topos use the following symbols:



Rockfall danger: Known hazard areas for rockfall, but loose rock is present around and above most routes in the bay. Wear a helmet!

- Route line.**
- Project line.** Do not climb if closed.
- Scramble or fixed rope.**
- Access trail.**

1 Route number: Corresponds to the description. No distinction is made between sport and trad. Simple linkups are generally not numbered.

1 Project number: Please stay off if closed.

▼ Rap anchor: You can rap from these without leaving gear. Rings, chains, etc. This does not necessarily mean rappelling off is a good idea – where will you end up?

⦿ Bolted anchor: You *can't* rap from these without leaving gear. Typically hangers without rings.

⊗ Trad anchor: Gear anchor, slung tree, etc.

SECTORS & TRACKS

ACCESS TRACKS

Most sector access tracks at the bay are now marked with pink tape on trees and pink signs at important intersections. Some may still be marked with cairns. Note some tracks may be steep and scrubby, may include hand ropes, and rock or trees may be unstable. All tracks and fixed gear should be assessed by you on your own terms. At all times, *access is at your own risk*.

HELP REDUCE OUR IMPACT

The pumice soils at Kawakawa Bay are very fragile and prone to erosion by foot traffic, especially in the dry summer months. Please treat the tracks and surrounding bush gently and respectfully to help avoid further erosion and reduce the maintenance burden.

Please stay on the marked tracks, do not take shortcuts or make new tracks. If you get off-track, reverse your steps until you are back on the track you came from, do not continue crashing through the bush.

Walk in single file, place your feet with care, slow down, take shorter steps on steeper ground. A little attention goes a long way in reducing your impact.

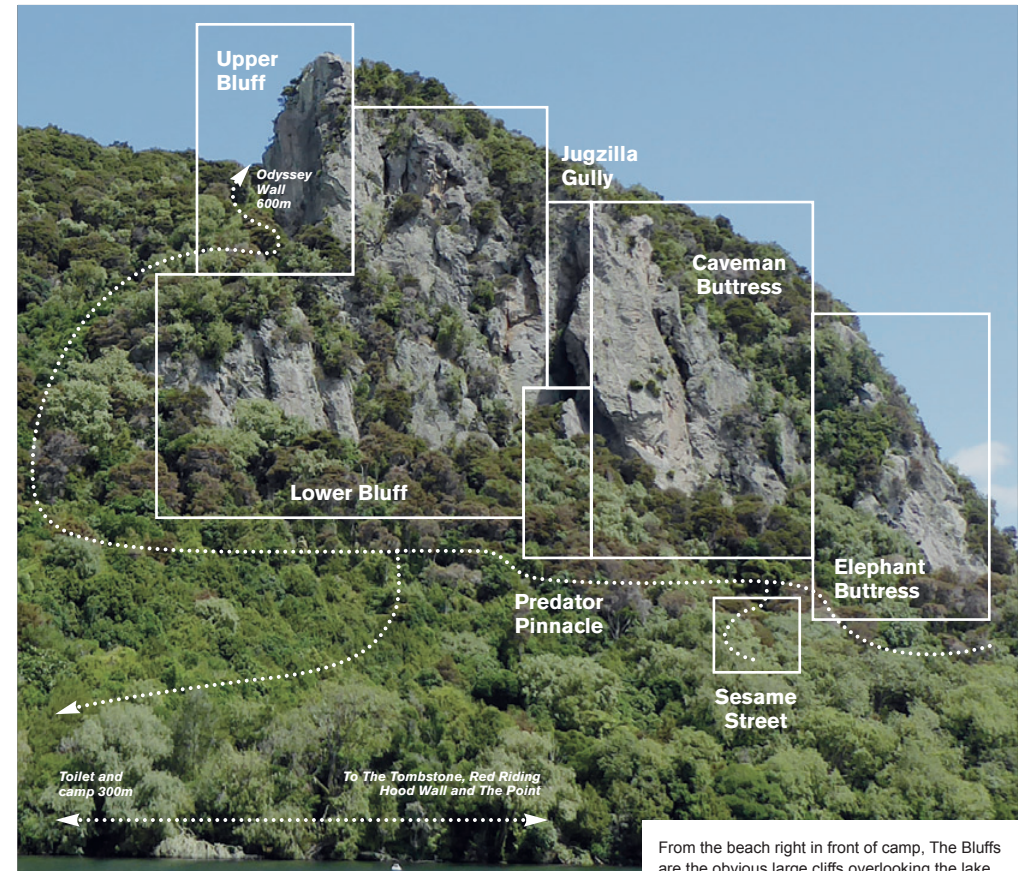
A number of old tracks have been blocked with windfall branches at both ends. This is intentional. Please stay off these, do not reopen blocked tracks.

Avoid trampling undergrowth at track margins or at the base of routes, and stay out of any areas that have been roped off or filled with windfall. Groups should be extra conscious of their impact, please make efforts to educate and contain group members and gear.

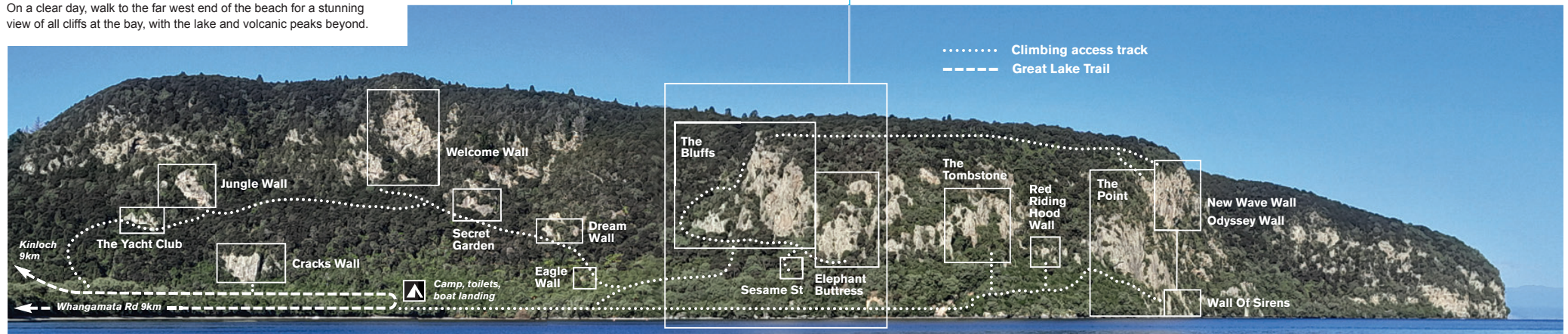
STAY ON TRACK

Help reduce our impact on the bay.

- Walk with care, slow down
- Stick to the marked tracks
- Do not make new tracks
- Do not reopen old blocked tracks
- Do not take shortcuts
- Don't trample the bush



On a clear day, walk to the far west end of the beach for a stunning view of all cliffs at the bay, with the lake and volcanic peaks beyond.



CRACKS WALL

Pitch grades 14-26.

Summer shade until late morning.

The original and most convenient of the cliffs at Kawakawa, just 3 minutes from the lake, toilet and campsite. The climbing here is excellent, with a number of well-protected trad routes and a handful of sport routes, generally on fairly clean rock.

Walk back towards Kinloch on the mountain bike trail for about 100m from the signpost. The track branches off right and heads uphill, arriving at the cliff directly in front of *Rohan's Arête*.

1 Anaphylaxis 12m, 5.10a **18**
4m left of *Jabba*. Filthy, and used to have a beehive up top. Climb the steep hand crack (crux), then traverse right for pro. Finish up the arête to a tree belay, walk off left. *Gerard Tarr; Mr Colorado; Jan 2012.*

2 Flattening The Curve 45m
6b+, 6c+ **20, 22**
Every crag needs an old-fashioned trad girdle traverse adventure, right? Double ropes and a quiet day recommended. **1)** Up *Jabba The Hut* for 6m to good holds at a break. Traverse right past the foot ledge on *The Slot Machine*, on to *Coconut Bikini Arête* below the small overlap (bolt), then delicately right to the big jug on *Outboard Crack*. Downclimb 2-3m and belay. **2)** Traverse the thin break right (bolts) into *Critters Corner*. Continue across and up to *Great Scott* (bolt) and on to *The Gecko Groove*. Up this for 5m then traverse to the final bolt of *Rohan's Arête* and up to belay. *Glenda Rowlands, Henry Booker, Martyn Owen; May 2020.*

3 Jabba The Hut 15m, 5.7 **14**
Crux start in the broken corner near the kanuka tree. Traverse right near the top and finish up *The Slot Machine*. *Heather Brockway; 23 Oct 2005.*

4 The Slot Machine ★ 15m, 5.9 **17**
The obvious hand crack rewards good hand and foot jamming technique. Might feel a tad harder if you can't. *Stephen King, Cliff Ellery; 6 Aug 2005.*

■ Sport ■ Trad ■ Project

5 Sunset Boulevard ★ 18m, 5.9 **17**
Packs a lot in. The left-trending chimney layback turns into a right-trending flake and hand crack, then finishes up the arête and thin face (save some smallish cams). *Matt Thom; 23 Oct 2005.*

6 Coconut Bikini Arête ★ 19m, 6c+ **22**
8 bolts. The blunt arête with continuous technical climbing in the lower half will have you singing for jugs. *Gerard Tarr; Jan 2013.*

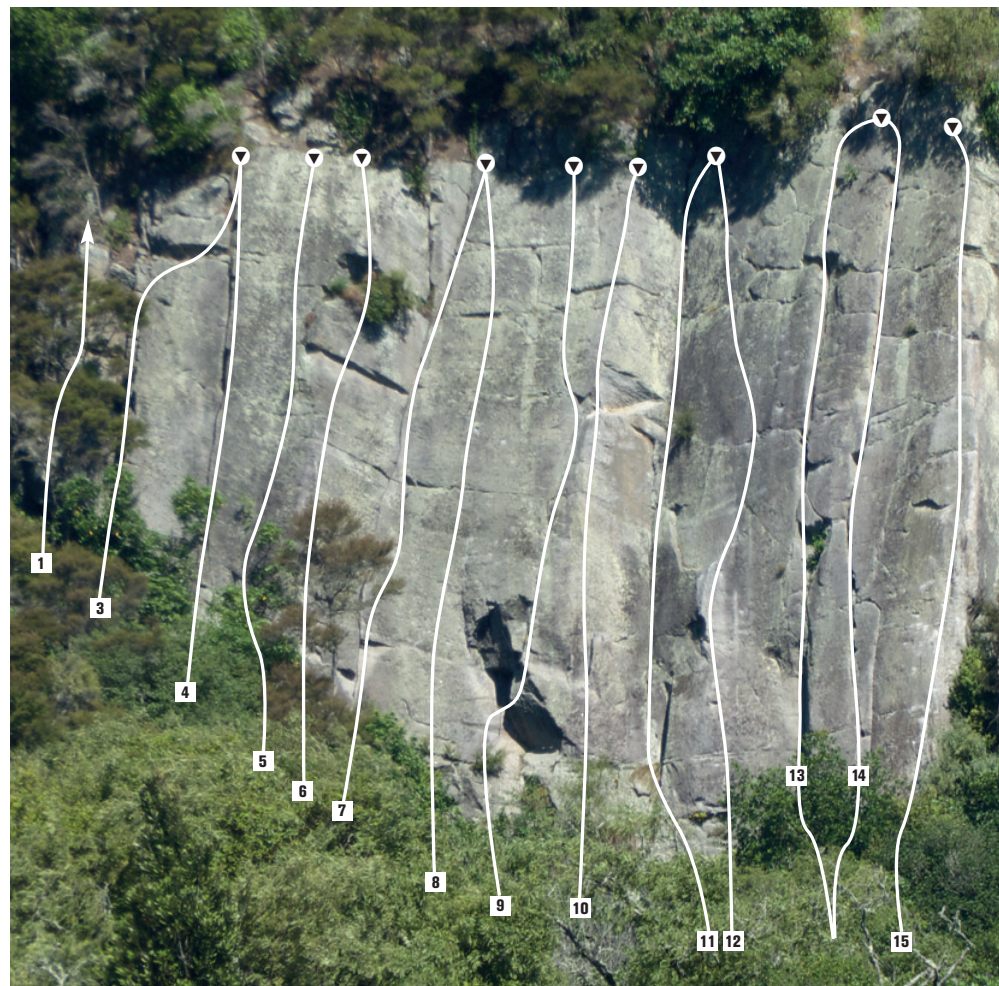
7 Outboard Crack ★★ 20m, 5.10a **18**
Fun climbing up the right-trending jam/layback crack system, with committing moves at the cruxes. *Matt Thom, Kevin Barratt; 6 Aug 2005.*

8 The Lizard King ★★ 22m, 7a+ **24**
7 bolts. The steep and scooped face left of *Flake 7*. Crux between the 3rd and 4th bolt. *Stephen King; 24 Oct 2005.*

9 Flake 7 ★★★ 25m, 5.10b **19**
A treat! The flake/crack system with a low small roof. Move to the right under it onto the face, where balancy crux moves get you established in the thin crack above, leading to easier climbing. Great moves, well protected, must-do. *Stephen King; 28 Aug 2005.*

10 Get Back In Time 25m, 7a+ **24**
8 bolts. The thin technical arête right of *Flake 7*. Contrive to stay on the arête, don't use the crack. *Martyn Owen; Jan 2017.*

11 Critters Corner 27m, 5.10a **18**
The long open-book corner and thin crack – don't make this your first grade 18 trad lead. Solo up the slab left of *Great Scott* (or traverse in from left if less bold) to gain the corner and small gear. Up the thin corner and exit left or right to bolted anchors. A janky #6 or better #7 cam is now possible where the big midway flake used to be. *Stephen King; 30 July 2005.*



12 Great Scott ★★ 27m, 6b+ **20**
10 bolts. The thin face broken by small ledges, with crux either getting onto the second ledge above the arête, or moving up and left in the top section. Stay out of *Blindman's Bluff*. *John Dawkins; 23 Aug 2006.*

13 Blindman's Bluff ★★ 28m, 5.9 **16**
The crack line with a corner and cracked overhang at half height, widening towards the top. Harder (17+) if you take the more direct start up the thin crack only, without reaching into *Gecko Groove*. Shares the *Gecko Groove* anchor. *Matt Thom; 30 July 2005.*

14 The Gecko Groove ★★★ 28m, 5.8 **16**
Terrific (but non-compulsory) jamming from fingers to fists up the right-hand crack system, with excellent protection. Save your #4 cam for near the top, though there are alternatives for the resourceful. *Stephen King; 3 Oct 2004.*

15 Rohan's Arête ★★★ 28m, 6c+ **22**
11 bolts. Wicked climbing in a stellar position on the long arête at the right of the cliff, staying generally right of the bolts. Short stiff sequences followed by good rests all the way. If you're doing nails-hard face climbing you're probably off route. *Stephen King; 3 Oct 2004.*



Cracks Wall *continued...*

■ Sport ■ Trad ■ Project

Walk right from where the access track arrives, around the bottom of the arête and scramble up to a small ledge with a tree in the middle. These routes stay shadier into the afternoon.

16 Back To The Future ★★ 15m, 7b+ **26**
7 bolts. The hard thin crack and face to the right of Rohan's Arête, sharing its anchor. *Martyn Owen; 27 Aug 2006.*

17 Open Project
Start up *Back To The Future* then head right up the bolted blank arête. Hard. *Est: Shaun Brown, Daniel Krippner, Michael Donovan.*

18 Crack To The Future 15m, 5.12b **25**
Traverse into *Back To The Future* via a trad crack 3m up on the right, skipping its first hard 2 bolts. *Dan Head; 2014?*

19 Chock Dispenser 15m, 5.8 **16**
The old-school boulder-filled chimney can be protected by cams and slung chockstones, exiting right to the *Son Of A Bitch* anchor. *Max Warren, Martyn Owen; 18 Apr 2022.*

20 Son Of A Bitch 15m, 5.11a **21**
Start at the thin crack left of Mr Bastard, head up the slab. You'll need an 0.4/0.5 offset cam, 2x 0.5 cams, 2 slings, and 2 knifeblade pitons (hand placed). *Martyn Owen, Max Warren; 18 Apr 2022.*

21 Mr Bastard 15m, 5.11a **21**
Originally graded 20, the very hard thin seam and slab at the back of the gully is probably still a sandbag. Bring your best game and as many RPs as you can. *Stephen King; 17 Sep 2006.*

22 The Crack Head Next Door 12m, 5.7 **15**
The bridge corner and serrated crack, moving right to top out above the *Rohan's Little Sister* anchor. Excellent protection. Commit to the crack lower down if you want harder (17-ish as per the FA). *John Pitcairn (ground up), Tim Swain, Rob Addis; 6 Jan 2019.*

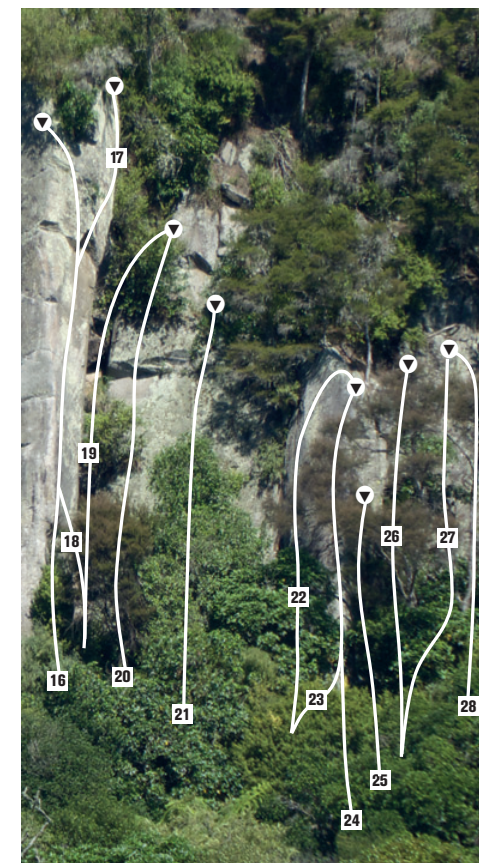
23 Rohan's Little Sister ★ 12m, 5b **16**
4 bolts. Traverse out over the drop (trad protection possible) to reach the first bolt and arête, then up to a committing slab move at the crux. *Heather Brockway; 28 Aug 2005.*

The final few routes at Cracks Wall are back down and further around to the right. These also remain more shaded in the afternoon.

24 Sneakin' In The Backdoor 15m, 6a+ **18**
6 bolts. The long-awaited direct start to *Rohan's Little Sister*. Start at the bottom of the arête, keep left and avoid the tree. *Shaun Brown; Apr 2019.*

25 La Rose Du Gangster ★ 15m, 7a+ **24**
7 bolts. The face left of *Biggie Smalls* with a mantle move above the technical crux. The bolted RH exit avoiding the mantle is a harder closed project, please stay off. *Dan Head; 4 Apr 2021.*

26 Biggie Smalls ★ 15m, 5.10a **18**
Climbed ground-up. The clean corner with a good hand/fist crack leading up to an awkward and thin dihedral (crux), then a short easy slab to an independent anchor. Check for bees at the top before you get on it. *Rob Addis, Colin Megson; 28 Jan 2019.*



27 The Skink Prince (of Bel Air) ★ 15m, 6b+ **20**
8 bolts. Start at the corner, up towards the tree and right to a rest, then ooze on up the improbable looking slabby face. Dan's 100th first ascent. *Mariel Victoria, Dan Head; 6 Mar 2019.*

28 Friends With Benefits 15m, 5.11a **22**
Veer right-ish after the fingertip crack ends, or go harder direct. Take lots of micro/small cams and a fist-sized cam. Finish at the *Skink Prince* anchor or sling the tree if it's busy. *Dan Head; Mar 2019.*

29 The Zoolander Center 8m, 5.7 **14**
For climbers who want to lead good and do other things good too. Layback or jam this obvious great fingers-to-fists learning crack, which accepts a full range of cams and 2 optional nut placements. *Dan Head; Mar 2019.*

THE YACHT CLUB

Pitch grades 16-21.
Summer shade until late morning.

Opened in January 2020, the Yacht Club pushes further inland, offering some quality sport and trad climbing on generally good rock.

Walk about 200m past the Cracks Wall track entrance back towards Kinloch, where a trail heads right from a rock marker opposite four white sapling trunks. Follow the pink tape further in, wandering up the hill and right to the cliff, arriving at the leftmost bolted line.

- 1 I'm A Motorboater** 10m, 6a **18**
4 bolts. Sneak around the low crux, or punch it direct (as per the first ascent, 22) to easier climbing above. Shared anchor with *Drink Like A Lady*. *Shaun Brown; Jan 2020.*
- 2 Drink Like A Lady (Le-D) ★** 12m, 6a+ **19**
4 bolts. Perplexing. Welcome the new year and the same old you. Wander around, try to stay out of *Alcoholics Anonymous*. *Danielle Evans; Jan 2020.*
- 3 Alcoholics Anonymous ★** 12m, 6a **18**
4 bolts. Tricky route-finding and power at the start, finesse at the top. You'll beat your demons, don't worry. *Michael Donovan; Dec 2019.*
- 4 Sugar Daddy** 15m, 6a+ **19**
6 bolts. A bouldery start leads to easier climbing on the face. Stay out of *And The Gods Made Love* and *Alcoholics Anonymous*. *Dan Head, Thomas Hermann; 14 Jan 2020.*
- 5 And The Gods Made Love** 15m, 5.8 **16**
"Better than Gecko Groove." Really Shannon? A ground-up FA, starting up the obvious wide crack. Don't clip the Sugar Daddy retrobolts. *Shannon Greenfield, Thomas Hermann; Oct 2019.*
- 6 Ambiguous Throat Noises** 15m, 6c **21**
6 bolts. Dedicated to Flogg's misadventures. Trend left through thin moves over rails to reach a ledge, then stay out of the crack at left. *Thomas Hermann, Dan Head; 14 Jan 2020.*
- 7 Hammerheads Bite** 15m, 6b **20**
4 bolts. Straight up from the start of *Ambiguous Throat Noises* to the ledge then bitey crimps. *Thomas Hermann, Dan Head; 14 Jan 2020.*

■ Sport ■ Trad ■ Project

- 8 Fuggin Jet Skis** 15m, 5.8 **16**
Climbed ground-up. Start on the left, traverse up and right to reach the crack, or take the alternate start (*Lovin Jet Skis*) from lower and right. Not your first trad 16, gear can be a bit fiddly, and thin at the top. Take RPs and tricams. *Shannon Greenfield, Michael Donovan, Sam Lancaster-Robertson (RH start); Dec 2019.*
- 9 Beer Goggles** 15m, 5.9 **17**
It looked good at the time. Climbed ground-up, but just a tad unclear. The vegetated crack below the tree and up the bush right of *Lovin Jet Skis*. *Shaun Brown; Jan 2020.*
- 10 The Reach Around ★★** 23m, 6a **18**
7 bolts. Reachy, thuggy, Shauny. Wandery and solid at the grade, long draws or extenders are useful. Step well away from the wall to pull your rope. *Shaun Brown; Jan 2020.*
- 11 (I'm the) King Of The World** 20m, 6a **18**
5 bolts. "On a boat like Leo, if you're on the shore, then you're sure not meo" – The Lonely Island. Solid. Straight up after the first 2 bolts of *The Reach Around*, past the *Don't Be A Prick* anchor. *Dan Head, Thomas Hermann; 14 Jan 2020.*
- 12 Don't Be A Prick, Clean Your Tick ★** 20m, 6a+ **19**
4 bolts. Gain the high first bolt, breathe and carry on through joyful climbing above. If you feel the need to tick the crux, please remove it. "A lower first bolt is expected soon". *Shaun Brown; Oct 2019.*
- 13 Chunderstruck** 20m, 5.8 **16**
Best not to ask ... a runout start over suspect rock leads to a slung tree. Power on through the scoop and follow a thin crack to reach the pine tree (belay), then hose yourself off. *Shaun Brown (ground up), Shannon Greenfield; Oct 2019.*

Further left/north of The Yacht Club is Valhalla, previously known as the Chossouseum, which should tell you all you need to know. While there are some bolts, most lines lead nowhere. **Valhalla is abandoned, loose, dangerous, and closed, please stay away.**



Shannon Greenfield tows a motorboater anchor up the fully bolted *Don't Be A Prick, Clean Your Tick* at The Yacht Club. Photo by Michael Donovan.

JUNGLE WALL

Pitch grades 15-25.
Summer shade until late morning.

A popular new spot high inland overlooking the bay. Either 3 minutes from the right end of The Yacht Club, or 10 minutes from the left of Secret Garden traversing over undulating terrain. Both approaches are marked.

LOWER TIER

The trail arrives at the right end of the lower tier, approximately under *Welcome To The Jungle*.

- 1 Robin** 8m, 5.8 **16**
For Robin Williams. The obvious crack on the left side of the roof. *Thomas Hermann; Mar 2022.*
- 2 Jumanji** 8m, 7a+ **24**
3 bolts. Tackle the roof, to a tricky finish. Stay out of the *Robin* crack. *Thomas Hermann; Mar 2022.*
- 3 Dancing With The Tiger ★** 25m
6c+, 6c+ **22, 22**
10 bolts. 1) 8m. Gain the ledge and belay to avoid rope drag. 2) 17m. Move carefully up and left on the arête to reach hidden jugs and a slab finish. *Dan Head, Florian Roeske; Feb 2022.*
- 4 Jungle Fever ★★** 25m, 6b+ **21**
11 bolts, black hangers. The first line established here – follow the groove right of the roof. *Dan Head, Matthew Seabright; Feb 2022.*
- 5 (I Wanna) Be Like You** 15m, 6a **18**
4 bolts. Fun moves up the line to an anchor below the roof. *Thomas Hermann; Mar 2022.*
- 6 The King Louie Project (open)** 7m
4 bolts. Above the *Be Like You* anchor, through the roof (and much harder). *Est: Thomas Hermann.*
- 7 Peu Pour Être Heureaux / The Bare Necessities ★** 22m, 6b **20**
9 bolts, black hangers. You don't need much to be happy. A boulder start, a ramble on easier ground, a dance through the scoop and overhang. *Thomas Hermann; Feb 2022.*
- 8 The Fledgling ★★** 20m, 6b+ **21**
12 bolts. Named for riroriro (grey warbler) chicks on their first flights. Boulder start to easy slab and a mini roof, straight up for crux moves on scoops, edges and rails. *Alice Heath; Mar 2022.*

■ Sport ■ Trad ■ Project

- 9 Welcome To The Jungle ★** 20m, 5c **17**
10 bolts. Climb the right side of the slab and arête. Reminiscent of *Rohan's Arête* at Cracks Wall (but much easier). *Est: Marika Obst; FA: Ari; 2 Apr 2022.*
- 10 Nestle™ Foreign Investments** 50m
6b, 6b **20, 20**
Invasive. Another contrived mixed trad girdle traverse that needs a low-traffic day unless you're feeling especially pig-headed. 1) Up *Welcome To The Jungle*, traverse into and climb the crux of *The Fledgling*, then leftward to the anchor of *Be Like You*. Drop down and traverse the jugs above the small roof (bolts). Downclimb the start of *Kaa's Kingdom* to a trad belay below Tropic Thunder. 2) Up the corner to the bolt, then traverse through the slab of *The Crow King*, finishing at *The Great Gate* anchor. *Aidan Sarginson, Albie Thomas; 19 Oct 2022.*
- 11 The Jungle Book** 15m, 5.9 **17**
The obvious open-book corner with a small roof at its top. Would get a star but the challenge is over all too soon. *Dan Head; Mar 2022.*
- 12 Mowgli ★** 18m, 6b **20**
8 bolts. Hard slab start leading to a crux bulge. Shares some terrain with *Man Cub*. *Dan Head; Mar 2022.*
- 13 Man Cub** 12m, 5a **15**
5 bolts. The far right slab/arête combo with a layback finish. *Dan Head; Mar 2022.*

UPPER TIER

Scramble up from the left end of the lower tier – use the hand line, try not to make the erosion worse than it already is. The trail arrives directly under *Baloo*. Routes begin from about 10m further left on the 'Manu Prowl' buttress.

- 14 Closed Project**
4 bolts. The left side and arête of the buttress. Please stay off. *Alice Heath.*
- 15 King Of The Congo ★** 10m, 7b **25**
4 bolts. Up the layback finger crack to savage consecutive crux moves. *Dan Head; Mar 2022.*
- 16 Me Gustas Tu (I like You)** 8m, 5.9 **17**
The obvious face crack, with some tricky gear. *Dan Head; Mar 2022.*
- 17 The Faraway Tree ★** 12m, 6b+ **21**
6 bolts. Bouldery start to easier moves then a 'tree house' ending. *Alice Heath; 3 Jul 2022.*
- 18 The Great Gate** 18m, 5c **17**
7 bolts. Hope you like mantles. *Matthew Seabright, Dan Head; 4 Apr 2022.*
- 19 Baloo** 18m, 6a **18**
9 bolts. Consistent, with no well defined crux. Finishes on the starting jugs for *Bagheera*. *Dan Head; Feb 2022.*
- 20 Bagheera ★★★** 7m, 7b **25**
3 bolts. From the *Baloo* anchor, launch into all-points-off dyno! It's not quite all over after that either. *Dan Head; Feb 2022.*
- 21 The Crow King ★★** 25m, 7a+ **24**
11 bolts. Three cruxes in 3 different styles, none of which involve a crowbar. *Matthew Seabright, Dan Head; Mar 2022.*
- 22 Bandar-log ★** 18m, 6a+ **19**
10 bolts. Shares the 1st bolt with *The Crow King* then heads right into multiple cruxes with some tricky sequences. *Dan Head; Mar 2022.*
- 23 Jungle Love ★** 12m, 5.10a **18**
Follow the right-trending finger cracks to a boulder problem finish. A crux bolt was added after the FA. *Gareth Jones, Dan Head; Feb 2022.*
- 24 Tropic Thunder ★** 18m, 5.10b **19**
The obvious corner crack system. Exit left early via 2 optional bolts if you run out of gear, or continue to a higher anchor. *Gareth Jones, Dan Head; Feb 2022.*
- 25 Kaa's Kingdom ★★** 18m, 7a **23**
10 bolts. A hypnotic prospect, snaking rightward through the roof features and up to a crux on the headwall. *Dan Head; Feb 2022.*



Dan Head eyes up the impressive roof feature from *Jungle Fever*. Photo by Alice Heath.

EAGLE WALL

Pitch grades 18-23.
Summer shade until around noon.

A big boulder on the way to the Lower Bluff, with a few short bolted routes, or perhaps highball boulder problems for strong brave pad-owners.

Follow the lakefront track east past the toilet. Soon afterwards the track branches uphill at a sign, then left at another, leading you straight to the wall, arriving in front of *Desperado*.

- 1 Take It Easy** 6m, 6a **18**
2 bolts. Up the short wide crack for another crux high up. *Dan Head, Alice Heath; May 2021.*
- 2 Eagle vs Shark** 6m, 6c+ **22**
2 bolts. Trends left to big sharp pockets. *Dan Head; May 2021.*
- 3 Queen Of Diamonds** 8m, 6c+ **22**
5 bolts. Climbs up and right. Maybe rap-place your draws if you're not 6ft tall. *Dan Head, Becky Hart; Dec 2017.*
- 4 Life In The Fast Lane** 8m, 6b **20**
5 bolts, white hangers. A bouldery start leads to nice and easy moves, curving left, then right. *Dan Head (solo); Jan 2018.*
- 5 Queen Of Hearts ★** 8m, 6c **21**
5 bolts, grey hangers. The classic. Well protected, cool moves lead to a thought provoking crux. Fun sized! *Dan Head, Becky Hart; Dec 2017.*
- 6 Desperado** 8m, 7a **23**
4 bolts, black hangers. Bouldery, technical start with some space between the bolts. Balancy and powerful. *Dan Head, Becky Hart; Dec 2017.*
- 7 Tequila Sunrise** 8m, 7a **23**
4 bolts. A good V3 highball once you know the moves. Recommend rapping in to pre-place the draws. *Dan Head, Martyn Owen; Jan 2018.*
- 8 The Outlaw Man** 8m, 7b **25**
3 bolts, black hangers. Crimpy with a low crux. *Matthew Seabright; 20 Oct 2021.*
- 9 Smash And Grab** 8m, 7a **23**
3 bolts. Jump for the jug-like thing if you are short or find the crimps if you are tall. Smash it to the top. *Shaun Brown; Dec 2018.*

DREAM WALL

Pitch grades 15-26.
Summer shade until around noon.

Behind Eagle Wall, go uphill on the marked trail until you reach a short side trail leading right and up to an obvious bolted low-angle slab. This is the Backside.

- 1 Bananas In Pajamas** 25m, 5a **15**
9 bolts. Climb the left arête and face. *Bre Stewart, Alice Heath; April 2022.*
- 2 Lady Of Leisure ★** 20m, 5b **16**
7 bolts. Up the face and right arête. A worthwhile trad variant moves left to the finger crack at half-way. *Dan Head, Alice Heath; 24 Feb 2024.*

Back down on the main trail, continue up to the bolted arête above a fallen block (*Sweet Dreams*).

- 3 Hippies Goin' Off Grid** 20m, 5.10b **19**
The left-leaning crack almost gets a star just for the line. A tough start leads to interesting climbing around the bulge. *Shannon Greenfield; Oct 2019.*
- 4 Insomniatic ★** 12m, 7b+ **26**
5 bolts. The short steep face and arête. Keep your cool as you pull onto the slab. *Est: Shaun Brown, Daniel Krippner. FA: Daniel Krippner; Oct 2020.*
- 5 Nightmares Of Impotence** 20m, 6a **18**
5 bolts. Start left of the arête. Hard moves past 4 bolts (don't fall clipping 2nd) to an easy slab finish. *Shaun Brown; Oct 2019.*
- 6 Sweet Dreams** 16m, 6a+ **19**
4 bolts. From the fallen block go up the arête (don't fall clipping 2nd) to a no hands rest before a stiff crux. *Michael Donovan; 1 Jan 2019.*
- 7 P.O.S.** 16m, 6a+ **19**
4 bolts. Shaun didn't enjoy this, others say it's not too bad, suck it and see. *Shaun Brown; Oct 2022.*
- 8 Bay Dreams** 18m, 6b+ **21**
4 bolts. The right hand face. A bolt at the end of the start boulder problem, cruise some jugs, then battle your way over the last bolt to the easy slab and anchor. *Shaun Brown; 1 Jan 2019.*
- 9 Dirty Dreams** 8m, 5.7 **15**
The left-facing corner crack, no anchor, scramble off. *Rafael White, Sam Lancaster-Robertson; Oct 2019*

SECRET GARDEN

Pitch grades 13-24.
Summer shade until around noon.

A popular spot in the bush, featuring a range of climbing styles in close proximity. Take the trail uphill behind Eagle Wall, past Dream Wall. The track arrives roughly in front of *Manbearpig* and *Animal Farm*.

At the far left end is the Community Boulder, with several short routes.

- 1 Pain Au Chocolat** 8m, 5.7 **15**
The obvious trad crack, topping out right. Has also been highballed to topout left as *Chocolatine* (V3). *Dahyoung Kim, Thomas Hermann; May 2020.*
- 2 Magnitude** 8m, 5c **17**
2 bolts. The face right of the crack. *Dan Head; May 2020.*
- 3 Anthrow 101** 10m, 6a+ **19**
4 bolts. Up over the left blunt arête then across the slab. *Dahyoung Kim; May 2020.*
- 4 Human Being** 10m, 5.7 **14**
Up the middle of the front face on gear. *Thomas Hermann (solo), Dan Head (trad), Alice Heath; May 2020.*
- 5 Paintball Arête** 10m, 5b **17**
4 bolts. Straight up the blunt arête at right. *Thomas Hermann; May 2020.*
- 6 Paloma** 10m, 4a **13**
4 bolts. 'Spanish Dove', the face just left of the main slab. *Marine Baiguerra, Alice Heath; May 2020.*



Inspiration for *Manbearpig* and *Animal Farm* – the Pig of Mass
Destruction visits the camp store.

■ Sport ■ Trad ■ Project

Right of the Community Boulder, the main wall starts at the left end of the obvious big slab.

- 7 Saving Private Barnaby** 60m
5.8, 5.10b, 5.9 **16, 19, 17**
A long trad girdle that monsters everything in its path, all on gear apart from anchors. Best attempted when nobody is around. **1)** Up *The Mad Hatter* for a bit, traverse right to the P1 anchor of *Rise Of The Sloths*. **2)** Traverse rightward below the lip (crux) to *El Tigre Chino*, pull over and continue on the slab to the *Little Wing* anchor. **3)** An "adventure" pitch to the *Born Into Chaos* anchor. *Matt Holcroft, Shaun Brown.*
- 8 The Mad Hatter ★** 20m, 5c **17**
9 bolts. Trend generally up and left, detour further left via an interesting traverse, then up to the anchor. *Dan Head; May 2020.*
- 9 Alice In Wonderland ★** 20m, 5a **16**
7 bolts, black hangers. Start left, traverse to the 1st bolt, then up the slab to a bulge where a couple of options exist for the crux. *Alice Heath, Dan Head; Feb 2020.*
- 10 Miromiro ★★** 30m, 4c **15**
13 bolts. A long sweet slab, staying left where *Curious Kiwi* splits off, then right again at the top. Miromiro is te reo for the native tomtit, the love messenger of the forest. *Dan Head; Apr 2019.*
- 11 The Curious Kiwi** 30m, 4c **15**
12 bolts. Head right and up the face after the first 3 bolts of *Miromiro* to an independent anchor on the right. The original harder version went left at the top. *Dan Head; June 2020.*
- 12 Lolly Scramble** 28m, 5.7 **15**
The obvious crack system, then up the face at top to the *Curious Kiwi* or *Miromiro* anchor. Protection is generally plentiful but not always straightforward or bomber. *Dan Head; June 2020.*
- 13 Korimako ★** 25m, 6b+ **21**
9 bolts, black hangers. Clean your shoes! The left end of the thin slab, staying out of *Lolly Scramble*. Continue more easily up the fun hanging dihedral to finish. *Dan Head; June 2020.*

- 14 Rise Of The Sloths ★★** 25m
6c+, 6b **23, 20**
Clean your shoes! 1) 12m, 6 bolts. Just enough there if you have good slab skills, kinder to those with smaller hands and feet. Up and slightly left, then back to the anchor on a near-vertical wall. 2) 13m, bolted. A short vertical section then left up the steep slab to a high anchor. *P1: Dan Head; May 2019. P2: Dan Head; June 2020.*
- 15 Tinkerbell** 12m, 4b **14**
4 bolts. The right end of the slab and wide crack, to the P1 anchor of *Rise Of The Sloths*. Continue for your linkup of choice. *Alice Heath; July 2020.*
- 16 Bitten By A Cobra ★** 20m, 5.10b **19**
A mixed trad route up the tricky arête/face crack, with 2 bolts before and 2 after the crack, to the lower of 2 anchors above the slab. *Dan Head, Thomas Hermann; June 2020.*
- 17 El Tigre Chino** 20m, 6b **20**
8 bolts. Balancy moves up a short face lead to easier slab climbing and the *Bitten By A Cobra* anchor. *Dan Head; May 2020.*
- 18 Minions Rock ★** 20m, 5b **16**
7 bolts. A unique, interesting and fun climb. Use the tree to bypass the crux if needed. *Dan Head, Alice Heath; Feb 2020.*
- 19 Manbearpig** 18m, 5.9 **17**
The obvious overhanging trad crack. Some good old-school fun, nothing bigger than a #3 cam is needed. Rap down well right to avoid stuck ropes. *Dan Head; July 2020.*
- 20 Animal Farm ★** 18m, 6b **20**
9 bolts. Four legs better! Inspired by the Pig of Mass Destruction that marauded around camp for a while. Up the slightly overhanging pocketed face to a slab finish. *Dan Head; May 2019.*
- 21 Smurfastic** 18m, 4c **15**
5 bolts. Starts right of the *Animal Farm* arête, up then onto the top slab. *Alice Heath; July 2020.*
- 22 Honey Badger** 15m, 4b **14**
7 bolts. A bouldery start leads to a short bulgy crux, then fun easy climbing on jugs all the way to the anchor. *Alice Heath, Dan Head; Mar 2020.*

■ Sport ■ Trad ■ Project

- 23 Samurai Pizza Cats ★** 15m, 5b **17**
9 bolts. Tackle the bouldery start or jam the hand crack, then wander up and right to the ledge and overhung terrain on surprisingly good holds, pulling over to an easy slab finish. *Dan Head, Alice Heath; Mar 2020.*
- 24 The White Rabbit ★** 12m, 6c **21**
8 bolts. Follow the white rabbit ... up the short right-hand arête to a slab and overhang. Powerful moves at the lip reward you with the glory jug that inspired the route. *Dan Head; Mar 2020.*
- 25 Little Wing ★** 12m, 6b+ **20**
7 bolts. A boulderer's delight. Multiple crux moves up the overhanging arête with good clipping holds, then an easy slab finish with a view. *Dan Head; Mar 2020.*
- 26 The Big Bad Mouse** 8m, 7a+ **24**
4 bolts. Climb the face, both adjacent boulders are in, as are knee pads. *Dan Head; 2 July 2022.*
- 27 Up The Rabbit Hole** 16m, 5c **17**
Bolted. Navigate the tight chimney, then into the bouldery crux from a stance on the pointy block or stay on the face for an eliminate (20/21). *Dan Head; July 2020.*
- 28 Everything's Zen ★** 16m, 7a **23**
7 bolts. A tough start (high-clipping bolt 2 recommended). Two more cruxes await between nice, technical climbing in a cool position, high in the forest. *Dan Head; Mar 2020.*
- 29 Inner Peace** 16m, 6c+ **23**
5 bolts. Straight up the wall and left arête to meet *Everything's Zen*. *Dan Head; July 2020.*
- 30 Born Into Chaos** 16m, 7a+ **24**
6 bolts. A hard onsight. *Henry Booker; July 2020.*
- 31 The Gruffalo ★** 9m, 6a+ **19**
5 bolts. The last route on the wall. Interesting and technical moves make it feel longer than it is. *Alice Heath, Dan Head; 16 Mar 2021.*

Further up the loose and steep gully is the pale cliff of Amazonia, which is still being cleaned and developed. **Amazonia is closed, access is very dangerous to everyone below, please stay away.**



"I can't think of a better sub-16 sport climb in the North Island." Bryce Martin enjoys *Miromiro*. Photo by Alice Heath.

WELCOME WALL

Pitch grades 16-22.

Summer shade until around noon.

The big wall high above and right of Cracks Wall, visible through the trees from the boat landing. Great views over the bay and much more accessible than it looks – just 3 minutes past Secret Garden following the pink tape to reach the start of *Ventura Highway*.

- 1 Ventura Highway ★★** 85m
6a+, 5a, 6a+, 6a+ **19, 16, 19, 19**
“In the sunshine, where the days are longer, the nights are stronger than moonshine” – America. The highest point in the Bay so far. **1)** 30m, 12 bolts. Wandering, varied climbing with a finger-tips crack crux. Traverse the wire rope 20m right. **2)** 12m, 5 bolts. Follow the left line of bolts up a slab and finger crack, finishing at an anchor under the overhang. **3)** 13m, 5 bolts. Traverse



Anita Bentley clips the well-placed bolt before exiting the bottomless chimney crux on pitch 3 of *Ventura Highway*. Photo by Dan Head.

■ Sport ■ Trad ■ Project

right above the anchor and across the bottomless chimney, then exit through a small overhang to a slab and face that takes you up and left. **4)** 30m, 15 bolts. A wandering and varied pitch with a solid, balancy crux (aidable) and amazing views from the anchor. Take some long or extendable draws/slugs to manage rope drag. 30m abseil. *Dan Head; Apr 2019.*

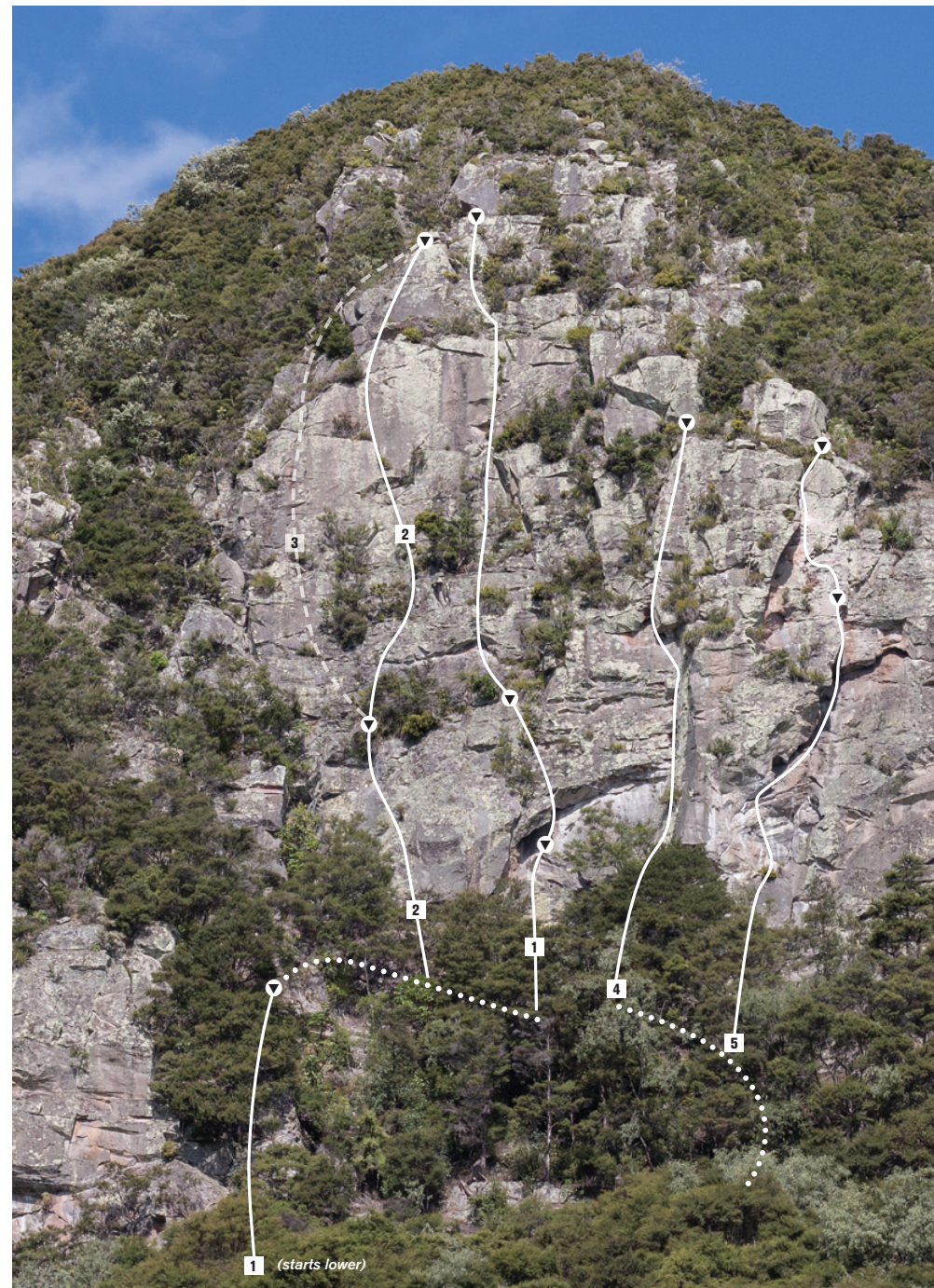
- 2 Bulls On Parade** 55m
6b, 6b+ **21, 22**
Starts halfway along the wire rope at the top of P1 of *Ventura Highway*. **1)** Bolted. Wandery climbing up the face on good rock. **2)** Bolted. Trend rightish then straight up for exposed climbing on the headwall. *Shaun Brown, Shannon Greenfield; Oct 2020.*

- 3 Closed Project**
Please stay off. Was being cleaned, a few redirect bolts in place. Goes left from the top of P1 of *Bulls On Parade*. *Shaun Brown.*

A hand line leads up above the inbound trail to reach two routes starting level with and right of P2 of *Ventura Highway*.

- 4 Fully Developed Frontal Lobes** 35m, 6c+ **22**
12 bolts and a slung tree. Celebrating Donovan's 25th and cheap car insurance. With some big rocks scaled in the process and still requiring some cleaning, this isn't for 8a.nu aficionados. Conceived as trad, bolted on lead when Romain couldn't find any gear. Take long draws/slugs and a 70m rope or doubles to get off. *Romain Albert, Michael Donovan; 25 Feb 2018.*

- 5 Welcome To Kawakawa ★** 40m
5.10c, 5.9 **20, 17**
The right facing clean corner. Take an extra set of small/micro cams. **1)** 30m. From the end of the access rope scramble up 8m to a big ledge, then climb up to the arching undercling crack. Follow this to a big corner which steepens and tightens, then escape left to a slab and anchor. **2)** 10m. Step up then left into the corner, then mantle to the anchor. *Dan Head, Gerard Tarr; Jan 2013.*



LOWER BLUFF

Pitch grades 10-25.

Summer shade until mid morning and from late afternoon on many routes.

■ Sport ■ Trad ■ Project

The Bluffs are the obvious large cliffs that can be seen from camp. Sheltered from southerly wind and weather, with a wide range of quality routes from easy sport or trad beginner lines to harder test pieces, The Bluffs are a great place to spend an entire day.

Follow the lakefront track east past the new toilet. Soon afterwards the track branches uphill, sidling right past a small rock overhang, then steepens again to the Lower Bluff. The track arrives in front of *Peach Teats*, *Dirt Free* and *Reggae Shark*.

1 Sugar Rush 15m, 5a 16

5 bolts. 5m left of *Kyckeliky* at obvious block with layback start, to a well protected crux and slab finish. *Jono McDonald, Jess McDonald; 2015.*

2 Naked And Afraid 15m, 4c 15

This corner crack left of *Kyckeliky* went unrecorded for years. Easy at the bottom with good gear, continue up the wide crack at top until your feet are above the last bolt of *Sugar Rush*, then traverse left to its anchor. *Gerard Tarr; 2012?*

3 Kyckeliky ★ 25m, 5.9 17

Pronounced *Koo-kee-lee-koo*. Peek-a-boo! Up the wide chimney to a runout section in the easy cave, then a steeper well-protected layback finish. Tree belay, walk off left via the Upper Bluff track. *Gerard Tarr, Mia Kvale Lovmo; Apr 2012.*

4 Bilingual 20m, 5.9 17

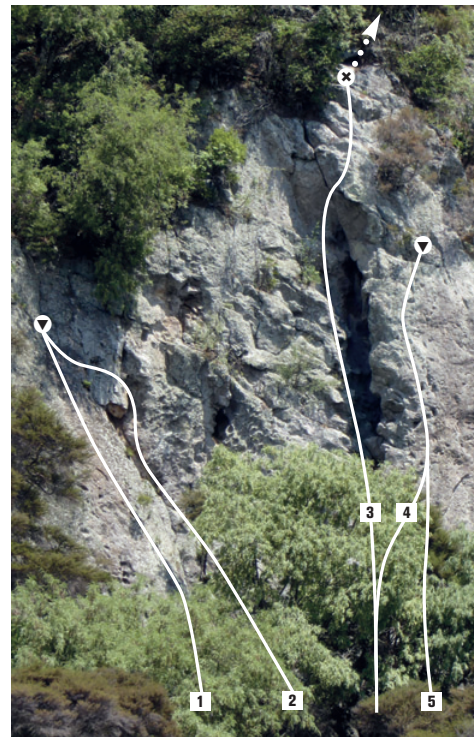
Start as for *Kyckeliky* on trad gear then escape right to the 4th bolt of *Jug Addiction*. 5 bolts. *Erick Johnson; 5 Nov 2006.*

5 Jug Addiction ★★ 20m, 5b 16

8 bolts. Popular. Up the left face and arête on juggy pockets. For an easier start, begin further left and swing in after the first bolt. *Heather Brockway; 29 July 2006.*

6 Sundowning Syndrome ★ 20m, 6a+ 19

7 bolts. Follow the crack and ledge system, right at the bulge to meet the top arête of *Hugs Not Drugs*. Stay out of *Jug Addiction*. Tricky for the grade, may feel a little run out. *Andrew Whitmore.*



7 Hugs Not Drugs ★ 20m, 6b+ 21

9 bolts. Has it all – slab, crack, face, slight overhang, arête. A bit of an eliminate – stay bang-on the line of bolts, don't use the jugs out right. *Dan Head, Stephanie Das; May 2018.*

8 Secret Squirrel 22m, 5c 17

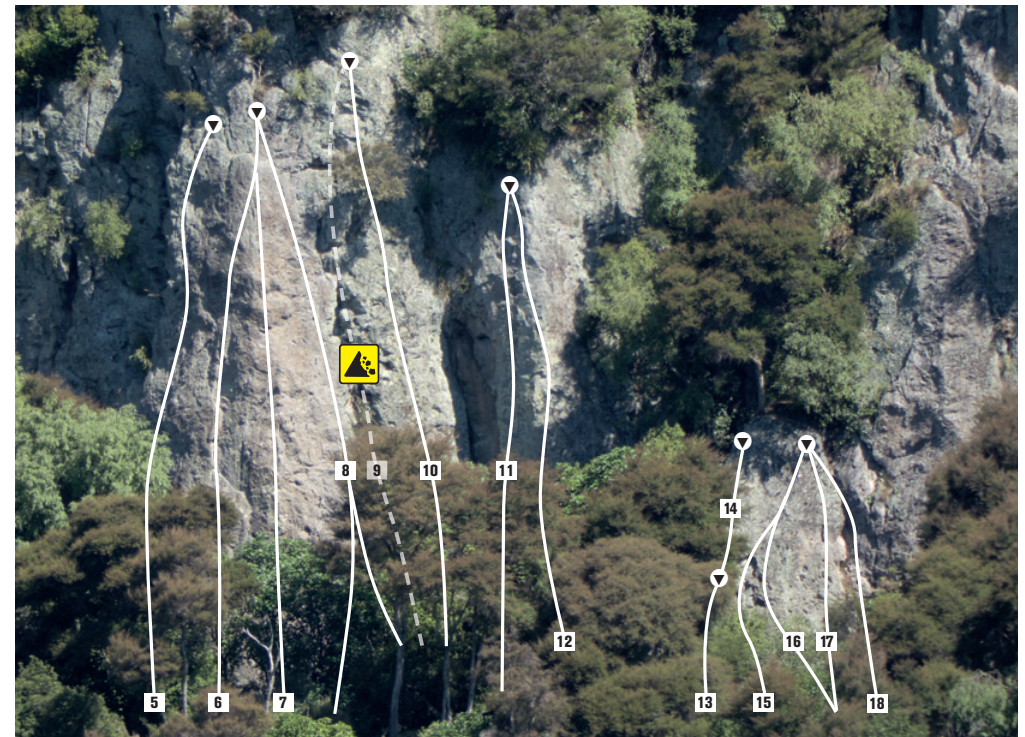
9 bolts. Technical climbing up the face and slab. Best start is direct up the face, but an easier RH variation (16) starts around the arête on 3 separate bolts. *Dan Head, Stephanie Das; May 2018.*

9 Purple Haze (closed)

Please stay off. Has a full kitchen package of toaster, microwave and fridge-size loose blocks, in a very popular area. The crack right of *Secret Squirrel*, starting in the gully. *Sam Lancaster-Robertson (ground-up), Shannon Greenfield.*

10 Respect My Authority 18m, 6a 18

7 bolts. A bold claim. Fairly delicate climbing up the wall opposite *Pinch And A Punch*, with a crux about halfway. Don't drift off into *Purple Haze*. *Michael Donovan, Romain Albert; Feb 2020.*



11 Pinch And A Punch ★★ 15m, 6a+ 19

7 bolts. In the narrow gully, up the face left of *Pimple*. The low first bolt is to protect the belayer. Sustained and technical on sharp holds – stay right at the 3rd bolt or get suckered off-route and stuck. *Michael Donovan; 1 Jan 2018.*

12 Pimple 12m, 5c 17

"A nice spot". 6 bolts. Start in the alcove to the right of the arête, up through scoops to meet the arête. *Gerard Tarr; 2015.*

Routes 13-18 are on the 'beginner's wall'. Short and well protected, the anchors can be reached by scrambling up the gully at left.

13 My Little Pony 6m, 3b 10

3 bolts. Climb the left arête. Was trad, now fully bolted. *Est: Dan Head. FA: Ines Benlloch; 2015.*

14 Pink Fluffy Unicorns 6m, 4c 15

4 bolts. An extension up the arête above the *My Little Pony* anchor. Excellent to teach multi-pitch anchor and abseil basics. *Dan Head; 2015.*

15 Dancing On Rainbows 12m, 4b 14

5 bolts. Some cool holds and moves. Was cams in pockets, now fully bolted. *Dan Head; 2015.*

16 Little Miss Naughty 12m, 5.9 17

Start at *Peach Teats*, traverse up and left to meet *Dancing On Rainbows*. *Dan Head; 2015.*

17 Peach Teats ★ 12m, 4a 13

5 bolts. Directly up the right end of the face. Was well-protected trad (cams in pockets) now retro-bolted. *Matt Wootton (solo); 1 Apr 2012.*

18 Dirt Free 12m, 5.7 14

"Everybody deserves access to high quality dirt life". The gully with twin trad cracks, finishing left to the *Peach Teats* anchor (or head right up *Reggae Shark*). *Robert Scott; 2017.*

Lower Bluff *continued...*

Right of the access track is a complicated bushy cliff running all the way to the top of the Bluff. The first bolted line is *Reggae Shark*.

- 19 Reggae Shark ★★** 75m
5c, 4b, 5c, 7a **17, 14, 17, 23**
Vive la birthweek! Well protected fun and varied climbing. P1-2 can be linked, many parties rap off after P3. **1)** 25m, bolted. Up the featured face. **2)** 10m, bolted. Continue. At the top, follow the hand line right. **3)** 25m, bolted. Climb the excellent corner and pillar. **4)** 15m, bolted. Drop down a few gears, crank up through overhanging territory. *Dan Head, Ines Benlloch; 25 Feb 2017.*

The following routes can be accessed from the belay at the top of pitch 3 of *Reggae Shark*. Carefully abseil in leftward to reach the first 3 routes.

- 20 The Sufferer And The Witness** 37m
5.10a, 5.8 **18, 16**
Not recommended. Much loose rock is present which could fall on you, your belayer or anyone on the popular routes or track below you. Begins beside a tree, below a thread. **1)** 28m. Through the weakness between 2 bushes about halfway, past a bolt (crux) and up to a ledge anchor. **2)** 9m, 2 bolts. Up to the top of the bluff anchor (2 naked bolts). Walk off. *Jono McDonald; Jan 2009.*
- 21 Inside Of You** 10m, 5.9 **17**
The leftmost short chimney, the crux is getting out. Dirty, no anchor, getting off may be awkward and loose. Consider yourself warned. *Blair Johnston; 10 Jan 2013.*
- 22 Inside Of Me** 10m, 5.10a **18**
The rightmost short chimney, with similar problems to *Inside of You*. *Steven McNally; 10 Jan 2013.*
- 23 Spanna In The Works** 12m, 7b **25**
5 bolts. Left of *Reggae Shark*'s 4th pitch, easier to second than rap-clean. *Edwin Sheppard; 2017.*

Back at ground level, the cliff to the right of *Reggae Shark* gets bushier and dirtier.

- 24 Ego Tripping** 20m, 5.8 **16**
Follow the filthy wandering diagonal crack system rightwards to the *Marshmellow* anchor. *Shannon Greenfield (ground-up); Feb 2020.*

■ Sport ■ Trad ■ Project

- 25 Marshmellow** 18m, 5b **16**
7 bolts. Needs a better clean. Up the face just left of the arête before the gully. *Dave Hood; 2018.*

Use the hand ropes left of *Predator Pinnacle* to get to the next 6 routes. Beware of kicking loose rock down with the track and *Predator* directly below you.

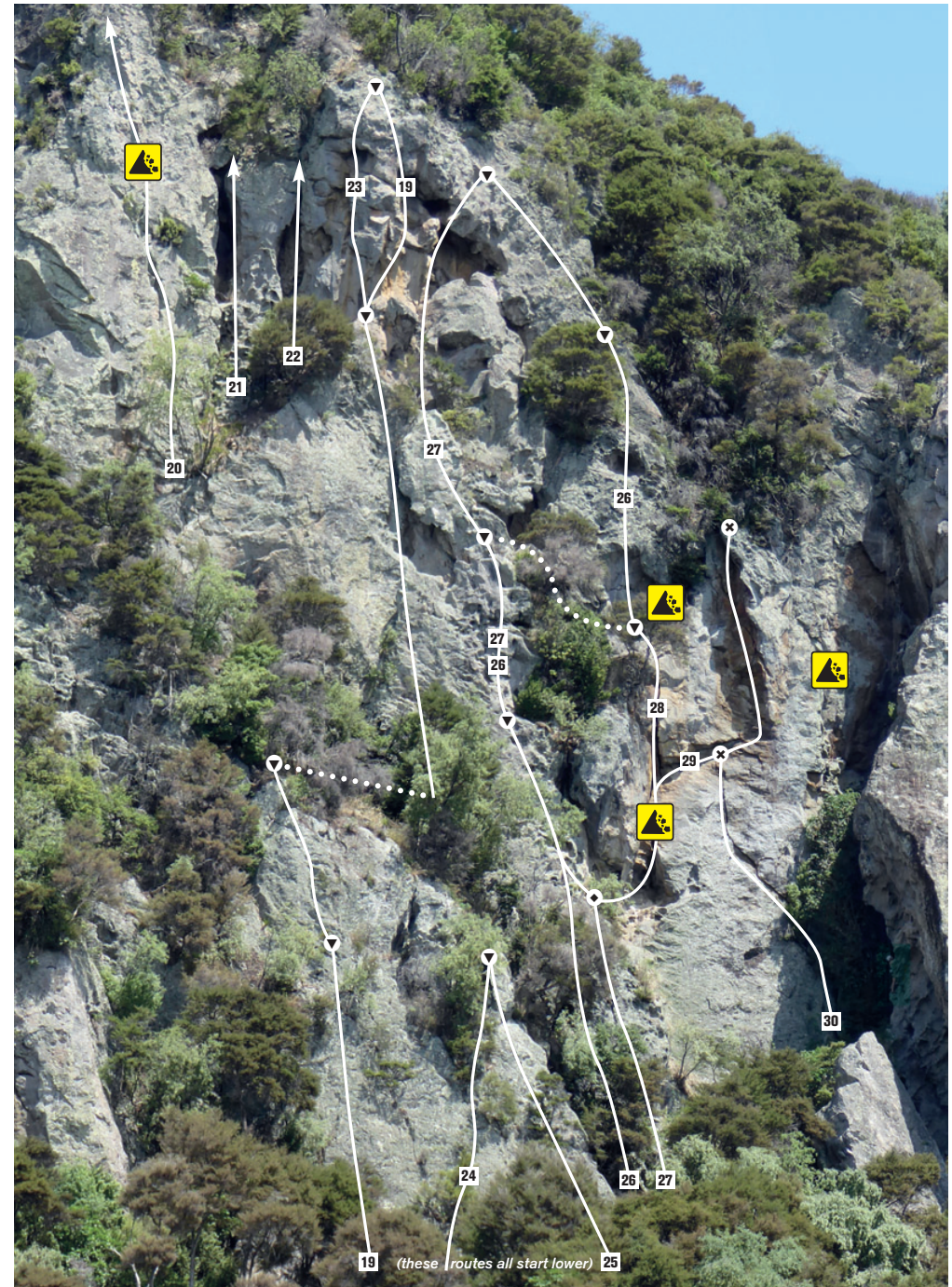
- 26 Guardians Of The Galaxy ★★** 60m
6a, 6a, 6a, 6a **18, 18, 18, 18**
Sustained with funky sloping features and interesting moves. **1)** 20m, 10 bolts. Follow the bolts to any possible anchor above the kowhai tree, but it is best to link straight into: **2)** 12m, 7 bolts. Up the bolted arête to its anchor, then take the hand line down and right. Beware loose rock underfoot at the belay, the track and *Predator* are directly below. **3)** 15m, 6 bolts. Up the wall onto the slab and shady belay. **4)** 13m, 6 bolts. Continue, but be wary of early ledge-fall potential. *P1/3/4: Dan Head, Rob Addis; Feb 2018.*

- 27 Don't Hurt My Kōwhai ★** 55m
5.10a, 5.9 **18, 17**
1) 35m, 11 bolts. Past an old bolt to the dirty finger crack, ledge and kōwhai tree, then continue up the galv bolted arête. **2)** 20m, 3 bolts. Climb up and left on the pillar (bolt), then up to another crack system and daunting but easy roof. Pull through on the right (2 bolts) to finish feeling like a star on the ledge above. *Steven McNally, Stephen King; 30 Jun 2006.*

- 28 Iboga ★** 30m, 5.9 **17**
Up *Don't Hurt My Kōwhai* to its first anchor, traverse right to reach the intimidating crack and flake. Take at least doubles of #2-3 cams. Beware loose rock, the track and *Predator* are directly below. *Ryan von Haesley, Matt Thom; 25 Nov 2006.*

- 29 The Medicine** 45m, 5.10a **18**
As for *Iboga* to the flake then right to finish as for *Ayahuasca*. *Ryan von Haesley (solo); 26 Nov 2006.*

- 30 Ayahuasca** 45m
5.10a, 5.10a **18, 18**
The wall directly behind *Predator Pinnacle*. **1)** 30m. Start in the corner, up the face and crack to the underclimbing flake (trad belay). **2)** 15m. The flake then thin crack to the top (tree belay). *Ryan von Haesley, Carsten Rabe; 24 Nov 2006.*



UPPER BLUFF

Pitch grades 18-28.

Early sun, summer shade from early afternoon.

Walk to the left end of the Lower Bluff then follow the marked trail up the valley then right around rocky outcrop, arriving below *Sex Panther*. The track continues left and up to the very top of the Bluffs via a hand line. A marked trail from the back continues out to the ridge above the Point and Odyssey Wall.

WARNING – left of *Recycling Nachos* a large piece of the cliff has fallen, is propped against a tree, and is not stable. Take a look around the corner, make contingency plans, don't hang around anywhere below.

1 Recycling Nachos 20m, 6c+ **22**
6 bolts. On the track on the way to the top of the Bluff is a bolted line, starting in a short corner.
Steven McNally; 12 Jan 2007.

2 Open Project
2 bolts so far. Absolutely desperate moves and a good undercling. *Daniel Krippner.*

3 Squeedily Spooch 20m, 7a **23**
8 bolts. Right of *Recycling Nachos*, a V3 start to sustained 20-ish climbing, a no-hands rest then a hard exit (now retrobolted for those with inferior human organs). *Steven McNally; 2006.*

4 Selective Hearing ★ 25m, 5.11a **21**
An abandoned trad route! That's all Cliff heard. The bit about thin gear in the middle, the hard finish and John Pellew cleaning the route for an ascent all got lost in the clanking of cams, wires and quickdraws being slung onto Cliff's harness. One for the trad enthusiast, small to medium cams and wires with an overhanging hand jam crux to finish. *Cliff Ellery; 8 Sep 2007.*

5 Immaculate Conception ★★ 25m, 7c **27**
Bolted. The impressive looking roof system and steep headwall. Start under the overhanging roof, move right, left, then straight up through another roof and over a lip. *John Pellew; 15 Dec 2007.*

6 Way Of The Dragon ★★ 25m, 7b+ **26**
13 bolts. Right of *Immaculate Conception*. *Dan Head; Dec 2015.*

■ Sport ■ Trad ■ Project

7 Altar Of Madness ★★★ 30m, 7b **25**
7 bolts. Nice technical face climbing. Clip your belayer in, follow the ring bolts up and right to a hand traverse left, then up to the 6th bolt (which has seen plenty of air time). Stay left of the bolt through the crux. *Stephen King; 30 Aug 2007.*

8 Tour Of Duty ★ 30m, 7b **25**
8 bolts. The first four bolts of *Altar Of Madness*, then direct instead of traversing. You can link right into *Active Service* from the last bolt. *Est: Unknown. FA: likely Martyn Owen; 2007.*

9 Morbid Visions ★ 30m, 7c **27**
8 bolts. The low direct line of *Altar Of Madness*, sharing its first two and last two bolts. *Stephen King; 12 Jan 2007.*

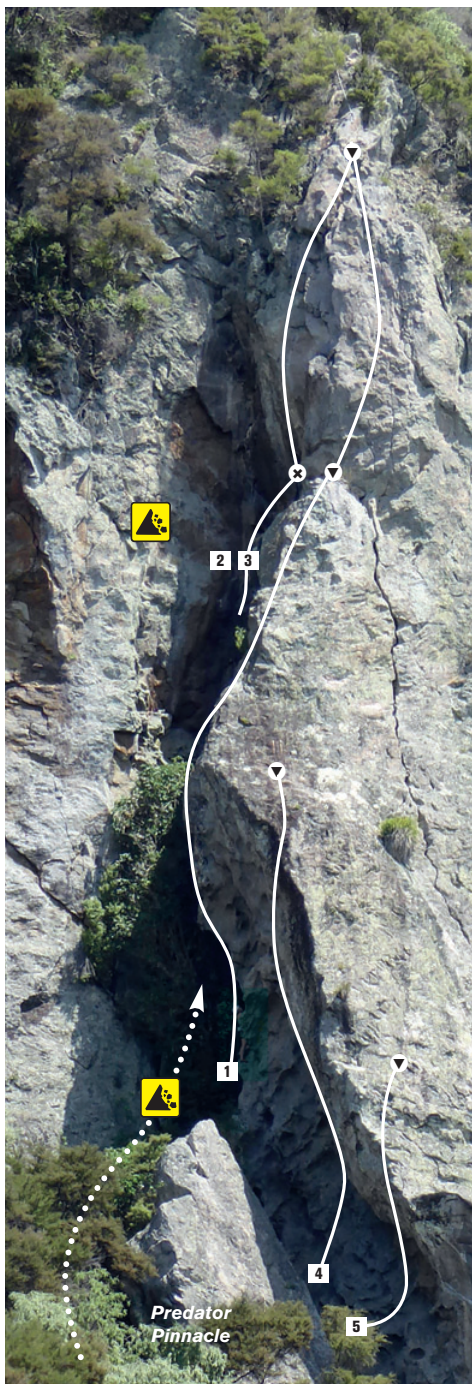
10 Be Rude Not To 10m, 6c **22**
3 bolts. A 2nd pitch to *Altar Of Madness*. Up the right-trending line, finish left. *Est/FA: Unknown.*

11 Flogged To Death 30m, 7c+ **28**
10 bolts. Easy climbing to a ledge and anchor, up to a jug then fight through small edges and slopers to a difficult penultimate clip. *Est: Dave Hood. FA: Daniel Krippner; Oct 2020.*

12 Active Service 15m, 7b **25**
7 bolts. Head right from the last bolt of *Tour Of Duty* or top of *Flogged To Death*, then up through the bouldery overhanging groove left of the top of *Sex Panther*. *Martyn Owen; Nov 2020.*

13 Sex Panther ★★ 40m
6a+, 5.10a **19, 18**
Best as one pitch, but has an anchor halfway if you don't do trad. **1)** 20m, 6 bolts. Move left after the 2nd bolt, through bulge then up to the cramped anchor. **2)** 20m, trad. Up and right toward the obvious finger crack. Finish on the ledge below the overhang and rap off, or traverse carefully around the exposed arête (bolt) to the very top of the bluff for a great view and walk off. *Jono McDonald, Stephen King; 22 Apr 2006.*





JUGZILLA GULLY

Pitch grades 14-29.
Gully shady all day. Slab shaded morning and evening.

■ Sport ■ Trad ■ Project

Climb the hand rope left of Predator Pinnacle to a narrow steep gully, with the *Jugzilla* arête above you.

WARNING – loose rock is in the gully and around routes/faces to the left. Be careful not to kick rocks underfoot off onto people below, be careful pulling your rope. Groups should not hang around up here, and *everyone* should wear helmets.

- 1 Jugzilla ★** 42m
5c, 6a+ **17, 19**
The juggy featured arête at the gully mouth. **1)** 30m, 10 bolts. Climb the gully side of the arête, exit right onto the slab (long sling to avoid rope drag) and up to the anchor. Many parties rap off here. **2)** 12m, 3 bolts. Up the headwall, balancy at the start. *Dan Head, Gerard Tarr; Feb 2012.*
- 2 The Devil Has A Window Into Paradise** 35m
5.7, 5.10a **14, 18**
A spiritual journey high on the right wall of the gully. **1)** 20m. Up the hand crack (double #3 cams useful), traverse right out of the chimney around the corner to the *Jugzilla* belay ledge, build a trad anchor 3m left of the bolts. **2)** 12m. As for pitch 3 of *Thunder God* (Caveman Buttress). *P1: Nik Martinelli, Gerard Tarr; Apr 2012.*
- 3 Where The Wild Things Are** 28m, 5.10a **18**
The overhanging crack at the top of the gully. Up a ramp, traverse the right wall to the top of a pedestal. Take a deep breath and head up the right trending overhanging crack. Optional belay as for *The Devil Has A Window*, or (better) don't stop and make it a long 28m pitch at the grade. *Owen Lee, Edwin Sheppard (linkup); 4 Jan 2014.*
- 4 Aliens ★★** 20m, 6c **21**
9 bolts. Crumbs. The original and best single-pitch line up through the daunting overhangs. Traverse right to the first bolt and again after the last bolt to the arête. *Stephen King; 30 July 2005.*
- 5 Kakarot Power ★★** 15m, 8a **29**
7 bolts. The steep overhang between *Aliens* and *Foo Fighter*. Traverse in from left, pad or tape recommended for your left knee. *Est: Dan Head, FA: Wiz Fineron; 2020.*

PREDATOR PINNACLE

Pitch grades 15-24.
Shaded morning and evening.

The obvious spike of rock at the right end of the Lower Bluff track, before the track drops away down the hill towards Caveman Buttress. A popular spot to hang out, test your forearms, and sandbag your mates. Please stay on track and try to avoid further eroding the area around the base of these routes.

WARNING – there is loose rock above you in Jugzilla Gully and around routes/faces to its left. Be very wary of people above you dislodging rocks. Groups should not hang around at the base of the pinnacle, and *everyone* should wear helmets.

- 1 Pointy Bit** 6m, 4c **15**
2 bolts up the back of the pinnacle, accessed via the Jugzilla Gully hand rope. Nice view from the top and the easiest way to set up a top rope on the harder routes. *Stephen King; 23 Oct 2004.*
- 2 Rumble In The Jungle** 12m, 7a+ **24**
5 bolts. Do the first couple of moves of *Predator*, clip the left bolt of the first pair, then continue up the blunt arête. Move slightly right at the 4th bolt then straight up. *Martyn Owen; 28 Dec 2017.*
- 3 Predator ★★** 12m, 6c+ **22**
5 bolts. Beyond popular, but basically an outdoor gym route. Steep and sustained up the middle of the pinnacle. Move right after the first (RH) bolt. *Stephen King; 6 Nov 2004.*
- 4 Dirty Dancing ★** 14m, 6a+ **19**
6 bolts. “*Nobody puts baby in a corner*”. A powerful lift to start leads to some delicate and balancy holds with a slab end. *Dan Head; 2015 FNA: Dan Head, MVB; Mar 2019.*
- 5 Ducky Fuzz** 15m, 5c **17**
7 bolts. Does he? Around the arête and down a little from *Dirty Dancing*. A bouldery start with a sneaky jug to get started, then onto the slab. Harder if you're short. *Martyn Owen; 2018.*
- 6 Fuzzy Duck** 16m, 5b **16**
10 bolts. Up the bottom right arête of the pinnacle to meet the line to its left. *Martyn Owen; 2018.*

SESAME STREET WALL

Pitch grades 8-22.
Shady most of the day.

Below Caveman Buttress on the Lower Bluff, tucked away down in the bush is a small wall with good access to the top and bottom.

- 1 Black Climbs Matter** 8m, 6c+ **22**
3 bolts. Named in solidarity with the Black Lives Matter movement. A bouldery start, the grade is height dependent: 21 if you're tall, 22 if average height, 23 if you're fun-sized. Still some business after that. *Dan Head; 2017.*
- 2 Pickpocket** 8m, 6c+ **22**
3 bolts. Hard, even harder if you're not tall. Rap down to check the holds, pre-clip the 1st draw to save your butt/ankles. *Michael Donovan; 2017*
- 3 Mariposa** 8m, 5a **16**
3 bolts. Spanish for ‘butterfly’. Two anchors, top hangers to practice multipitch and lower ones for top-ropeing laps. *Ines Benlloch, Dan Head; 2017.*
- 4 Toutouwai** 8m, 5c **17**
4 bolts. Te Reo for the North Island Robin, one of our friendliest native birds. Same anchors as for *Mariposa*. *Ines Benlloch, Dan Head; 2017.*
- 5 Sesame Street** 8m, 3a **8**
Top rope only. Take a brush to clean off the fallen kōwhai leaves that accumulate regularly. *Dan Head (solo); 2016.*



CAVEMAN BUTTRESS

Pitch grades 14-27.

Summer shade early morning and evening.

The huge buttress facing the lake on the Lower Bluff, with a deep cave splitting the middle. Continue right along the Lower Bluff track, past Predator Pinnacle, to reach the leftmost arête, directly below Jugzilla Gully.

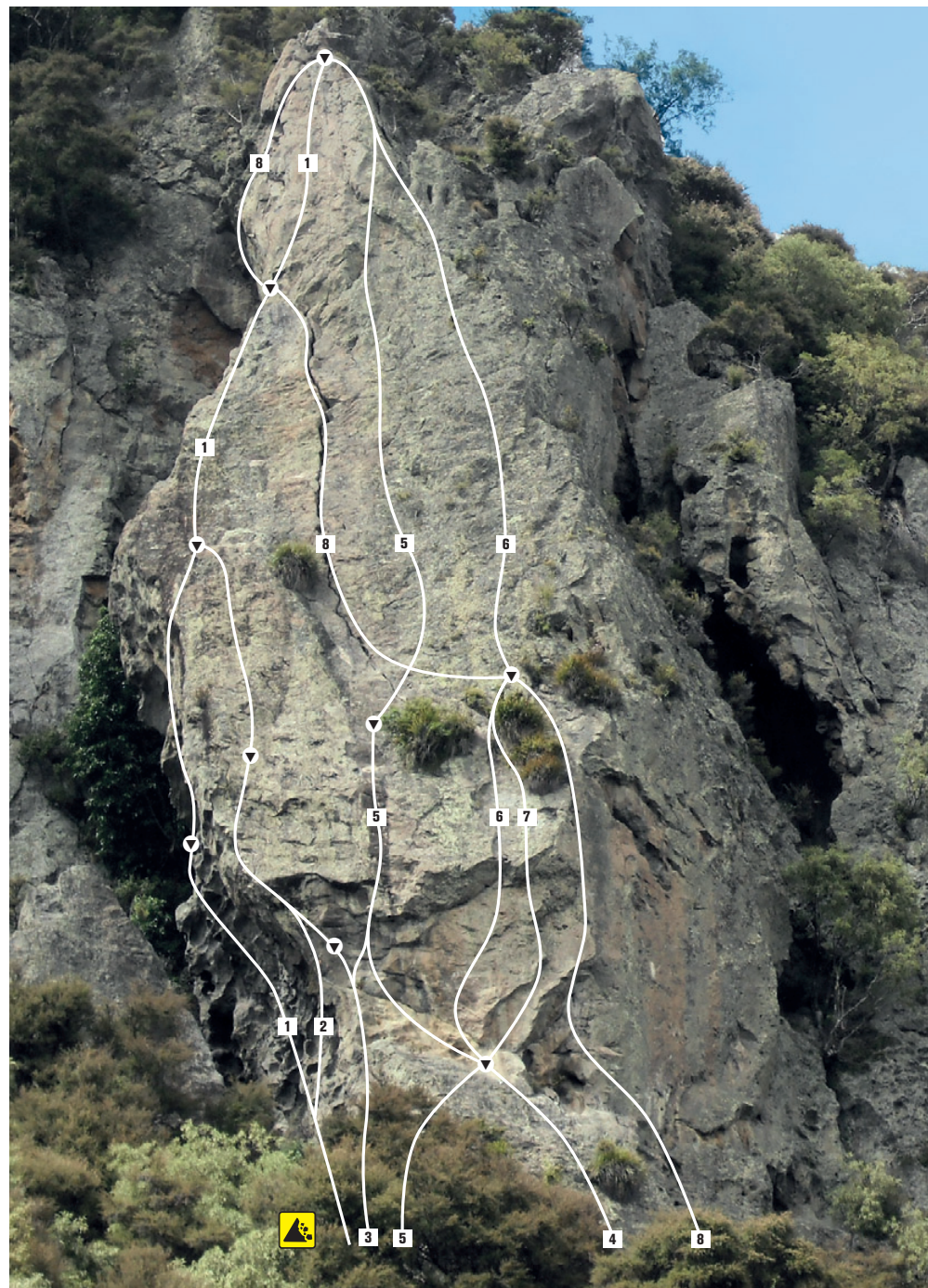
WARNING – there is loose rock above you in Jugzilla Gully and on routes/faces behind it. Be very wary of people above you dislodging rocks. Groups should not hang around at the base of routes below the gully, and *everyone* should wear helmets.

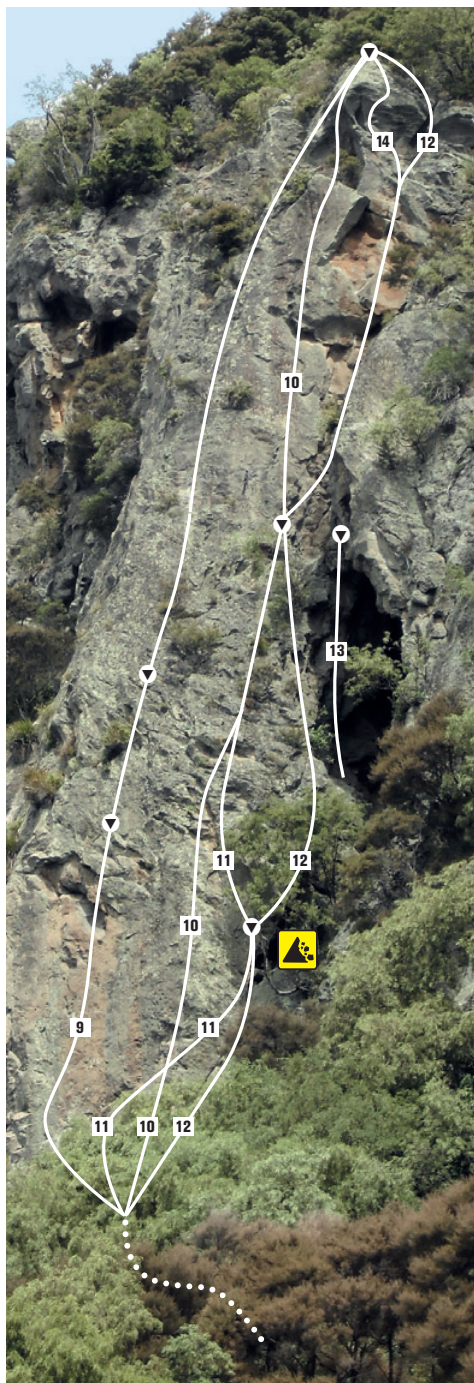
- 1 Aliens Resurrection ★★** 60m
6a, 6c, 6a+ **18, 21, 19**
A great sustained route. It is possible to link the first 2 pitches. **1)** 25m, 9 bolts. Follow the left line of bolts from the bottom of the arête, up towards the original Aliens. **2)** 15m, 8 bolts. The original pitch after its traverse (from Jugzilla Gully), through the overhangs and right to the arête. **3)** 20m, 7 bolts. A bolt on the arête leads to the anchor of Jugzilla. Clip that and finish up the headwall. *P1/3: Dan Head, Jess Dobson, Myke Baker; Jun 2012. P2: Stephen King; 30 July 2005.*
- 2 Foo Fighter! ★★** 33m, 7c **27**
15 bolts. A photographer's delight. Up *Aliens Resurrection* until that splits left. Head right up the overhung arête on some wild holds to gain the slab and an anchor. Finish there or continue more easily (3 bolts, 17-ish) to the *Aliens* anchor. *Dan Head; 2013.*
- 3 The Incredible Hulk ★★** 20m, 7b **25**
8 bolts. Sustained climbing up the slightly overhung face to a mini crux and undercling rest. Power up for the final 5m to the arête and slab, clip a black hanger to protect the final moves. Optionally link right into P2 of *Brunettes* or left into *Foo Fighter*. *Est/FA: Dan Head; Feb 2020. FFA: Dave Hood; Feb 2020.*
- 4 Sweet 16s Not M16s** 16m, 4c **15**
9 bolts. So sweet it's grade 15, starts just above the trail. Up and left past a tree and ledge, to the Funky Sexy Lady wall. *Dan Head; 2015.*

For the following 4 routes, if you can't climb 23 sport or 21 trad, you can rap in from *Jugzilla's* P1 anchor to reach the midway anchors and easier face pitches.

■ Sport ■ Trad ■ Project

- 5 Brunettes Not Fighter Jets ★★** 60m
6c, 7a, 6b **21, 23, 20**
1) 15m, 6 bolts. Follow the right hand line of bolts, climbing right of the bolts to the pinkish featured wall. **2)** 15m, 9 bolts: The dark streak on the left, moving slightly right after the fourth bolt (crux) and up to the anchor (or continue to the anchor further right for comfort). **3)** 30m, 11 bolts. Cross the *Thunder God* crack, then up all the way to the top arête. *P1-2: Dan Head, Emily Harding, Tom Adams, Pudding; 25 Feb 2012 (Dan's 30th birthday). P3: Thomas Hermann; Feb 2020.*
- 6 Redheads Not Warheads ★** 45m
7a, 6a **23, 18**
1) 15m, 6 bolts. Follow the red streak in the middle of the wall. Pockets down low, jugs up top. A fiesty little number, you'll be begging for a rest before you're done. **2)** 30m, 13 bolts. A little left, then right and up the face to the slab. Trend left to finish up the arête. Much of this pitch was originally climbed as *Stairway To Heaven*. *P1: Dan Head, Emily Harding; 25 Feb 2012. P2: Tim Exley, Fletcher Harnish; 2015 (mixed trad). P2: Dan Head; Feb 2020 (retrobolt).*
- 7 Blonds Not Bombs ★** 15m, 7a **23**
6 bolts. The easiest of the grade 23 pitches on the wall but needs some hard and fast stamina. Follow the white streak on the right then head left around the corner, up through overhangings to the arête then left after the 5th bolt. *Dan Head, Emily Harding; 25 Feb 2012.*
- 8 Thunder God ★★** 52m
5.10d, 5.7, 5.10a **21, 14, 18**
Start via the access rope left of *Captain Caveman*. **1)** 20m. Follow the crack right of *Mr Mojo's* first bolts to a ledge. From here a crack cuts through steep rock above, between an arête at left and a pink wall at right. **2)** 20m. If clean, it's a three-star 14 up the easy hand crack, split by the *Thunder God* of the sky. First climbed with baked bean can pro, but you might prefer doubles of #2 & 3 cams. **3)** 12m. Move left of the *Jugzilla* anchors, follow a diagonal seam for 5m, then up through featured rock. *P1-2: Dan Head, Gerard Tarr; Feb 2012. P3: Gerard Tarr, Isaac Tracey; Apr 2012.*





Caveman Buttress *continued...*

WARNING – there is loose rock in the cave, including rocks hidden in sand. Be very careful not to dislodge rocks on people below when climbing or descending. *Everyone* at the base of these routes should wear helmets, and be aware of people above you.

9 Mr Mojo (Risin') ★★ 55m
6c+, 6a **22, 18**

The stars are for the first pitch, on the beautiful pink wall right of *Thunder God*. **1)** 25m, bolted. Follow the left line of bolts to a ledge, right onto the pink face. Great technical moves lead to a new lower belay ledge. **2)** 30m, bolted. Easier climbing past the old anchor ledge to the top of the buttress and the *Captain Caveman* anchor. Some loose rock, and you may also wish to skip this pitch on busy days to avoid a queue getting down. *Dan Head; 2014.*

10 King Of The Castle ★ 55m
7a, 6c **23, 22**
Start 5m right of *Mr Mojo* below the aesthetic pink wall. Interesting moves and funky features, a future classic? **1)** 30m, 9 bolts. Up the slab onto pocketed face, moving towards the arête above the 4th bolt, easing from here up the slab to anchor. **2)** 25m, 10 bolts. Climb the face on big but spaced holds then tackle the slight bulge with an interesting sequence. Exposed moves reach the big ledge, then an even more exposed top out. *Sam Waetford, Gerard Tarr; 2015.*

11 Thor's Little Brother 36m
5.9, 5.10b **17, 19**
1) 20m: Up the fixed line left of *Captain Caveman*, follow the obvious crack into the cave. **2)** 16m, 4 bolts. Extend the anchor to belay outside the cave. Up a slabby corner, follow the obvious crack to link up with P1 of *King Of The Castle*. *Owen Lee, Petrouchka Steiner-Grierson; 2 May 2015.*

12 Cave Boy 55m
5a, 4b, 5a **16, 14, 16**
P1 is forever sandy, P2 needs a clean. **1)** 7 bolts. Up the fixed line left of *Captain Caveman*. Follow the right line of bolts into the left side of the cave. **2)** 7 bolts. The left line of bolts out through the obvious line of weakness. **3)** Bolted. Up *Captain Caveman's* 3rd pitch to the ledge where it goes

■ Sport ■ Trad ■ Project

left into the overhang. Instead, climb straight up through jug city, traversing left at the very end to the top anchor. *Dan Head; 2017.*

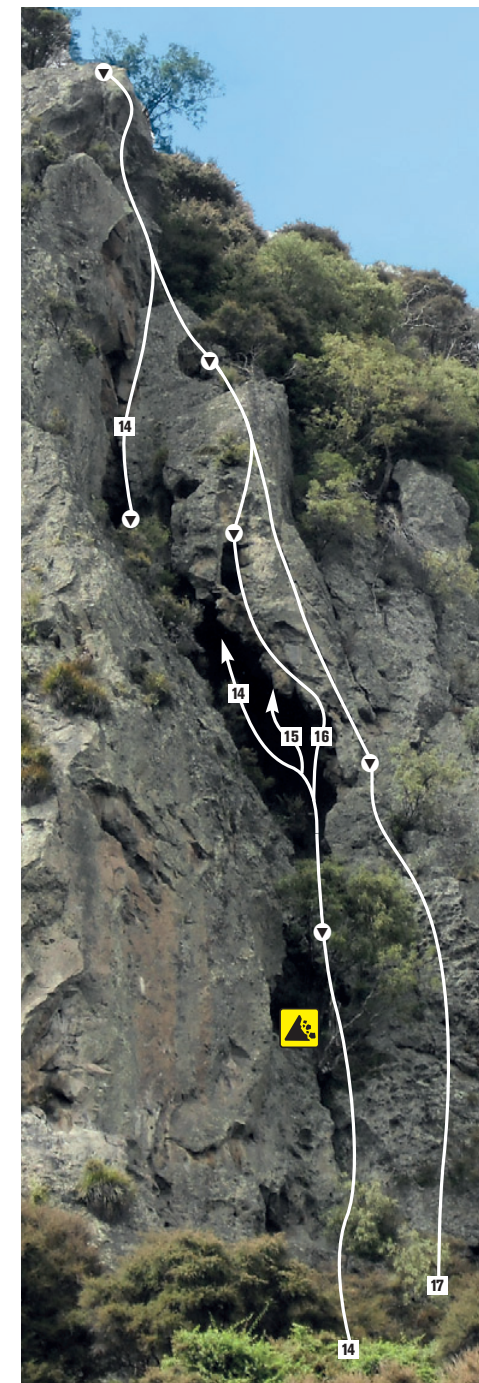
13 Captain Cavegirl ★ 15m, 6b **20**
6 bolts. Another great line. Ascends the featured wall between *Cave Boy* and *Captain Caveman*. Harder than the boys and men. *Wendy Davis, Dan Head; 2017.*

14 Captain Caveman ★★★ 60m
5c, 5b, 6a+ **17, 16, 19**
One of the most popular routes at Kawakawa Bay. Originally run-out trad, all 3 pitches are now fully bolted and well protected. **1)** 30m, bolted. Start below the big cave, mostly straight up to an anchor on the edge of the cave. **2)** 12m, bolted. Traverse the cave to the opposite corner. Climb up and exit out the person-sized hole at the top of the cave. **3)** 18m, bolted. Up the obvious crack line to a ledge, then head out left to overhanging fun town, population, you! For an easier finish, exit right from the ledge as for *Cave Boy* (16). *Dan Head, Rob Addis; 2012 (ground-up trad).*

15 Groove Tube 8m, 4b **14**
3 bolts. A fun little route to escape the queues or the heat! Left of *Year Of The Monkey*, quick-clip anchors. *Dan Head; 2016.*

16 Year Of The Monkey ★★ 20m
6b+, 6a+ **21, 19**
Great potential for epic photos! Start in the cave, above *Captain Caveman's* 1st anchor. **1)** 3 fixed draws. A short but steep pitch leads to a rad little belay spot. **2)** 3 bolts. head right, then up to join *Psychedelic Freeway's* 2nd pitch. *Dan Head; 2016*

17 Psychedelic Freeway ★★ 42m
5.9, 5.10a **17, 18**
Epic position with plenty of air beneath you! **1)** 22m, 10 bolts. Start 5m right and up from *Captain Caveman*. Climb blocky ground through an overlap. **2)** 20m, 5 bolts. Past 2 bolts to the heady exposed finger- to hand-sized crack, then 3 bolts on the arête. A third pitch to top out is possible, past a bolt to join pitch 3 of *Captain Caveman* or *Cave Boy*. *Dan Head, Rob Addis; 2012 (ground-up trad, retrobolted & cleaned 2015).*



ELEPHANT BUTTRESS

Pitch grades 10-23.

Summer shade until late morning.

Follow the Lower Bluff track right, 20-30m past Cave-man Buttress. The next significant outcrop is Elephant Buttress, with *Taniwha Crackdown* on the very left.

WARNING – access hand lines & descent anchors in the bush above the bottom tier may be old, attached to trees or consist of old tat. Inspect these carefully and make your own decision whether to trust them.

1 Taniwha Crackdown 25m, 5.9 17

A few metres left of the *Elephant Hunting* crack is a fun line that follows a random crack system. Start up the left leaning slab just off the ground for a while, then veer straight up through the cracks to join *Elephant Hunting* at the manuka tree bolted belay. Named in honour of Nathan surviving the old dev camp cave collapse. *Gerard Tarr, Nathan Kelly; Dec 2012.*

2 Elephant Hunting ★★ 35m 5.10b, 5.6 19, 13

An overwrought expedition into the darkest depths of the unknown. Pitches can be linked. Descend by the fixed rope down the gully at the back of the climb or in two abseils via the manuka tree bolted belay. 1) 25m. Aesthetic slab with a left slanting seam into a flaring chimney corner, exit this (crux) then climb up and right to a bolted belay at the manuka tree. Spaced but adequate protection. 2) 10m. Traverse right to a ledge then up the crack on the left. *Gerard Tarr, and a very patient Jenny Byrne; Feb 2012.*

3 Nogasang 30m, 5.9 17

Climb the mixed slab between *Elephant Hunting* & *The Nose*. A tricky start and heady traverse left. Cams in pockets, 6 bolts. *Gerard Tarr; Dec 2014.*

4 Pet Shop Shark Attack 1981 ★ 30m, 5.9 17

Right of *Nogasang* and slightly bolder, sharing its first 2 bolts, then goes right up the centre past another. Worth it just for the name! 3 bolts. *Gerard Tarr; Dec 2014.*

■ Sport ■ Trad ■ Project

5 The Nose 30m, 4c 15

9 bolts. The slab/arête between *Elephant Hunting* and *Flight Of The Pachyderm* is easier and shorter than its Californian cousin. *Gerard Tarr; Dec 2014.*

6 Trunk Line 38m, 5.8 16

The big corner and crack climbs well when clean, but collects dirt and shrubbery. The huge triangular detached block sitting on its point at top may also curb your enthusiasm. *David Garrity, Bryce Martin; 14 May 2016.*

7 Flight Of The Pachyderm ★ 38m, 7a 23

9 bolts. This impressive line up a slab then through two overhangs is a tough onsight. Lower off the 30m anchor above the second overhang, or belay in shade at the top and scramble off left behind. Long draws useful. *Gerard Tarr; Jan 2013.*

8 Claim Jumper 30m, 5.8 16

The corner and crack system right of *Flight Of The Pachyderm* climbs better than it looks. Take a full range of cams, hexes, wires, brushes and saws. Traverse a couple of metres left at top to the *Flight Of The Pachyderm* anchor, or scramble off up. *Bryce Martin, David Garrity; May 2016.*

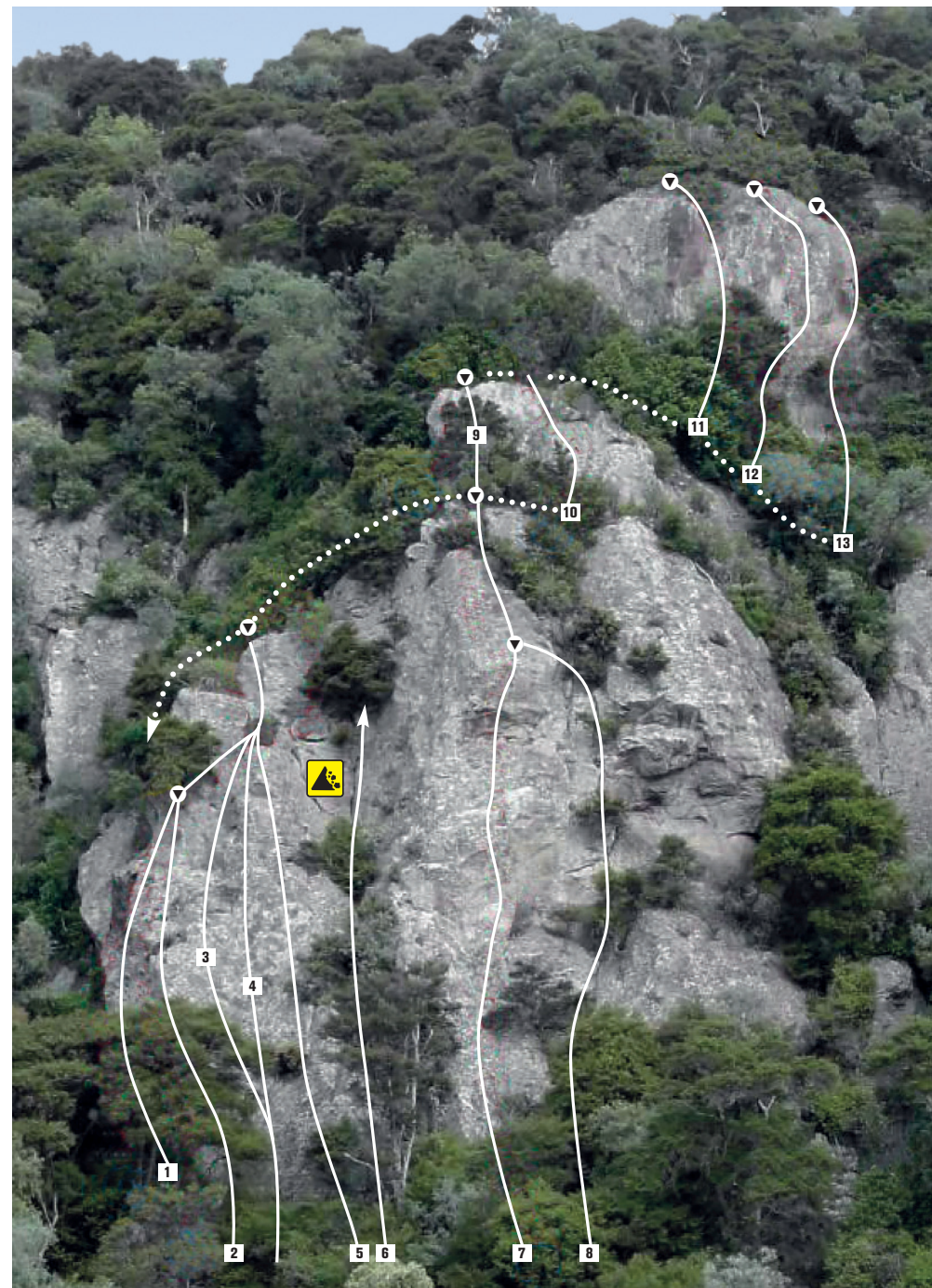
It is possible (though not recommended) to scramble up the bushy gully left of *Taniwha Crackdown* to reach the bottom of the two routes on the middle tier, or very carefully scramble down. The hand lines here are old and should be treated with suspicion.

9 Irrelephant 7m, 5.8 15

This flaring broken chimney is probably the best protected bet for access to the considerably better routes above. *Gerard Tarr (solo); April 2012.*

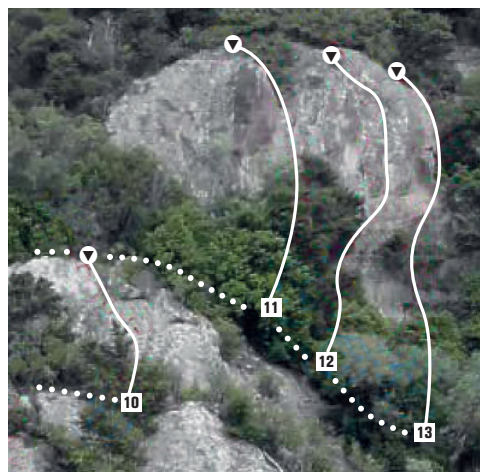
10 Hoopedoodle Slab 8m, 5.4 10

The very dirty low angle slab is gained by a sketchy mantle move off the ledge, with scant protection until the top. *Gerard Tarr, Nik Martinnelli; Mar 2012.*



The following 3 routes are all on the upper tier of Elephant Buttress, reached by climbing *Irrelephant* or *Hootedoodle Slab*.

- 11 Elephant's Revenge ★** 15m, 5.9 17
Ten meters right on top of *Irrelephant* is a layback off width splitter to left facing corner on excellent clean rock. Take #2-5 cams. *Gerard Tarr, Nik Martinelli; Mar 2012.*
- 12 Cicada Death March ★★** 22m, 5.11b 22
Superb! 5m right of *Elephant's Revenge* is a snaking crack through three slightly steep bulges with gear-at-waist cruxes. *Gerard Tarr, Mia Kvale Lovmo; Mar 2012.*
- 13 Lions, Tigers And Bears** 17m, 5.10d 21
Further right of *Cicada Death March*. Traverse in from the right to a manuka tree at one third height, then up a funky steep hand crack corner/flake. *Dan Head, Ruth Sayger; Mar 2012.*
- 14 The Golden Sling Project (open)**
All yours if you want it and can find it. Somewhere on the buttress about 20m further right and down is a 2-pitch line, which may still have old gold slings on it. *Nick Gordon.*



THE TOMBSTONE

Pitch grades 15-24.
Summer shade until late morning.

■ Sport ■ Trad ■ Project

NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.

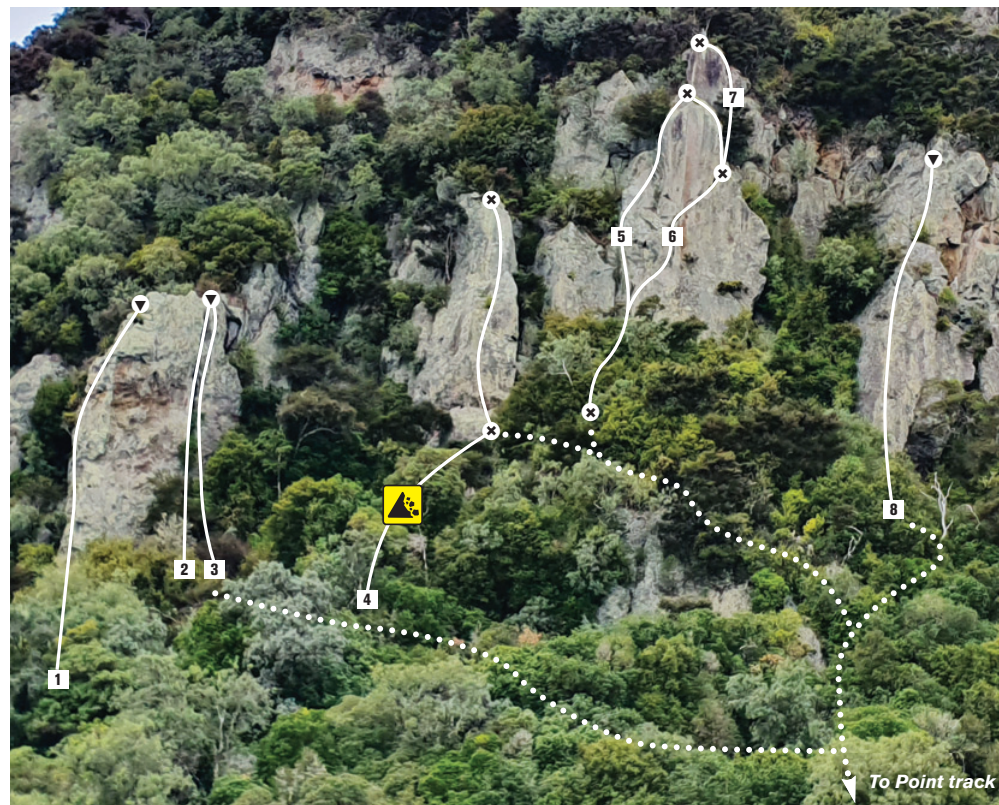
Beyond Elephant Buttress and around a big corner is an area dominated by a huge rock resembling a tombstone, not visible from camp.

From the Point trail (after the rock ravine and small beach), once you leave the shoreline the track winds through blocky ground until you come to a flat area with a rock cairn that leads up the hill. Follow this to a blank wall. Continue up and left for another few minutes until you come to a massive body crack – this is *Fibula*. It is also possible to continue right along the cliff from Elephant Buttress for a few minutes on a vague unmarked trail, eventually reaching *The Prow*.

- 1 The Prow ★** 32m, 6a+ 19
12 bolts. The big prow left of *Fibula*. A bouldery start gives access to ledges before the arête is gained and climbed on the left hand side to the top. *Andrew Scott, Rob Addis; Jan 2013.*
- 2 Fibula** 18m, 5.7 15
Adventure caving experience slightly similar to *Tibia* at Whanganui Bay but much shorter. Climb the yawning body crack/chimney splitting the face. *Rob Addis, Dan Head; Feb 2011.*
- 3 Baka Laka Daka Street ★** 20m, 7a+ 24
6 bolts. "Terrorize this." A very old project. From a small ledge, slopy holds gain the overhanging arête, then a final boulder to the top. *Est: Rob Addis; Dec 2012. FA: Aidan Sarginson; 30 Mar 2025.*

WARNING – P1 of *Snake Charmer* has collapsed. Best access to P2 and following routes is now up the *Arachnophobia* gully until a smaller gully is found on the left. Scramble up this and bash up through trees.

- 4 Snake Charmer** 30m
5.9, 5.10b 17, 19
10m right of *Fibula* is a section of collapsed rock which used to be P1, best avoided now. **1)** 15m: Originally followed crack systems and a slab up and right to a trad belay. **2)** 15m: From the belay,



traverse left onto the buttress, then climb the crack onto the head wall. Tricky moves for the grade guard the top. P1: *Dan Head, Ruth Sayger, Myke Bakker; Jun 2012.* P2: *Stephen Burrows, Cliff Ellery; Nov 2006.*

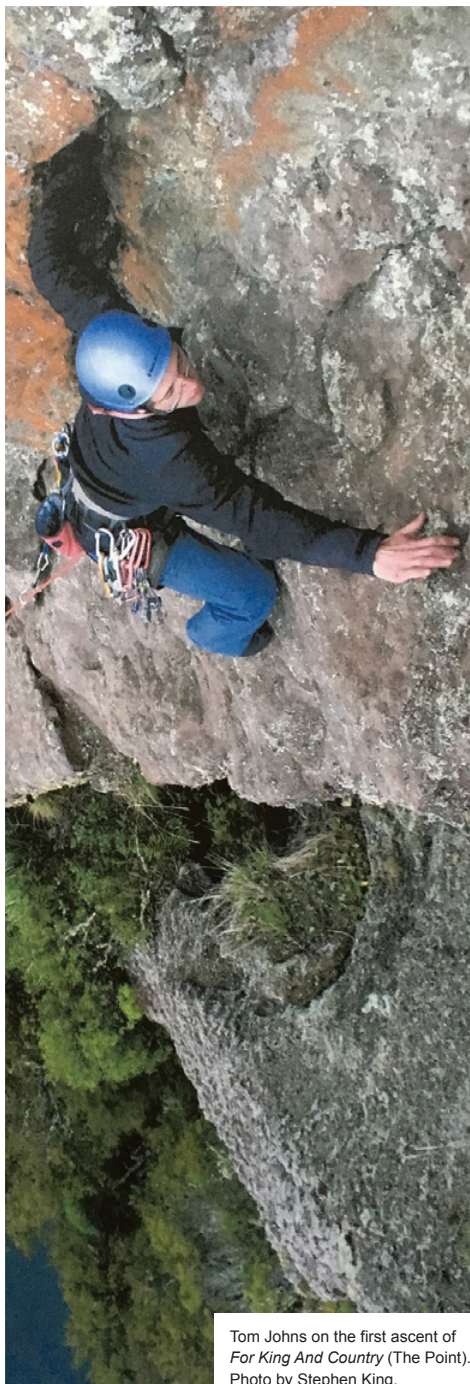
- 5 Rafiki ★** 20m, 5.10a 18
Gain the small ledge about 7m up, continue up the left finger cracks following the path of least resistance, then right, up to a shared belay. A wandering, fun, adventurous line. Use the tree near the top. *Dan Head, Myke Bakker; Jun 2012.*
- 6 The Tombstone ★★** 35m
5.10d, 5.8/5.9 21, 16/17
Access as per *Rafiki*. There are three alternative second pitches (option 3 is *We We Nugu Mi Mi Apana*). **1)** 25m: Follow the series of hand cracks up to a small ledge and right into a traversing finger crack. Take a long sling and doubles of #1–3 cams. Trad belay on the arête, 10m below

the next ledge. Then either **2a)** 10m, 17: The thin finger crack, two meters right of the arête, or **2b)** 10m, 16: 5m right of the arête is the original finish up a corner. P1/2b: *Dan Head (solo); Jan 2011.* P2a: *Dan Head, Ruth Sayger; Mar 2012.*

- 7 We We Nugu Mi Mi Apana ★** 15m, 5.10c 20
"You're a baboon, and I am not". The parallel hand crack and arête, right of pitch 2a of *The Tombstone*. Unique climbing, finishing 5m higher on Pride rock. Take large cams. *Dan Head, Ruth Sayger; Mar 2012.*

Right and up from the blank wall on approach, two cairns point up a v-shaped gully. Carefully up this, exit left, then walk between 2 rock walls to a bolted route:

- 8 Arachnophobia ★★** 24m, 7a+ 24
7 bolts. A mystery. Bouldery through the steep section to reach the upper dihedral, then tricky face climbing to the arête. FA: *Unknown.*



Tom Johns on the first ascent of *For King And Country* (The Point). Photo by Stephen King.

LITTLE RED RIDING HOOD WALL

Pitch grades 19-22.
Summer shade until around noon.

■ Sport ■ Trad ■ Project

NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.

A small overhanging wall between the Tombstone and The Point. Continue along The Point trail past the Tombstone track. Shortly before the hand line goes uphill a short trail leads to a small steep cliff with a large roof, visible through the bush on your left.

The roof which is split by a crack is *Naturally Well Hung*. The start of the Point (*Mellow Yellow*, *Sunday School* etc) is about 2-3 minutes further from here.

- 1** **Bouldering On Trad** 6m, 5.10b **19**
Follow the vertical seam with RPs/micro-wires. Poorly protected with a potentially nasty drop onto the boulder behind you. Wear a helmet. There is potential to extend this line through cool looking terrain. *Matt Natti; Nov 2006.*
- 2** **Ring Bolt Roof ★** 8m, 6c+ **22**
3 bolts. Steep. *Steven McNally; Nov 2006.*
- 3** **Naturally Well Hung ★** 8m, 5.10d **21**
The crack which splits the roof. Climb past the roof for about 5m then traverse far left to the anchors of *Ring Bolt Roof*. *Gerard Tarr, Dan Head, Nathan Kelly; Feb 2012.*
- 4** **I've Had Better** 20m, 5.10b **19**
The smaller roof crack to the right of *Naturally Well Hung*. *Dan Head, Nathan Kelly; Feb 2012.*

THE POINT

Pitch grades 12-25.
Summer shade until around noon.

NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.

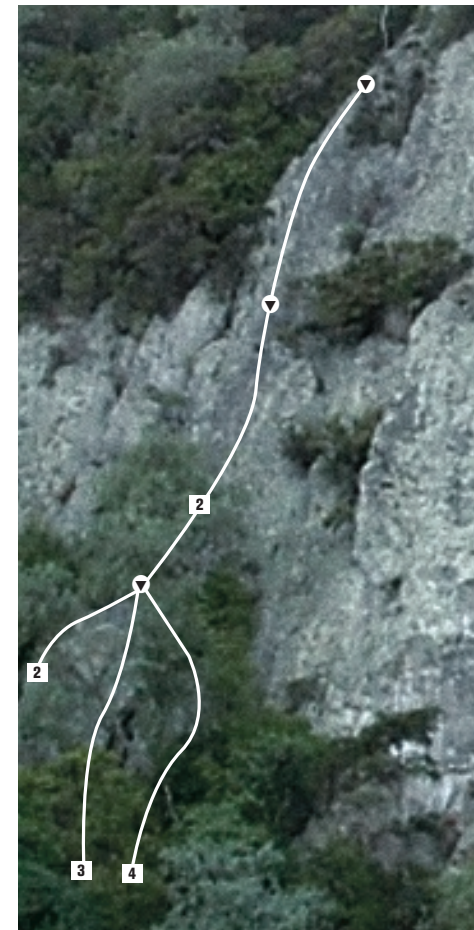
The Point is a spectacular and remote-feeling place to climb, with many long exposed routes starting on narrow ledges perched above the lake. It also offers the best mobile phone reception in the Bay.

On a clear day, the Whanganui Bay cliffs and Mount Tongariro, Ngāuruhoe and Ruapehu are visible. In summer, trout can be spotted in the lake below and you may find yourself climbing for an audience of boaties, kayakers or hecklers.

The walk to the start of The Point from camp takes about 20 minutes. Follow the marked track at the east end of the lakefront past the new toilet, staying down close to the shore where the track splits uphill for the Lower Bluff. Continue on until you reach what at first looks like a dead-end at the waterline. Go through a rock ravine, then past a small beach with a sandy cliff on the left (don't hang around here, the cliff has collapsed in the recent past). If the lake level is high you may need to wade at a couple of spots.

After leaving the beach, the track soon winds around confusingly through large rocks (pink tape markers), then undulates further away from the lake until you begin to walk steeply up and reach an access rope. At the top of this first access rope is a rock buttress in the bush, with *Sunday School* the bolted line on the front.

- 1** **King Country Boys** 35m, 5.8 **15**
The crack system just left of *Mellow Yellow*. *Gerard Tarr (ground-up); 2012.*
- 2** **Mellow Yellow ★★** 35m
4c, 4c, 4b **15, 15, 14**
An excellent first multi-pitch with good belay ledges. Start on the left wall of the buttress. P2-3 may be easily combined if desired. **1)** 8m, 3 bolts: A short right tending pitch to gain the ledge. **2)** 12m, 3 bolts: Ascend the slab, traversing right after the third bolt. **3)** 15m, 4 bolts: Climb straight up the slab past a ledge to reach the top. *Stephen King, Steven McNally; Apr 2006.*



- 3** **Sunday School** 12m, 6b+ **20**
4 bolts. Weave your way up the buttress, following the ring bolts to a crux after the 3rd bolt, to the *Mellow Yellow* anchors. Stay left between 3rd and 4th bolt. A tough onsight! *Dan Head, Rob Addis; Feb 2011.*
- 4** **Yellow Submarine ★** 12m, 5.6 **13**
Climb the easy jam crack on the right of *Sunday School*, continue past a small tree until standing on a large block. Exit up the left crack to the first *Mellow Yellow* anchor. *Rob Addis, Dan Head, Savannah Joseph; Feb 2011.*

■ Sport ■ Trad ■ Project

5 The Sweet And The Savage ★★ 30m, 5.10b **19**
Outstanding and intimidating – the wide clean corner crack with the large arching roof section. Bring doubles of medium cams. Follow the crack up and right to the very end (crux), being careful not to use your big gear too early, step round the corner, up the groove and onto the ledge (trad belay possible, beware hollow blocks). Climb the easier obvious corner up to a ledge. Climbing as one pitch is OK if you manage rope drag well, communication can be difficult bringing up your second. *Stephen King, Matt Thom; Nov 2005.*

6 Fistula 28m, 5.10b **19**
The direct start to *The Sweet And The Savage*. Straight up to the ledge (optional belay), continue as for P2 of *The Sweet And The Savage*. *Daniel Joll, Ruben Hull; 27 Aug 2006.*

7 All Aussie Adventures 35m
5.8, 5.7 **15, 15**
The crack left of the bolted arête. **1)** 27m, 5 bolts. Start up the crack moving left onto the arête after 10m. Climb the arête past the bolts and a large wire placement then finish up the top crack of *The Sweet And The Savage*. **2)** 8m, 3 bolts. A short pitch gets you a little higher. *Stephen King, Ben Scrimgeour; Mar 2006.*

8 Raw Umber 15m, 4c **15**
5 bolts. Climb the bolted arête then move left to the anchor. Don't be fooled into accidentally climbing *Survival Of The Fittest*. *Heather Brockway, Stephen King; Mar 2006*

9 Survival Of The Fittest ★ 40m, 6a+ **19**
14 bolts. As for *Raw Umber* but continue right up the arête. *John Pellew, Stephen King; Sep 2007.*

10 Counter Intuitive ★ 20m, 6b **20**
7 bolts. From the ledge halfway up *Survival Of The Fittest*, head right up the arête. *John Pellew, Jess Dobson; Sep 2007.*

11 Temple Of The Stone Pilots ★★ 25m, 7b **25**
9 bolts. Climb the easy start left of *Shoot Your Gun* then after 15m attack an overhanging face. Make use of a mini rest before launching into a

NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.

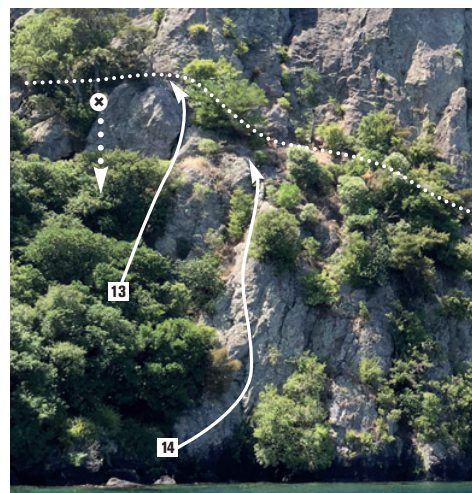
powerful crux sequence with perfect clean falls. After this, climb left into *Survival Of The Fittest* for a few metres up to the last bolt, then tackle the overhanging arête direct to the large ledge. *Dan Head; May 2011.*

12 Shoot Your Gun ★ 50m, 5.8 **16**
The obvious long corner 8m left of *High Hopes*. Climb the corner into the cave, move left at top (watch the rope drag). Take doubles of mid-size cams and a pruning saw. *Matt Thom, Jess Dobson; 2010.*

The next two routes are below the main track. Either abseil down or make your way back along the main track and sidle carefully around and down to the lake.

13 Le Gopena 12m, 5.5 **12**
Abseil off the tree below *All Aussie Adventures*. The top move may feel staunch for solid grade 11 climbers. *Dan Head (solo); May 2011.*

14 La Petite Sirenes (& Cavemen) 18m, 5.7 **14**
2 bolts. Starts just above the lake. Traverse right on big holds to the crack and up to the track, finishing below *Temple Of The Stone Pilots*. *Christina Berbec, Daniela Bruetting, Dan Head; Mar 2011.*



■ Sport ■ Trad ■ Project

- 15 Ezy Ryder ★** 45m
6b, 6b **20, 20**
1) 22m, 8 bolts. Follow the grey ring bolts to the belay ledge in the middle of the face. 2) 26m, 8 bolts. Follow the first four ring bolts then traverse right, through the roof, to join the top of Highway Child. Dan Head; 2011.
- 16 The Will To Live ★** 29m, 5c **17**
10 bolts. Starts at the top of the first pitch of Ezy Ryder. From the mid-way belay, climb past the first 3 ring bolts then head up and left onto the hangers. Alpine style rock climbing. Dan Head (solo); Mar 2011.
- 17 Highway Child ★★** 47m, 6c **21**
15 bolts. Highly recommended. Climb the direct ring bolts between Ezy Ryder and High Hopes. Excellent as one long pitch, borderline 21/22. Dan Head; Dec 2011.
- 18 Soul Train ★★** 45m, 6a **18**
11 bolts. Start up High Hopes. At the 3rd ring bolt move left and climb the line of bolts with hangers, straight up through the tricky crack (crux). The top moves are run-out on easier ground. Dan Head; Dec 2010.
- 19 High Hopes ★★★** 45m
5b, 5b **16, 16**
Awesome as one long pitch. Super classic. 1) 23m, 8 bolts. Head up and right, carefully to the 1st bolt. A short bouldery VM crux leads right to the arête and easier climbing after the 3rd bolt, then step right to the belay ledge. 2) 22m, 7 bolts. Climb left back to the arête, then up the face trending right. Stephen King; Dec 2005.
- 20 Pimps Don't Cry** 25m, 5.11b **22**
Start just to the right of High Hopes. Traverse right past 2 bolts to an arching crack. Follow the crack up then head out left toward the arête, through slightly overhanging terrain, towards another bolt and a final gear placement before the High Hopes anchor. Dan Head, Andrew Scott; Apr 2011.

NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.

- 21 Year Of The Snake** 20m, 5.9 **17**
Start as for Pimps Don't Cry and escape to the anchors of Make My Blue Rat Dance. Dan Head, Dylan Ball; April 2011.
- 22 Black Yoda ★★** 48m
6c, 6c+ **22, 22**
"Excellent, this is" – Yoda. 1) 25m, bolted. Start as for Make My Blue Rat Dance, then continue straight up the steep face direct to the High Hopes midway anchor. 2) 23m, bolted. From the anchor, head up and right through some wild terrain with increasingly harder moves until you gain the slab. Dan Head; Mar 2011.
- 23 Jedi Master ★★** 48m, 7a **23**
14 bolts. Link both pitches of Black Yoda, skipping the P1 anchor for a classic European enduro pumpfest! Take some hand sized cams if you don't like run-outs. Dan Head; Mar 2011.
- 24 Make My Blue Rat Dance ★** 18m, 6a **18**
7 bolts. Named after a high-diving rat with big gourds. Start by the tree before the first exposed hand line traverse. Wandering and bold. Head right at the end. Solid 18 most of the way. Dan Head, Keri van den Heuval; Mar 2011.
- WARNING** – Past this point the track becomes more difficult and exposed. Leave your harness on for clipping the fixed wire/rope on ascending, descending and traversing sections. Wear your helmet.
- 25 Resolution ★★★** 55m
5.10a, 5.11c **18, 23**
A trad testpiece, originally done ground-up, in one pitch. Requires a cool head, a helmet and a photographer. 1) 22m. Start in the shallow corner crack leading to an epic featured face (head left), then wander right into another corner to finish at the Make My Blue Rat Dance anchor. 2) 33m. The crux section is technical face climbing without protection for 5m. Take a double set of finger sized cams for before and after the crux. Abseil to the anchor of Have A Cigar if you don't have double ropes. Dan Head, Rob Addis; Jan 2011.



■ Sport ■ Trad ■ Project

- 26 Have A Cigar (You're gonna go far) ★★** 55m
6a+, 5.11d **19, 23**
Start at the single ring bolt belay (for the belayer). 1) 25m, 7 bolts. Juggy, reachy moves lead to a crux at mid height. Continue up the slab to bolted anchors (combining pitches is rad). This pitch was *Momentary Lapse Of Reason* in earlier guides. 2) 30m, 5 bolts. Head up and right on good holds to a technical crux sequence to a slabby rest. A few more bolts up the face lead to a nice ledge. No anchor yet, continue up on gear. Abseil far left to make it back to the 1st belay. *Dan Head, Rob Addis, Chris Bartlem, Christina Berbece with a cigar and a bottle of Pinot Noir; Feb 2011.*

- 27 Fly My Pretties ★** 30m
7a, 7b **23, 25**
A tough onsight! 1) 10m, 3 bolts. Move right onto the hanging roof and up to a seated belay at the *Rumpus Room* anchor. 2) 20m, 8 bolts. Fairly direct up to a powerful crux sequence. *Dan Head, Dylan Ball, Matt Thom; Apr 2011.*

- 28 Fly My Pretties, Fly ★★★** 30m, 7a+ **24**
Bold and beautiful. Tough for the grade unless you're brave and know the moves. As for *Fly My Pretties*, but go right after the 2nd bolt onto stupendous terrain! *Dan Head, Matt Thom; Apr 2011.*



Thomas Hermann and Andrew rap down *The Road To Santiago* after climbing *Road Tripping*. Photo by Pete.

NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.

- 29 Rumpus Room** 40m, 5.7 **15**
An adventure into the unknown, climbed ground-up. Start up the corner right of *Have A Cigar* to get into the 'Rumpus Room'. Will certainly need a clean. *Rob Addis, Dan Head; Feb 2011.*
- 30 Welcome To The Jungle** 20m, 5.9 **17**
Start at the massive chockstone at the top of *Rumpus Room*. Traverse the cave and head out and right, up into the jungle. *Dan Head, Rob Addis; Feb 2011.*
- 31 Livin' The Dream** 18m, 5.9 **17**
A dirty dream. Start in the corner before the board-walk plank that leads to the next buttress. First ascent was solo and naked (with shoes) on Dan's birthday. *Dan Head (solo); Feb 2012.*

At the end of the fixed rope and board walk (which was once an exciting see-saw ponga log), up a short hand rope is a belay anchor for *Human Intervention*.

- 32 Human Intervention ★** 28m, 6a **18**
9 bolts. The arête just past the board walk. Traverse in from the right to the first bolt, with easier climbing leading to a thoughtful crux. Clip your belayer in! *Stephen King; May 2006.*
- 33 Natural Selection ★** 26m, 6a **18**
The crack line right of *Human Intervention* may feel a tad tough for the grade. Move left near the top to the anchor of *Human Intervention* (it is also possible to continue up and right). *Stephen King, Brendon Elimiger; Jul 2006.*
- 34 Safety In Numbers ★★** 29m, 6c+ **22**
14 bolts. A clean, well protected and consistent rising traverse that will keep you thinking, assuming you can stay on. *John Pellew, Jess Dobson; 19 Sep 2007.*
- 35 Valley Of Kings** 30m, 5.10b **19**
A ground-up first ascent, not cleaned. Wandering with terrible rope drag. *Dan Head, Rob Addis; 2011?*



Abseil to routes below

■ Sport ■ Trad ■ Project



36 Pirate King ★ 20m, 4c **15**
10 bolts. Abseil down to a nice boulder that sits just above the lake. A perfect climb for a hot day, allowing easy swimming access and a cool perspective of the climbers above. *Dan Head & Rebecca; 4 Feb 2016.*

37 Out Of The Blue 18m, 5b **16**
A deep water solo, AKA the "jump rock". Starts after the step around. Rap down off the tree, or down *Pirate King* and swim across. Good falling technique and aim is important, there are rocks to miss, practice first! *Stephen King; Dec 2005.*

Past the top of the jump rock the track heads lower down to the start of the next group of climbs.

38 Sidewinder ★★ 60m
6b, 6b, 5c **19, 19, 17**
Popular, with good reason, and you'd do well to pay attention to the name. **1)** 32m, 8 bolts. Climb the arête and face. Take care rappelling off, 70m rope recommended. **2)** 12m, 4 bolts. Move right and climb the stiff overhanging face. **3)** 16m, 5 bolts. Climb the face. *Matt Thom, Stephen King; Nov 2006 (alternate leads).*

NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.

39 Last Tango In Taupō ★ 30m, 5.11a **21**
The crack and thin seam 2m to the right of *Sidewinder*, finishing at its first anchor. Thin gear, a bold lead, needs small wires and at least a 60m rope to get off. *Matt Thom; Dec 2006.*

40 For King And Country ★★ 30m, 5.9 **17**
Just up a wee gully from the track. Ignore the *Hands Solo* retrobolts and rings, there is plenty of gear. Well-protected crack, layback and right facing corner. A great climb, deserves a really good scrub and more traffic! *Tom Johns, John Pellew; Sep 2007.*

41 Hands Solo 15m, 4b **14**
6 bolts. A mistaken retrobolt of the bottom of *For King And Country*. At the rings step right to a cave, from where you can walk right to *Blood, Sweat And Sand*. *Doug Atkinson (solo); Oct 2018.*

42 Blood, Sweat And Sand 15m, 6c **21**
6 bolts. The left side of the cave. Bridge your way up, or for a challenge climb without bridging. At the horizontal break move left onto the face, tackle the crux to gain the big chockstone, then one more move to clip the anchor. *James Wuu, Doug Atkinson; Oct 2018.*

43 Road Tripping ★★ 40m, 6a **18**
17 bolts. The face and arête. A massive single pitch with three cruxes and lots of 16ish climbing in between. Two abseils to get back down (midway anchor is 2m below and left of a tree). A must do! *Dan Head (solo); Jan 2012.*

44 Night Rider 40m, 7a **23**
16 bolts. The overhanging arête, right of *Road Tripping*. Stay on the arête instead of resting on the slab for the full experience. *The Pilgrimage* heads right at the 5th bolt. *Dan Head, Blair Johnston; Jan 2016.*

45 Ride The Lightning Project (closed)
Please stay off. A direct finish for *The Pilgrimage*, starting where that drifts right. Red tape on the 1st bolt. *Dan Head.*



■ Sport ■ Trad ■ Project

- 46 The Pilgrimage ★** 45m
6c+, 7a **22, 23**
Starts just right of *Road Tripping*. 1) Bolted. The same start as *Night Rider* but traverse right around the 5th bolt, into funky, sandyish scoops for a few meters, then up and left to an anchor, or for multipitching, up and right a few more metres to a comfy ledge. 2) Bolted. Step back left and into the line. *Dan Head, Kath Kueb; 2016.*
- 47 The Road To Santiago ★★** 45m, 7b **25**
18 bolts. Link up P1-2 of *The Pilgrimage*, without using either anchor. The no-hands rest 2/3 of the way up is a life saver, milk it for as long as your patience allows! Another classic. *Dan Head, Gerard Tarr; 2016*
- 48 Seasons In The Abyss** 30m, 5.8 **16**
The corner with the huge honeycomb, not as good as it looks. Protection only in the first and last 5m of climbing, so a 20m runout on easy ground. *Stephen King, Matt Thom; Nov 2005.*
- 49 Once You Go Crack, You Never Go Back** 30m, 5.10b **19**
The zigzag crack right of *Season In The Abyss*. Two run-out sections on easier ground with a well protected crux. 30m abseil to the starting ledge, watch your rope ends! *Dan Head; Nov 2010.*
- 50 Supernatural ★★** 45m, 5.8 **16**
Delightful Arapiles-style crack and slab. Start left to avoid the overhang, then follow the thin seam up the slab, ignoring a few *Fraggle Rock* rebolts on the way. Take plenty of nuts, and RPs/small offsets to avoid runouts. Rap to a halfway anchor on the arête. Fully cleaned in early 2020, deserves more traffic. *Stephen King, Brendon Elimiger; Jun 2007.*
- 51** *Fraggle Rock*, 120m (see next page)
- 52 The Hecklers ★★★** 45m, 5.10b **19**
4 stars in a 3-star system. The obvious long clean corner crack with a small roof part way offers excellent protection and truly classic climbing. Take plenty of gear, including hexes if you have

NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.

- them. You may also want to tape your hands. Abseil down and right to the *Sunset Ledge* anchor. *Matt Thom, Stephen King; Nov 2005.*
- 53** *Mexican Americans*, 110m (see next page)
- 54 Mr Creosote** 8m, ungradeable
Body-dependent, maybe the longest 8m of your life. Rap off the tree to a pointy block at the waterline, stuff yourself into the wide crack, commit to facing right or left (harder), thrutch up the body squeeze. #5/6 cams to protect, but it's so hard to fall out you can lose the harness and helmet and solo, or top rope. Beware the loose block inside. *Gareth Hall, John Pitcairn; 21 Feb 2019.*
- 55 Sunset Ledge ★** 28m, 5.7 **15**
The obvious, easy-angled corner crack, 5m right of *The Hecklers*. Can be done with just wires, for those old-school climbers who learned trad before the late 70s. *Brendon Elimiger; Jul 2006.*
- 56** *After The Sunset*, 120m (see next page)
- 57 Boat Ramp Crack ★★** 45m, 5.9 **17**
A few meters to the right around the corner from *Sunset Ledge* is a long open book corner with a small overhang crux near the start. To descend, abseil down to the *Sunset Ledge* anchors. *Brendon Elimiger, Matt Thom; 21 Nov 2005.*
- To reach the next routes, a fixed rope leads up and around the arête above a very exposed drop to the lake. It is highly recommended you clip into the rope.
- 58 Bi-Curious George ★** 30m, 6a+ **19**
Bolted, two alternate starts: Left starts on the arête next to *Boat Ramp Crack*. Right (easier) follows the fixed line across the void, traversing into the arête from the other side. Nice and clean now, thanks to Gareth Hall. *Dan Head; 2016.*
- 59 Crime Of The Century ★★** 29m, 5.11d **23**
Half cleaned in 2011 by Sam Thorpe, this stunning line was finished 5 years later, revealing a classic, unique tradventure. The obvious finger crack, along the fixed line, 7m past *Boat Ramp Crack*. *Dan Head, Matt Thom; Jan 2016.*



■ Sport ■ Trad ■ Project

MULTIPITCH AT THE END OF THE POINT

The far end of the Point features three very accessible 100m+ multi-pitch sport routes. You might think these great for a group of mixed ability and experience, but route-finding can be tricky and there have many epics. Try *Mellow Yellow* or the Lower Bluff multipitches closer to camp first if your group lacks experience.

Everyone should have helmets (other groups may be above you), head torches, prussiks or ascending gear, know how to use those if dangling in space, and know how to aid through tricky sections on bolts.

You could be spending many hours on the wall. What is the weather forecast, do you have adequate food, water, sunscreen, clothing?

It is much safer, easier and faster to walk off (back to camp in 25 minutes, or back out to the Point in 45 minutes) than it is to abseil 4 pitches. Walk away from the cliff up and left, and follow the pink track marker tape to the Upper Bluff track.

If you really insist on abseiling, pay careful attention to anchors on the way up. Abseil route-finding is not easy, not all anchors are suitable without leaving gear, or for pulling ropes, and there are plenty of ways to get your rope stuck (don't try to join ropes for a 60m rap).

- 51 Fraggie Rock ★★** 120m
6c, 6a, 5b, 6b, 7a, 5c **22, 18, 16, 20, 23, 17**
"Dance your cares away, worries for another day, let the music play, down at Fraggie Rock". 1) 22m, 10 bolts. The bolted slab/arête, with a short overhanging bulge around 4th bolt. Easily aided or linked into: 2) 22m, 9 bolts. Fun, consistent slab/arête climbing with a friendly bolted crux and some easy runouts higher up. Up the handline to reach the next pitch. 3) 18m, 5 bolts. Traverse in from the right to the easy slab. At the cave, clip the high bolt to keep your rope off the edge, move left and belay in the base of the cave. 4) 10 bolts. A naturally clean, funky corner, originally (dangerously) done on gear. Climb the cool arch/cave after the crux, up to a belay ledge and great photo spot. 5) 7 bolts. Cross the gap using the fixed line to the ledge under the roof and re-belay. Climb straight up through the roof (bolts leading right are *After The Sunset*) to an anchor. 6) 5 bolts. Follow the bolts leading upwards and away from the arete all the way to the top of the wall. *Dan Head, Karl 'Merry' Schimanski; Apr 2018.*

- 52** The Hecklers, 45m (see previous page)

- 53 Mexican Americans ★★** 110m
6b, 5b, 6c, 7a, 4b **20, 16, 21, 23, 14**
1) 45m, 12 bolts. Up the face right of *The Hecklers*. Sustained, varied climbing, and fairly bold, excellent as a single pitch. Up the short handline to reach the next pitch. 2) 20m, 8 bolts. Start to the right, traverse sharply left to gain the slab. After the mantle is a cave to your left (*Fraggle Rock*). Stay on the outside of the cave, traversing right to the big ledge below New Wave wall. 3) 15m, 7 bolts. Left above the anchor is *After the Sunset*. Take the middle line of bolts (*New Wave* is the right-hand line). Can be linked with the next pitch. 4) 30m, 10 bolts. The roof! Techy, wild moves lead to an OK rest and optional anchor a bit to the left (head left for *Fraggle Rock*), then a second tricky section leads up and right to a long arête and ledge belay. 5) 5m. A short pitch takes you to the top, or clip the anchors with a long sling and link. *P1: Dan Head, Dylan Ball; Apr 2011. P2-5: Dan Head, Dave Hood; Jan 2015.*

- 54** Mr Creosote, 8m (see previous page)
55 Sunset Ledge, 28m (see previous page)

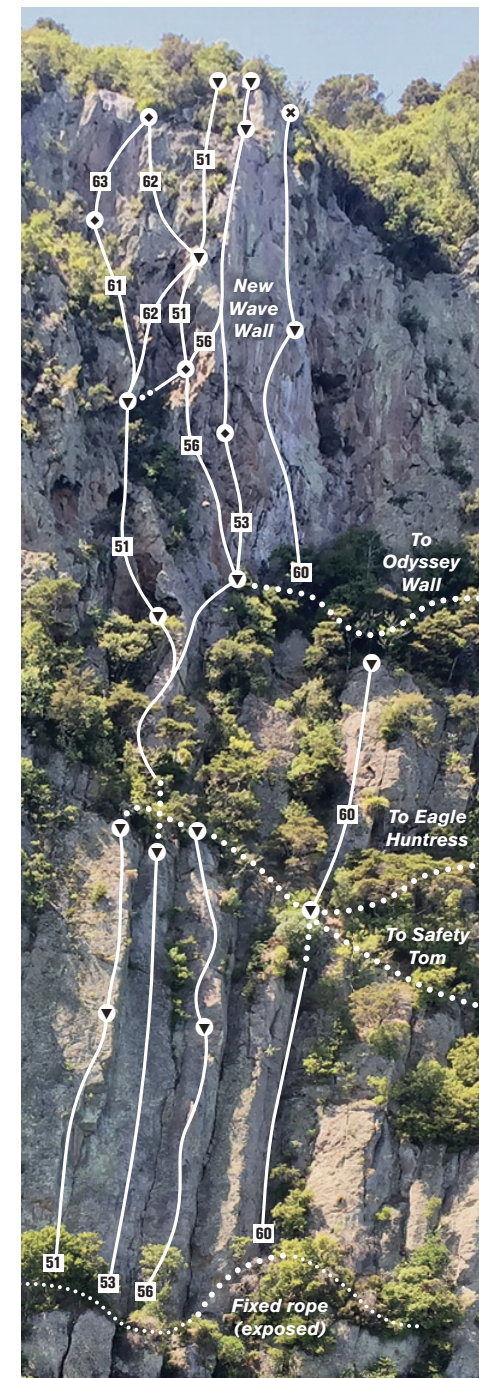
- 56 After The Sunset ★★** 120m
6a, 5a, 5b, 5c, 6b, 4b **18, 16, 16, 17, 20, 14**
1) 30m, 9 bolts. A great single pitch. Climb the terrific arête, following a wandering exposed line to the *Sunset Ledge* anchors. Belay or link directly into: 2) 20m, 7 bolts. Move left into the corner, traverse back right, onto the arête, then up. Follow the handline left to reach the next pitch. 3) As for P2 of *Mexican Americans*, to reach the big ledge below New Wave wall. 4) 20m, 8 bolts. From the ledge belay climb the left line of bolts (middle is *Mexican Americans*) to reach a ledge below a roof. 5) 25m, 10 bolts. Follow the right line of bolts (straight up is *Fraggle Rock*) out to a crux at the prow, with plenty of air below you. Seconders should have prussiks or ascenders. Tackle this, then up to join pitch 4 of *Mexican Americans* before its long arête finish. 6) As for P5 of *Mexican Americans* to get to the top. *P1-2: Rob Addis, Dan Head; Apr 2012. P4-5: Dan Head, Karl 'Merry' Schimanski; 2015.*

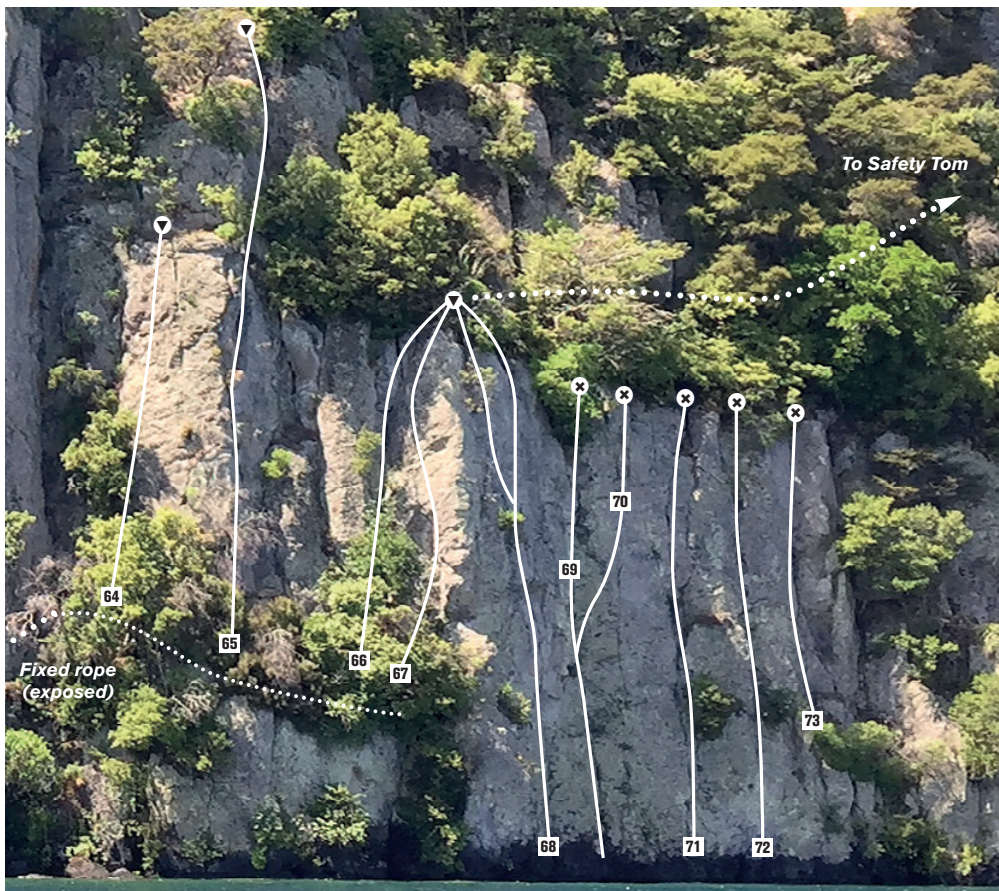
NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.

- 57** Boat Ramp Crack, 45m (see previous page)
58 Bi-Curious George, 30m (see previous page)
59 Crime Of The Century, 29m (see previous page)
- 60 Gravity Games ★★** 105m
5.9, 5.10b, 5.10d, 5.10c **17, 19, 21, 20**
P3-4 on New Wave wall were the original line. 1) 'The Vulcan Groove', 45m. Start as for *Crime Of The Century*, move right into the obvious corner. A short handline at the top gains the grassy ledge to the left. Done ground-up and still needs cleaning – you can climb *Boat Ramp Crack* instead. 2) 'Bennys Slab', 15m, 7 bolts. The obvious bolted slab, AKA *Flippin' The Grader*, that leads to another big ledge. Walk left to: 3) 'The Arch', 20m. The left-arching crack on New Wave wall, starting about halfway along the fixed line. Bolts to the left are *New Wave*. Traverse right after the crux to a bolted anchor. 4) 'The Golden Hour', 25m. If done in the last hour of light, you could be blessed by a wall lit up like gold, awesome features and excellent climbing. Trad belay off a tree. *P1: Gerard Tarr, Thomas Hermann; 2017. P2: Brendon Elimiger; 2010. P3-4: Gerard Tarr, Dan Head, Sarah Smith; Feb 2015.*

The next three routes are high on the wall, left of *Fraggle Rock*. The first two begin at the anchor at the top of *Fraggle Rock*'s cave pitch, before the hand line.

- 61 X Gonna Give It To Ya** 20m, 5.10a **18**
Avoid. Suckered off-route and lost after *Fraggle Rock*'s 4th pitch, our heroes set out on a quest through the trackless wilderness to find heaven. Uncertain pro, a sketchy proposition, don't try it. *Shaun Brown, Thomas Hermann; Apr 2019.*
- 62 Untitled Project (open)** 30m
The overhanging arch on gear with a sucker bolt to start and finish. Leads to *Fraggle Rock*'s P5 anchor, then continues left and up on bolts to the top of 2 *Minutes In Heaven*. Originally ground up trad but too dodgy without the bolts. Open, needs cleaning and grading. *Dan Head.*
- 63 2 Minutes In Heaven** 12m, 7a+ **24**
5 bolts. Abseil in and climb out, a mini-epic with over 100m of air below you. *Dan Head, Gerard Tarr; Mar 2015.*





The Point continued...

■ Sport ■ Trad ■ Project

64 Abolishing Virginity (One route at a time) 13m, 5b 16
6 bolts. Great, consistent climbing and a nice spot for photographing the climbs at the end of The Point. Would get a star if it was longer (that's what she said). It could also be a fair bit cleaner, take a brush. Pudding, Sam Thorpe, Dan Head; Dec 2010.

65 Rabid Woke Mob ★ 20m, 5.10a 18
A tricky overhanging start (first crux), continue past horizontal breaks, move slightly right and up the widening cracks to a small ledge in an awkward-looking v-groove. Climb this (second

crux), top out left to a shady anchor. Rob Addis, Mike Rutledge, Andrew Scott; Apr 2011.

66 Park In The Walk 13m, 5.8 16
Good gear and nice climbing up the corner crack to the anchor for *Benny's Magical Koura Circus*. Matt Wootton, Rob Addis; Apr 2011.

67 Benny's Magical Koura Circus ★ 13m 5.10a 18
The aesthetic finger crack at the far end of the lower tier. Climb the ledges, then thoughtful bridging leads into the finger crack and ample holds on the face. Rob Addis, Dan Head; Feb 2011.

WALL OF SIRENS

Pitch grades 16-20.
Summer shade until around noon.

A uniquely adventurous wall at the end of The Point which requires you to boat or abseil in to just above the water line, build a trad belay and climb out. If the lake is very calm, you could possibly step off a boat.

The easiest way to get to the small ledges (maybe just edges) above the water line is to climb *Park In The Walk* or *Benny's Magical Koura Circus* to the chain anchor and abseil off that, taking great care not to get your ropes wet! First person down builds the anchor.

68 Rain Dogs ★★ 22m, 5.10b/c 19/20
"Inside a broken clock. Splashing the wine, with all the Rain Dogs" – Tom Waits. From the small belay ledge climb the finger crack direct (20) or follow the hand crack through the overhang (19). Move left to finish on the anchors of *Benny's Magical Koura Circus*. Gerard Tarr, Andrew Scott, Rob Addis; Mar 2012.

69 Delusions Of Grandeur 18m, 5.9 17
From the lake belay climb the easy corner following the crack to the crux finish. Andrew Scott, Emiliano Lardone Casenave Baravalle, Rob Addis; Mar 2012.

70 Cirencester 18m, 5.10c 20
Belay as for *Delusions Of Grandeur*, climb the slight arête, straight up veering right onto the top slab. Tim Exley, Alastair McDowell; Jan 2015.

71 Femme Fatale 18m, 5.10a 18
Climb the continuous snaking crack from the waterline straight up. Starts as a wide blocky fist crack, narrows to fingers, with balancy laybacking at two-thirds height (crux). Alastair McDowell, Tim Exley; Jan 2015.

72 Lakeside Sewing Machine 18m, 5.10b 19
The crack line between *Femme Fatale* and *Siren's Call*. A pumpy start leads to easier climbing up the dihedral. Rafael White, Sam Lancaster-Robertson; 30 Dec 2022.

73 Siren's Call 14m, 5.10a 18
Belay 6m above the water on a ledge. Climb the corner with two staggered overhangs on good holds, finishing up the slab. Well protected. Tim Exley, Alastair McDowell; Jan 2015.

NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.



Rob Addis on *Rain Dogs*.
Photo by Tania Wong.

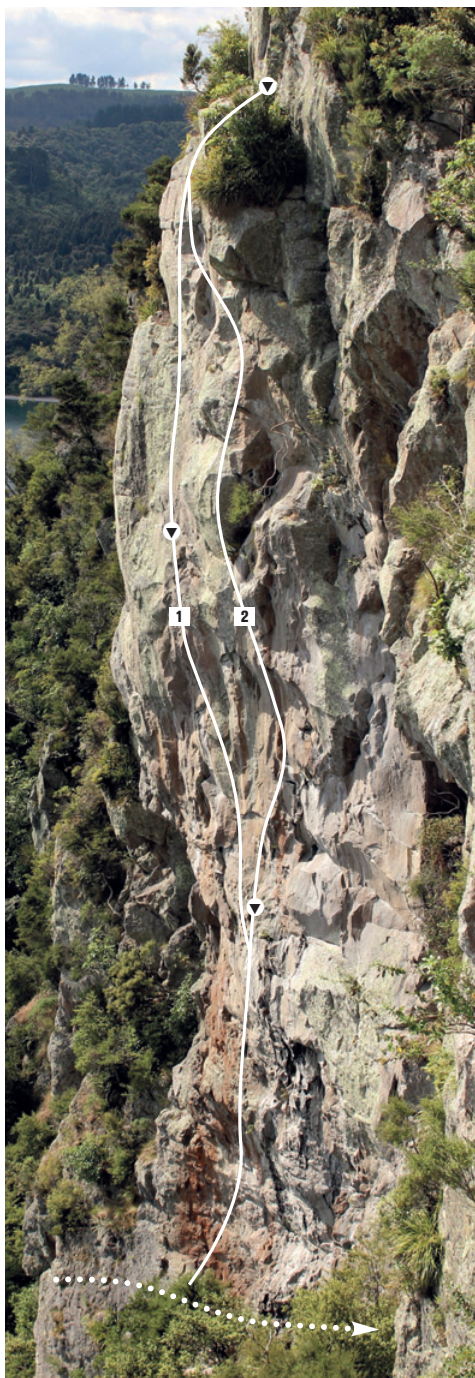
Some distance further right, past a lot of bushes that reach down to the waterline, the wall opens up again.

74 Take The Long Way Home 25m, 5.9 17
A filthy ground-up off the nose of the boat. Up the finger then fist crack to reach a chimney (hard to protect), veer left over a ledge past a small tree, up a corner crack to another ledge. Tree belay or a long walk off. Shannon Greenfield, Shaun Brown; Dec 2019 (skipper: Michael Donovan).

Two old Stephen King routes that went unrecorded for years are somewhere out here. Look for "an obvious clean chunk of rock with splitters, you can't miss it".

75 Boriata 10m, 5.8 16
A "shitty" jam crack with layback. Stephen King; 29 Oct 2005.

76 Arsecrack 12m, 5.9 17
Layback and mantle start with a jam crack above. Stephen King; 29 Oct 2005.



NEW WAVE WALL

Pitch grades 21-28.

Summer shade until early afternoon.

■ Sport ■ Trad ■ Project

NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.

High above The Point is New Wave Wall. Climb the first pitches of *Mexican Americans* or *After The Sunset* (The Point) to get to the massive party ledge where a hand line leads right from the anchor, or follow the trail along the top from the Upper Bluff and abseil in.

Pitch 4 of *After The Sunset* and pitch 3 of *Mexican Americans* (The Point) are the 2 bolted lines continuing up either side of the left arête of the wall. Pitch 3 of *Gravity Games* (The Point) continues up the prominent arch to the lower right on gear, then moves further right. To the far right is access to *Lone Pine* and pitch 2 of *Californication* on Odyssey Wall.

1 Kung Fu Panda ★★★ 45m
7c+, 7a **28, 23**
Was the bay's hardest climb for a few years. Great position, pitches can be linked, worth the effort! 1) 30m, 12 bolts. Skip the New Wave midway anchor and climb straight up through several cruxes. 2) 15m, bolted. Continue through easier ground. *Dave Hood, Dan Head; Dec 2015.*

2 New Wave ★★ 45m
6c, 7a+ **21, 24**
The rightmost line of bolts on New Wave Wall. The *Gravity Games* arch is to your right. 1) 15m, 6 bolts. Up through the overhanging featured wall to a face and anchor. 2) 30m, 10 bolts. Head right and tackle the overhang, continue up the bulging edge of the face, then trend back left toward the arête and an easing finish. *Dan Head, Dave Hood; Jan 2015.*

3 Tidal Wave ★★★ 45m, 7b **25**
16 bolts. A linkup of P1-2 of *New Wave*. Take several extendable draws or two ropes – rope A attached to your harness with a biner, rope B tied in; climb on rope A then at the midway anchor clip rope B in and unattach rope A – don't try this if you're not sure! Rad. *Dan Head; 2015.*



Matt Thom on the ground-up first ascent of *Of Moss And Men* (Odyssey Wall), belayed by Rob Addis. Photo: Dan Head.

ODYSSEY WALL

Pitch grades 15-25.

Summer shade until late morning.

Adventurous climbing in a wild location high above the lake, with arguably the best multi-pitch trad route in the North Island, *The Odyssey*.

WARNING – Access and escape difficulties mean Odyssey Wall is no place for the inexperienced. Any fixed lines mentioned may be old and due for replacement, please take care and make your own assessment whether to trust them.

ACCESS FROM THE TOP

Take the Upper Bluff track. From the top ridge line, follow a marked track (pink tape) south along the ridge line. After 20 minutes or so you will pass the exit track from After The Sunset at The Point. A short distance later the track heads toward the cliff near the large and distinctive lone pine tree. A faint track and fixed ropes lead down to the top anchor of *The Odyssey*. A 60m abseil (or 3 abseils of 28m, 15m, 18m) gets you the base of the main wall. From here all lines on the main wall right of *Eagle Huntress* can be accessed. Continue rapping down to reach the base of *Eagle Huntress* and *The Raven*.



Abseiling in to Odyssey Wall.
Photo: Michael Johnston.

NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.

ACCESS FROM THE BOTTOM

A fixed line that leads along the first ledge system can be reached from the top of *The Hecklers* or *Boat Ramp Crack*, pitch 1 of *Mexican Americans* or *Gravity Games*, or pitch 2 of *Fraggle Rock* or *After The Sunset*. Follow the line down and right for about 50m for the start of *Eagle Huntress* and *The Raven*. To access *Californication* and *Lone Pine* go up and right from the base of 'Benny's Slab' (just right of *Boat Ramp Crack*) for about 25m to the base of a large cave and overhang. *Californication* starts up this impressive feature (called *Half Height* in the old freeclimb.co.nz guide).

Once the next big ledge is gained, *Californication* continues to the left and *Lone Pine* starts to the right. These may also be reached by climbing pitch 2 of *Mexican Americans* (pitch 3 of *After The Sunset*) or pitch 2 of *Gravity Games* ('Benny's Slab') and heading right below New Wave Wall.

Below the line of *Lone Pine* at the far right hand end of the ledge is a double bolt anchor and a short 15m abseil (swing right of the trees) to get you to the ledge system where the 3rd pitches of *Eagle Huntress* and *The Raven* start, and where *Disengage The Simulator* and *Orion* begin. This is the same point the abseil off the top of *The Odyssey* gets you to. Head right to get to the base of all the remaining lines on the Odyssey Wall.

If you wish to exit from this point, a 35-38m abseil (or two short abseils) down *Eagle Huntress* puts you back on the first ledge system. Follow the fixed ropes back to the top of *Boat Ramp Crack*. From here a 45m abseil (or two short abseils) puts you back on the main trail at the end of The Point.

It is also possible to climb *Park In The Walk* then head carefully right and up through the bush to reach *Safety Tom*. From the top of that you can scramble to the base of *The Odyssey*.

GEAR

Helmets are a must for everybody at all times. For trad routes take a double set of cams, a set of wires, plenty of long extendable draws and some slings and be prepared to build gear belays. Double ropes are recommended for wandering routes or long abseils. Take prussiks or other ascending/hauling options in case of trouble, and a head torch.

Don't neglect sufficient food, water, sunscreen and adequate clothing, you might be a long time out there.



Access options and abseil points for Odyssey Wall from the top or from the end of The Point.

■ Sport ■ Trad ■ Project

- 1 Matt Thom's Ground-up** 40m, 5.9 17
Marked position very approximate, and Matt doesn't remember it. Tree anchor, walk off? A line of least resistance between New Wave Wall and Californication. *Matt Thom, Dan Head; 2009?*
- 2 Californication ★** 80m
5.10c, 5.10c, 5.10c **20, 20, 20**
A nice line that got a scrub up in 2016 by Cliff Ellery. Starts at the base of a large cave and overhang. **1)** 30m. From the right hand end of the cave climb the crack up to the apex. Bridge out as high as you can go, then steeply right on to a ledge above the roof. Follow the crack up to a bushy gut. This section is now reported to be loose and dirty and the belay may be missing. **2)** 20m. Climb the small buttress and crack up into the groove, on the left hand side of the pillar, up to the small roof (trad belay). **3)** 30m. At the roof move right and pull over the lip onto the face. Follow the face and groove tending right, up to the left hand side of the small head wall. Step right to the belay to finish. *P1: Dan Head; 2012. P2-3: Dan Head, Matt Thom; Apr 2009.*
- 3 Lone Pine ★** 50m
5.11c, 5.11c **23, 23**
1) 25m. Climb the face and groove out right, past 2 bolts, then continue on gear to a ledge. Move right at the ledge, then up the overhanging crack (crux). Muscle through the roof and up a crack before stepping right and down to a belay ledge. **2)** 25m. Climb the face right of a large chimney/crack, up to a small roof system. Traverse right underneath the roof and pull onto the right buttress and ledge (crux). Easily up from here to the 'Lone Pine' belay tree. Descent: Scramble up to the track and around to the *Californication* anchor with care, or walk off. *Cliff Ellery, Jess Dobson; May 2016.*

NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.

- 4 Eagle Huntress ★★** 95m
5c, 4c, 6a+, 7a+, 7b, 6a+ **17, 15, 19, 24, 25, 19**
The only fully bolted route on Odyssey Wall.
1) 18m, bolted. At the end of the lower fixed line is a single belay bolt and a little ledge. About 8m up the route splits in two, *The Raven* goes direct, *Eagle Huntress* takes the easy way up to the left.
2) 18m, bolted. Head up the easy slab to a vertical fixed line. P1&2 can be combined. **3)** 18m, bolted. A chain leads you up to the 1st bolt, to the left. Straight above the belay is *The Raven*.
4) 16m, bolted. From this smaller ledge, again, head left to one of the money pitches. Enjoy!
5) 20m, bolted. Business time! Head up and right to a crux and up to a hands-free rest below the roof. Generous bolting allows an easy aid option if you're running low of power. Brilliant.
6) 5m, bolted. An optional short pitch for summit glory. *The Odyssey* anchor is just to the right. *Dan Head, Wendy Davis, Alyssa Leiter; Oct 2017.*
- 5 The Raven ★★** 100m
6c, 6b, 6c+, 6c+, 5.12a, 7a **21, 20, 22, 22, 24, 23**
In memory of Dean Potter and Jim Bridwell. For an easier/bolted variation, rap off after the first 4 pitches, or mix pitches with *Eagle Huntress*.
1) Bolted. Start as for *Eagle Huntress*, but head direct up the small double-edged bulge about 8m up. **2)** Bolted. Right of the fixed line is a quick-clip anchor to drop you into the cave. Climb out of the cave via funky holds and moves up to the vertical fixed rope, onto the huge ledge.
3) Bolted. Directly above is the 1st crux (easily aided), sustained moves lead to an easy slab.
4) Bolted. More sustained, classic climbing leads up and right to a nice scoop ledge belay. **5)** Trad gear and 1 bolt. Keep heading up and right into an overhanging corner, a slab and parallel cracks.
6) Bolted. A bouldery move leads to a technical layback/stem corner. Brilliant. *Dan Head, Karl 'Merry' Schimanski, Annie Pumphrey; 23 Dec 2018.*



■ Sport ■ Trad ■ Project

6 Disengage The Simulator ★★ 35m, 5.10c **20**
The easy looking chimney right of *The Raven*. Climb up and then follow a right-trending diagonal ramp/crack to an overhang. Move directly left onto a mini ledge that has a massive thread for pro (long sling). Continue left past the thread to where a mantle leads to the ledge of the 2nd belay of *The Odyssey*. Trad belay, then climb the 3rd pitch of *The Odyssey* to finish. *Matt Thom, Rob Addis, Dan Head; Mar 2011.*

7 Orion ★★ 35m, 5.10c **20**
Climb the right-slanting chimney in the centre of the corner. Keep climbing diagonally up and right with the moves getting progressively harder until you get onto the ledge (trad belay). Continue as for *The Odyssey* or *Space Odyssey*. *Dan Head, Rob Addis, Matt Thom; Mar 2011.*

8 The Odyssey ★★★ 80m
5.9, 5.10a, 5.11b **17, 18, 22**
"I'll say it, the North Island's best trad line." – Cliff Ellery. **1)** 30m. Start from the ledge right of the pinnacle and fixed rope. Climb bulgy ground until you under the small roof. Move left and pull into the groove and crack (crux). Continue up the crack and trad belay in the cave. **2)** 30m. A wild pitch in an outstanding location. Climb to the roof of the cave, then climb out onto the ledge system (climb facing outwards). Traverse along the ledge until you can drop down onto the lower ledge system. Continue traversing to a good stance with a v-groove and crack through the roof. Trad belay. **3)** 20m. A difficult but well-protected move (easily aided) gets you through the roof. Follow the finger crack and corner then climb the easy head wall to the top bolted belay. *Dan Head, Matt Thom, Rob Addis; Feb 2011.*

9 Space Odyssey ★★★ 40m
5.12b, 5.11c **25, 23**
Outrageous. The hardest ground-up trad to date at Kawakawa and a fantastic effort. Start at the top of pitch 1 of *The Odyssey*. **1)** 20m. From the cave belay head out as for *The Odyssey*, but after gaining the slab, climb the steep roof above via a fist-sized pod and a grippy, sloping ledge. Wild!

NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.

2) 20m. Head up the right-hand corner (bold), then up and left after gaining the slab. *Dan Head, Matt Thom, Rob Addis; Apr 2011.*

10 Drunken Monkey ★ 70m
5.10c, 5.11b **20, 22**
Cleaned up by Cliff Ellery in 2016. Start 5m right of *The Odyssey*. **1)** 35m. Climb up and right, traversing under the cave roof and past a bulge, then work your way up to the ledge. **2)** 35m. Climb up the thin face up to the cave. Traverse left through the cave (large thread), then head up to the top. Trad belays. *Dan Head, Gerard Tarr; 2012.*

11 OPC Clones Go Crushing ★★ 15m, 5.9 **17**
Great climbing on big holds up the corner and through the roof. Scrambly climbing up a dirty face to a ledge with a trad belay above. You could then climb P2 of *Drunken Monkey*. *Matt Thom, Craig Scott; Apr 2011.*

12 Shoulder Charge ★★ 40m, 5.11c **23**
Another great trad line. Start as for *Drunken Monkey* or *OPC Clones*. Climb the steep wall between *Drunken Monkey* and *Of Moss And Men*. Climb the face with gear in horizontal breaks up to the right facing corner to large ledge. Place high gear then step right up the face and groove above. Tend right up lower-angle ground before you get to the first of the small roofs. Pull through the left hand end of the roof (gear can be arranged high up on the lip). Move left and finish up the overhanging crack to the anchor for *Of Moss And Men*. *Cliff Ellery, Jess Dobson; Feb 2017.*

13 Of Moss And Men ★★ 55m
5.10a, 5.11c **18, 23**
1) 15m. Start as for *Bangin' 7 Gram Rocks*. When through the roof continue straight up and belay in a grove. The left hand finish through the roof is grade 20. **2)** 40m. A fantastic trad line and a must do. Climb the groove then the steep head-wall through 2 small overhangs on good jams with the odd face hold. With the thuggy stuff over move right and climb the crack system above with some delightful moves. Move right near the top then back left to a ledge and bolted anchor. *Rob Addis, Matt Thom, Dan Head; Feb 2011.*

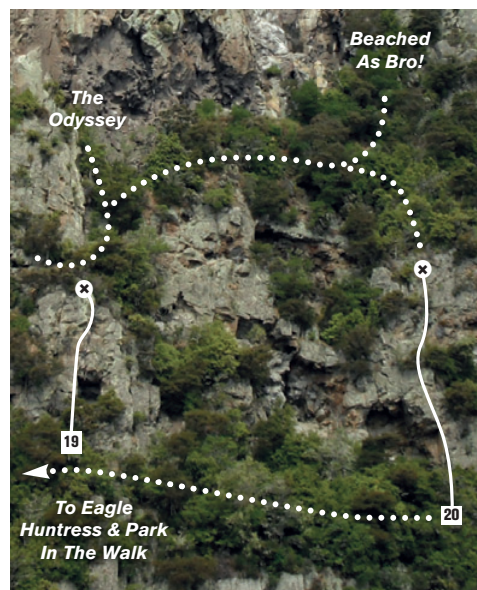


Odyssey Wall *continued...*

■ Sport ■ Trad ■ Project

- 14 Bangin' 7 Gram Rocks,**
'Cause That's How I Roll ★ 70m
5.9, 5.10a, 5.10a **17, 18, 18**
1) 20m. Up the overhanging corner on great holds and good gear. At the roof escape right then continue to a chimney on the right.
2) 35m. Up the chimney and offwidth then traverse right, running it out until under another offwidth (under the cave of *Wish You Were Here*).
3) 15m. As for P2 of *Wish You Were Here*. Rob Addis, Chris Peacock; 2011.

- 15 Wish You Were Here ★★★** 65m
5.9, 5.10a **17, 18**
1) 40m. Climb the right-facing corner up through easy ground before steep moves get you to the base of an overhanging crack 30m up (possible belay). Instead of climbing this escape right and around the right end of the bulge then step left and rejoin the direct line. Continue up the groove (take care with pro to avoid a ledge fall) and belay in the cave. 2) 15m. Exit right (exposed), then continue up slab above (crux).



NO NEW BOLTED ROUTES IN THIS AREA. SEE P4.

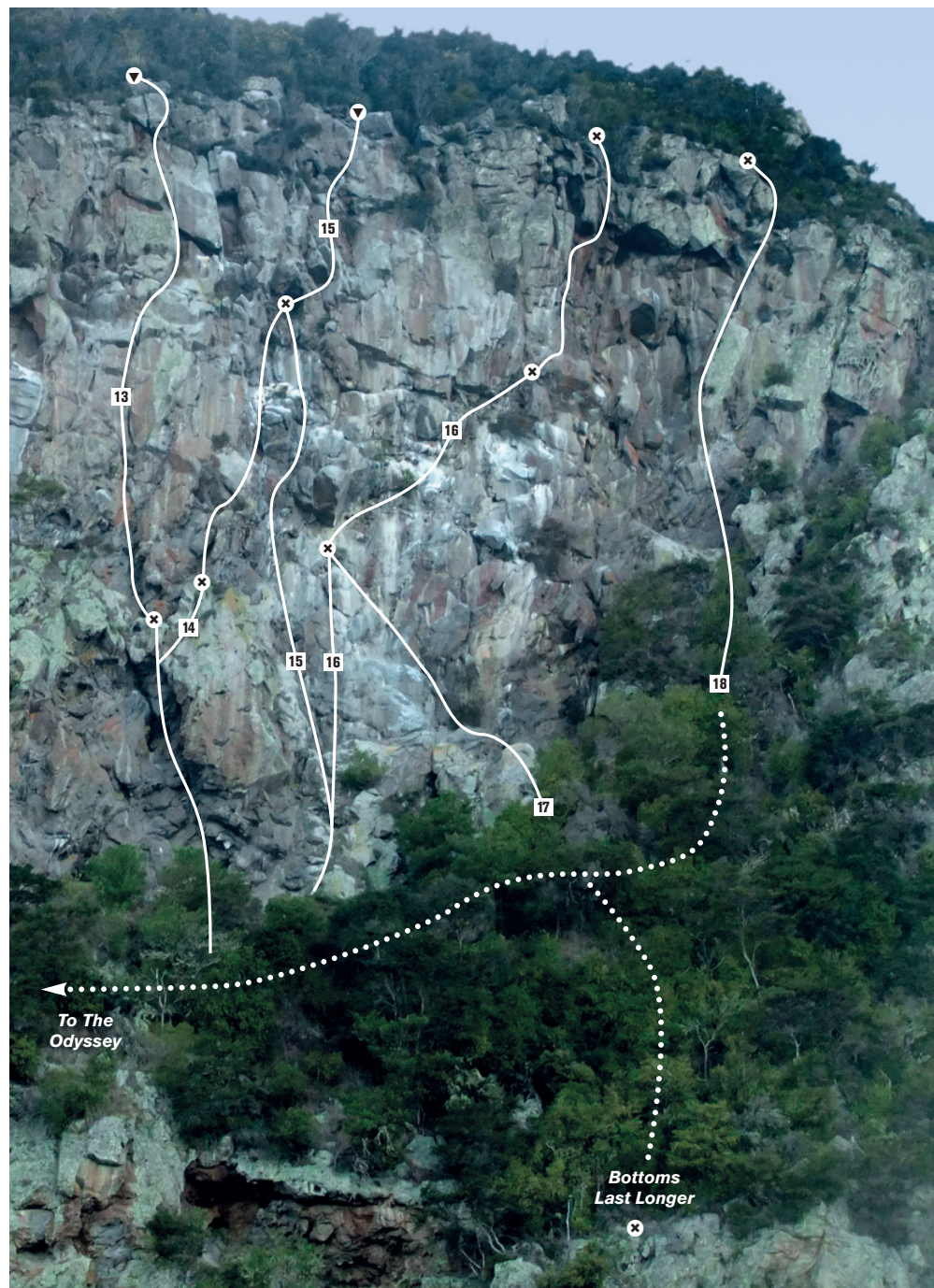
- Stay right, climb the corner (a little dirty) and finish on a large block out right. Rob Addis, Matt Thom, Dan Head; Feb 2011.
- 16 Super Fantastico** 70m, 5.11d **23**
This line has been climbed, but is supposedly still being developed. Beware the factor 2 potential on P3. Matt Thom, Rob Addis; Apr 2011.
- 17 Ziggy Stardust** 20m, 5.8 **15**
Climb slanting ledges on average gear, diagonally up to the first belay of *Super Fantastico*. Rob Addis, Matt Thom; Apr 2011.
- 18 Beached As Bro! ★** 40m, 5.10a **18**
Sling funky chicken heads leading up to the crux where deft footwork may avoid beaching and trouser stains. Turn to your right and climb the slab of the arête. Traverse right under a large loose block, then around the corner to another arête. Climb this to a tree belay. Rob Addis, Matt Thom; Apr 2011.

Below Odyssey Wall proper, a couple of new routes have been pushed up from the bush, attempting more direct access from below, from the far right end of The Point track, or from above the Wall Of Sirens. To reach the first of these, head rightwards from the base of *Eagle Huntress*, or climb *Park In The Walk* and head up and right into the bush.

- 19 Safety Tom** 18m, 5.10a **18**
Up the blocky buttress. Keep scrambling up to reach the base of *The Odyssey*. Rafael White, Paul Monigatti; Dec 2016.

Bash your way about 40m further right and downward past a couple of large caves above.

- 20 Bottoms Last Longer** 30m, 5.10c **20**
Start at the bottom right corner of the second cave, follow the seam into the finger crack until it runs out, then mantle onto the face. Climb up to a bushy ledge into another corner crack system (possible belay), then through the roof to a face and slab. Bush-mountaineer from there to the base of the right end of Odyssey Wall. Good luck ... Rafael White, Cameron Fraser; Jan 2017.



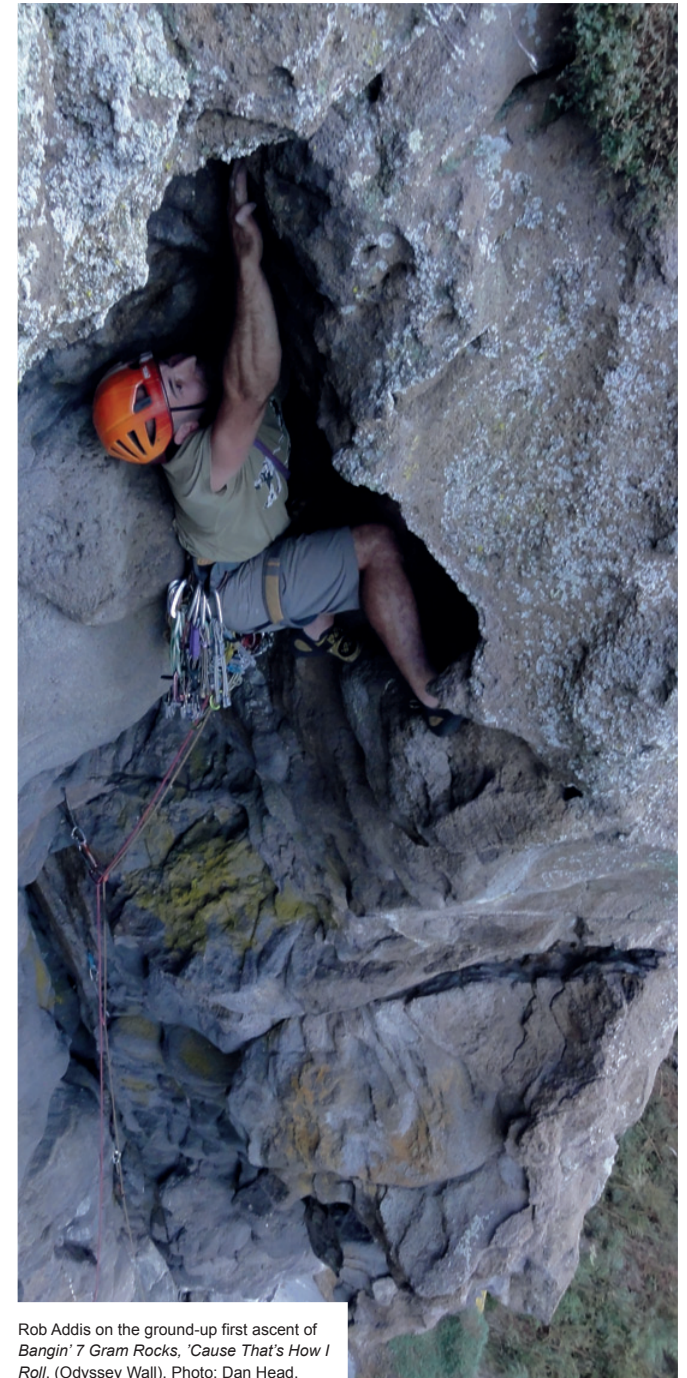
INDEX BY NAME

2 Minutes In Heaven	27
Abolishing Virginity (One route at a time)	28
Active Service	15
After The Sunset	27
Alcoholics Anonymous	8
Alice In Wonderland	10
Aliens	16
Aliens Resurrection	17
All Aussie Adventures	22
Altar Of Madness	15
Ambiguous Throat Noises	8
Anaphylaxis	6
And The Gods Made Love	8
Animal Farm	11
Anthrow 101	10
Arachnophobia	20
Arsecrack	28
Ayahuasca	14
Back To The Future	7
Bagheera	9
Baka Laka Daka Street	20
Baloo	9
Bananas In Pajamas	10
Bandar-log	9
Bangin' 7 Gram Rocks, 'Cause That's How I Roll	33
Bay Dreams	10
Be Rude Not To	15
Beached As Bro!	33
Beer Goggles	8
Benny's Magical Koura Circus	28
Bi-Curious George	26
Big Bad Mouse, The	11
Biggie Smalls	7
Bilingual	13
Bitten By A Cobra	11
Black Climbs Matter	16
Black Yoda	23
Blindman's Bluff	6
Blonds Not Bombs	17
Blood, Sweat And Sand	25
Boat Ramp Crack	26
Boriata	28
Born Into Chaos	11
Bottoms Last Longer	33
Bouldering On Trad	21
Brunettes Not Fighter Jets	17
Bulls On Parade	12
Californication	31
Captain Cavegirl	18
Captain Caveman	18
Cave Boy	18
Chock Dispenser	7
Chunderstruck	8
Cicada Death March	20
Cirencester	28
Claim Jumper	19
Coconut Bikini Arête	6
Counter Intuitive	22

Crack Head Next Door, The	7
Crack To The Future	7
Crime Of The Century	26
Critters Corner	6
Crow King, The	9
Curious Kiwi, The	10
Dancing On Rainbows	13
Dancing With The Tiger	9
Delusions Of Grandeur	28
Desperado	10
Devil Has A Window Into Paradise, The	16
Dirt Free	13
Dirty Dancing	16
Dirty Dreams	10
Disengage The Simulator	32
Don't Be A Prick, Clean Your Tick	8
Don't Hurt My Kōwhai	14
Drink Like A Lady (Le-D)	8
Drunken Monkey	32
Ducky Fuzz	16
Eagle Huntress	31
Eagle vs Shark	10
Ego Tripping	14
El Tigre Chino	11
Elephant Hunting	19
Elephant's Revenge	20
Everything's Zen	11
Ezy Ryder	23
Faraway Tree, The	9
Femme Fatale	28
Fibula	20
Fistula	22
Flake 7	6
Flattening The Curve	6
Fledgling, The	9
Flight Of The Pachyderm	19
Flogged To Death	15
Fly My Pretties	24
Fly My Pretties, Fly	24
Foo Fighter!	17
For King And Country	25
Fraggle Rock	27
Friends With Benefits	7
Fuggin Jet Skis	8
Fully Developed Frontal Lobes	12
Fuzzy Duck	16
Gecko Groove, The	6
Get Back In Time	6
Gravity Games	27
Great Gate, The	9
Great Scott	6
Groove Tube	18
Gruffalo, The	11
Guardians Of The Galaxy	14
Hammerheads Bite	8
Hands Solo	25
Have A Cigar (You're gonna go far)	24
Hecklers, The	26
High Hopes	23
Highway Child	23
Hippies Goin' Off Grid	10

Honey Badger	11
Hootedoodle Slab	19
Hugs Not Drugs	13
Human Being	10
Human Intervention	24
(I Wanna) Be Like You	9
Iboga	14
Immaculate Conception	15
Incredible Hulk, The	17
Inner Peace	11
Inside Of Me	14
Inside Of You	14
Insomniatic	10
Irrelephant	19
I'm A Motorboater	8
(I'm the) King Of The World	8
I've Had Better	21
Jabba The Hut	6
Jedi Master	23
Jug Addiction	13
Jugzilla	16
Jumanji	9
Jungle Book, The	9
Jungle Fever	9
Jungle Love	9
Kaa's Kingdom	9
Kakarot Power	16
King Country Boys	21
King Of The Castle	18
King Of The Congo	9
Korimako	10
Kung Fu Panda	29
Kykkeli	13
La Petite Sirenes (& Cavemen)	22
La Rose Du Gangster	7
Lady Of Leisure	10
Lakeside Sewing Machine	28
Last Tango In Taupō	25
Le Gopena	22
Life In The Fast Lane	10
Lions, Tigers And Bears	20
Little Miss Naughty	13
Little Wing	11
Livin' The Dream	24
Lizard King, The	6
Lolly Scramble	10
Lone Pine	31
Mad Hatter, The	10
Magnatude	10
Make My Blue Rat Dance	23
Man Cub	9
Manbearpig	11
Mariposa	16
Marshmellow	14
Matt Thom's Ground-up	31
Me Gustas Tu (I like You)	9
Medicine, The	14
Mellow Yellow	21
Mexican Americans	27
Minions Rock	11
Miromiro	10

Morbid Visions	15
Mowgli	9
Mr Bastard	7
Mr Creosote	26
Mr Mojo (Ris'n')	18
My Little Pony	13
Naked And Afraid	13
Natural Selection	24
Naturally Well Hung	21
Nestle™ Foreign Investments	9
New Wave	29
Night Rider	25
Nightmares Of Impotence	10
Nogasang	19
Nose, The	19
OPC Clones Go Crushing	32
Odyssey, The	32
Of Moss And Men	32
Once You Go Crack, You Never Go Back	26
Orion	32
Out Of The Blue	25
Outboard Crack	6
Outlaw Man, The	10
P.O.S.	10
Pain Au Chocolat	10
Paintball Arête	10
Paloma	10
Park In The Walk	28
Peach Teats	13
Pet Shop Shark Attack 1981	19
Peu Pour Être Heureaux / The Bare Necessities	9
Pickpocket	16
Pilgrimage, The	26
Pimple	13
Pimps Don't Cry	23
Pinch And A Punch	13
Pink Fluffy Unicorns	13
Pirate King	25
Pointy Bit	16
Predator	16
Prow, The	20
Psychedelic Freeway	18
Queen Of Diamonds	10
Queen Of Hearts	10
Rabid Woke Mob	28
Rafiki	20
Rain Dogs	28
Raven, The	31
Raw Umber	22
Reach Around, The	8
Recycling Nachos	15
Redheads Not Warheads	17
Reggae Shark	14
Resolution	23
Respect My Authoritah	13
Ring Bolt Roof	21
Rise Of The Sloths	11
Road To Santiago, The	26
Road Tripping	25
Robin	9



Rob Addis on the ground-up first ascent of *Bangin' 7 Gram Rocks, 'Cause That's How I Roll*, (Odyssey Wall). Photo: Dan Head.



The Kawakawa Bay Covid Lockdown Lego Edition: Rapping off Gee Rad's *Flight of the Pachyderm*, Sam Waetford and Dan Head discover a new line to the right. Lindsay Wright Johns and Conrad Booker send their projects *Cicada Death March* and *Kung Fu Panda* while Theresa Grace makes an impressive onsite of *Immaculate Conception*. Alice Heath sends Stephen King's *Rohans Arete*, Anna-Veronique L'Hoest has an awesome time taking a school group up *Captain Caveman*, *Mellow Yellow* and *High Hopes*, and John Pitcairn makes it safely up Matt Thom's heady *Last Tango in Taupō* after accidentally dropping his nuts at the crux. Jon Wichett efficiently aids hard cracks and rigs his new portaledge, while Jess Earle and Paul Kruger are just in for the day, jealous of Sarah Easdown's week long trip and hammock. A shout out to Richard Graham for help with safety cables out at the Point and to Shaun 'Shark Rider' Brown and skipper Michael Donovan for the safe new bridge. Lego by Dan Head and Alice Heath.

Rohan's Arête	6
Rohan's Little Sister	7
Rumble In The Jungle	16
Rumpus Room	24
Safety In Numbers	24
Safety Tom	33
Samurai Pizza Cats	11
Saving Private Barnaby	10
Seasons In The Abyss	26
Secret Squirrel	13
Selective Hearing	15
Sesame Street	16
Sex Panther	15
Shoot Your Gun	22
Shoulder Charge	32
Sidewinder	25
Siren's Call	28
Skink Prince (of Bel Air), The	7
Slot Machine, The	6
Smash And Grab	10
Smurfastic	11
Snake Charmer	20
Sneakin' In the Backdoor	7
Son Of A Bitch	7
Soul Train	23
Space Odyssey	32
Spanna In The Works	14
Squeedily Spooch	15
Sufferer And The Witness, The	14
Sugar Daddy	8
Sugar Rush	13
Sunday School	21
Sundowning Syndrome	13
Sunset Boulevard	6
Sunset Ledge	26
Super Fantastico	33
Supernatural	26
Survival Of The Fittest	22
Sweet 16s Not M16s	17
Sweet And The Savage, The	22
Sweet Dreams	10
Take It Easy	10
Take The Long Way Home	28
Taniwha Crackdown	19
Temple Of The Stone Pilots	22
Tequila Sunrise	10
Thor's Little Brother	18
Thunder God	17
Tidal Wave	29
Tinkerbell	11
Tombstone, The	20
Tour Of Duty	15
Toutouwai	16
Tropic Thunder	9
Trunk Line	19
Up The Rabbit Hole	11
Valley Of Kings	24
Ventura Highway	12
Way Of The Dragon	15
We We Nugu Mi Mi Apana	20
Welcome To Kawakawa	12

Welcome To The Jungle	24
Where The Wild Things Are	16
White Rabbit, The	11
Will To Live, The	23
Wish You Were Here	33
X Gonna Give It To Ya	27
Year Of The Monkey	18
Year Of The Snake	23
Yellow Submarine	21
Ziggy Stardust	33
Zoolander Center, The	7

INDEX BY GRADE

Ungradeable	
Mr Creosote 8m trad	26
8	
Sesame Street 8m sport	16
10	
My Little Pony 6m sport	13
Hooptedoodle Slab 8m trad	19
12	
Le Gopena 12m trad	22
13	
Paloma 10m sport	10
Peach Teats ★ 12m sport	13
Yellow Submarine ★ 12m trad	21
14	
Jabba The Hut 15m trad	6
The Zoolander Center 8m trad	7
Human Being 10m trad	10
Honey Badger 15m sport	11
Tinkerbell 12m sport	11
Dancing On Rainbows 12m sport	13
Dirt Free 12m trad	13
Groove Tube 8m sport	18
La Petite Sirenes (& Cavemen) 18m trad	22
Hands Solo 15m sport	25
15	
The Crack Head Next Door 12m trad	7
Man Cub 12m sport	9
Bananas In Pajamas 25m sport	10
The Curious Kiwi 30m sport	10
Dirty Dreams 8m trad	10
Lolly Scramble 28m trad	10
Miromiro ★★ 30m sport	10
Pain Au Chocolat 8m trad	10
Smurfastic 18m sport	11
Naked And Afraid 15m sport	13
Pink Fluffy Unicorns 6m sport	13
Pointy Bit 6m sport	16
Sweet 16s Not M16s 16m sport	17
Irrelephant 7m trad	19
The Nose 30m sport	19
Fibula 18m trad	20
King Country Boys 35m trad	21
Mellow Yellow ★★ 35m sport	21
All Aussie Adventures 35m trad	22

Raw Umber 15m sport	22
Rumpus Room 40m trad	24
Pirate King ★ 20m sport	25
Sunset Ledge ★ 28m trad	26
Ziggy Stardust 20m trad	33
16	
Blindman's Bluff ★★ 28m trad	6
The Gecko Groove ★★★ 28m trad	6
Chock Dispenser 15m trad	7
Rohan's Little Sister ★ 12m sport	7
And The Gods Made Love 15m trad	8
Chunderstruck 20m trad	8
Fuggin Jet Skis 15m trad	8
Robin 8m trad	9
Alice In Wonderland ★ 20m sport	10
Lady Of Leisure ★ 20m sport	10
Minions Rock ★ 20m sport	11
Jug Addiction ★★ 20m sport	13
Sugar Rush 15m sport	13
Ego Tripping 20m trad	14
Marshmellow 18m sport	14
Fuzzy Duck 16m sport	16
Mariposa 8m sport	16
Cave Boy 55m sport	18
Claim Jumper 30m trad	19
Trunk Line 38m trad	19
Shoot Your Gun ★ 50m trad	22
High Hopes ★★★ 45m sport	23
Out Of The Blue 18m sport	25
Seasons In The Abyss 30m trad	26
Supernatural ★★ 45m trad	26
Abolishing Virginity (One route at a time) 13m sport	28
Boriata 10m trad	28
Park In The Walk 13m trad	28
17	
The Slot Machine ★ 15m trad	6
Sunset Boulevard ★ 18m trad	6
Beer Goggles 15m trad	8
The Great Gate 18m sport	9
The Jungle Book 15m trad	9
Me Gustas Tu (I like You) 8m trad	9
Welcome To The Jungle ★ 20m sport	9
The Mad Hatter ★ 20m sport	10
Magnatude 8m sport	10
Paintball Arête 10m sport	10
Manbearpig 18m trad	11
Samurai Pizza Cats ★ 15m sport	11
Up The Rabbit Hole 16m sport	11
Bilingual 20m trad	13
Kykkeliky ★ 25m trad	13
Little Miss Naughty 12m trad	13
Pimple 12m sport	13
Secret Squirrel 22m sport	13
Iboga ★ 30m trad	14
Inside Of You 10m trad	14
Ducky Fuzz 15m sport	16
Toutouwai 8m sport	16
Nogasang 30m trad	19
Pet Shop Shark Attack 1981 ★ 30m trad	19
Taniwha Crackdown 25m trad	19

Elephant's Revenge ★ 15m trad	20
The Will To Live ★ 29m sport	23
Year Of The Snake 20m trad	23
Livin' The Dream 18m trad	24
Welcome To The Jungle 20m trad	24
For King And Country ★★ 30m trad	25
Boat Ramp Crack ★★ 45m trad	26
Arsecrack 12m trad	28
Delusions Of Grandeur 18m trad	28
Take The Long Way Home 25m trad	28
Matt Thom's Ground-up 40m trad	31
OPC Clones Go Crushing ★★ 15m trad. 32	
18	
Anaphylaxis 12m trad	6
Critters Corner 27m trad	6
Outboard Crack ★★ 20m trad	6
Biggie Smalls ★ 15m trad	7
Sneakin' In the Backdoor 15m sport	7
Alcoholics Anonymous ★ 12m sport	8
I'm A Motorboater 10m sport	8
(I'm the) King Of The World 20m sport	8
The Reach Around ★★ 23m sport	8
Baloo 18m sport	9
(I Wanna) Be Like You 15m sport	9
Jungle Love ★ 12m trad	9
Nightmares Of Impotence 20m sport	10
Take It Easy 6m sport	10
Respect My Authoritah 18m sport	13
Ayahuasca 45m trad	14
Don't Hurt My Kōwhai ★ 55m trad	14
Guardians Of The Galaxy ★★ 60m sport 14	
Inside Of Me 10m trad	14
The Medicine 45m trad	14
The Sufferer And The Witness 37m trad . 14	
The Devil Has A Window Into	
Paradise 35m trad	16
Where The Wild Things Are 28m trad	16
Psychedelic Freeway ★★ 42m trad	18
Rafiki ★ 20m trad	20
Make My Blue Rat Dance ★ 18m sport	23
Soul Train ★★ 45m sport	23
Human Intervention ★ 28m sport	24
Natural Selection ★ 26m sport	24
Road Tripping ★★ 40m sport	25
X Gonna Give It To Ya 20m trad	27
Benny's Magical Koura Circus ★	
13m trad	28
Femme Fatale 18m trad	28
Rabid Woke Mob ★ 20m trad	28
Siren's Call 14m trad	28
Bangin' 7 Gram Rocks, 'Cause	
That's How I Roll ★ 70m trad	33
Beached As Bro! ★ 40m trad	33
Safety Tom 18m trad	33
Wish You Were Here ★★ 65m trad	33
19	
Flake 7 ★★ 25m trad	6
Don't Be A Prick, Clean Your Tick ★	
20m sport	8
Drink Like A Lady (Le-D) ★ 12m sport	8
Sugar Daddy 15m sport	8

Bandar-log ★ 18m sport	9
Tropic Thunder ★ 18m trad	9
Anthrow 101 10m sport	10
Hippies Goin' Off Grid 20m trad	10
P.O.S. 16m sport	10
Saving Private Barnaby 60m trad	10
Sweet Dreams 16m sport	10
Bitten By A Cobra ★ 20m trad	11
The Gruffalo ★ 9m sport	11
Ventura Highway ★★ 85m sport	12
Pinch And A Punch ★★ 15m sport	13
Sundowning Syndrome ★ 20m sport	13
Sex Panther ★★ 40m trad	15
Dirty Dancing ★ 14m sport	16
Jugzilla ★ 42m sport	16
Captain Caveman ★★ 60m sport	18
Thor's Little Brother 36m trad	18
Elephant Hunting ★★ 35m trad	19
The Prow ★ 32m sport	20
Snake Charmer 30m trad	20
Bouldering On Trad 6m trad	21
I've Had Better 20m trad	21
Fistula 28m trad	22
Survival Of The Fittest ★ 40m sport	22
The Sweet And The Savage ★★	
30m trad	22
Valley Of Kings 30m trad	24
Sidewinder ★★ 60m sport	25
Bi-Curious George ★ 30m sport	26
The Hecklers ★★ 45m trad	26
Once You Go Crack, You Never	
Go Back 30m trad	26
Lakeside Sewing Machine 18m trad	28
20	
Great Scott ★★ 27m sport	6
The Skink Prince (of Bel Air) ★ 15m sport. 7	
Hammerheads Bite 15m sport	8
Mowgli ★ 18m sport	9
Nestle™ Foreign Investments 50m sport . . 9	
Peu Pour Être Heureaux / The Bare	
Necessities ★ 22m sport	9
Life In The Fast Lane 8m sport	10
Animal Farm ★ 18m sport	11
El Tigre Chino 20m sport	11
Little Wing ★ 12m sport	11
Welcome To Kawakawa ★ 40m trad	12
Captain Cavegirl ★ 15m sport	18
We We Nugu Mi Mi Apana ★ 15m trad	20
Sunday School 12m sport	21
Counter Intuitive ★ 20m sport	22
Ezy Ryder ★ 45m sport	23
After The Sunset ★★ 120m sport	27
Cirencester 18m trad	28
Rain Dogs ★★ 22m trad	28
Californication ★ 80m trad	31
Disengage The Simulator ★★ 35m trad	32
Orion ★★ 35m trad	32
Bottoms Last Longer 30m trad	33
21	
Mr Bastard 15m trad	7
Son Of A Bitch 15m trad	7

Ambiguous Throat Noises 15m sport	8
The Faraway Tree ★ 12m sport	9
The Fledgling ★★ 20m sport	9
Jungle Fever ★★ 25m sport	9
Bay Dreams 18m sport	10
Korimako ★ 25m sport	10
Queen Of Hearts ★ 8m sport	10
The White Rabbit ★ 12m sport	11
Hugs Not Drugs ★ 20m sport	13
Selective Hearing ★ 25m trad	15
Aliens ★★ 20m sport	16
Aliens Resurrection ★★ 60m sport	17
Thunder God ★★ 52m trad	17
Year Of The Monkey ★★ 20m sport	18
Lions, Tigers And Bears 17m trad	20
The Tombstone ★★ 35m trad	20
Naturally Well Hung ★ 8m trad	21
Highway Child ★★ 47m sport	23
Blood, Sweat And Sand 15m sport	25
Last Tango In Taupō ★ 30m trad	25
Gravity Games ★★ 105m trad	27
22	
Coconut Bikini Arête ★ 19m sport	6
Flattening The Curve 45m sport	6
Rohan's Arête ★★ 28m sport	6
Friends With Benefits 15m trad	7
Dancing With The Tiger ★ 25m sport	9
Eagle vs Shark 6m sport	10
Queen Of Diamonds 8m sport	10
Bulls On Parade 55m sport	12
Fully Developed Frontal Lobes 35m sport 12	
Be Rude Not To 10m sport	15
Recycling Nachos 20m sport	15
Black Climbs Matter 8m sport	16
Pickpocket 8m sport	16
Predator ★★ 12m sport	16
Mr Mojo (Risn') ★★ 55m sport	18
Cicada Death March ★★ 22m trad	20
Ring Bolt Roof ★ 8m sport	21
Black Yoda ★★ 48m sport	23
Pimps Don't Cry 25m trad	23
Safety In Numbers ★★ 29m sport	24
Drunken Monkey ★ 70m trad	32
The Odyssey ★★ 80m trad	32
23	
Kaa's Kingdom ★★ 18m sport	9
Desperado 8m sport	10
Smash And Grab 8m sport	10
Tequila Sunrise 8m sport	10
Everything's Zen ★ 16m sport	11
Inner Peace 16m sport	11
Rise Of The Sloths ★★ 25m sport	11
Reggae Shark ★★ 75m sport	14
Squeedily Spooch 20m sport	15
Blonds Not Bombs ★ 15m sport	17
Brunettes Not Fighter Jets ★★	
60m sport	17
Redheads Not Warheads ★ 45m sport	17
King Of The Castle ★ 55m sport	18
Flight Of The Pachyderm ★ 38m sport	19
Jedi Master ★★ 48m sport	23

Resolution ★★ 55m trad	23
Have A Cigar (You're gonna go far) ★★	
55m trad	24
Night Rider 40m sport	25
Crime Of The Century ★★ 29m trad	26
The Pilgrimage ★ 45m sport	26
Fraggle Rock ★★ 120m sport	27
Mexican Americans ★★ 110m sport	27
Lone Pine ★ 50m trad	31
Of Moss And Men ★★ 55m trad	32
Shoulder Charge ★★ 40m trad	32
Super Fantastico 70m trad	33
24	
Get Back In Time 25m sport	6
The Lizard King ★★ 22m sport	6
La Rose Du Gangster ★ 15m sport	7
The Crow King ★★ 25m sport	9
Jumanji 8m sport	9
The Big Bad Mouse 8m sport	11
Born Into Chaos 16m sport	11
Rumble In The Jungle 12m sport	16
Arachnophobia ★★ 24m sport	20
Baka Laka Daka Street ★ 20m sport	20
Fly My Pretties, Fly ★★ 30m sport	24
2 Minutes In Heaven 12m sport	27
New Wave ★★ 45m sport	29
The Raven ★★ 100m trad	31
25	
Crack To The Future 15m trad	7
Bagheera ★★ 7m sport	9
King Of The Congo ★ 10m sport	9
The Outlaw Man 8m sport	10
Spanna In The Works 12m sport	14
Active Service 15m sport	15
Altar Of Madness ★★ 30m sport	15
Tour Of Duty ★ 30m sport	15
The Incredible Hulk ★★ 20m sport	17
Temple Of The Stone Pilots ★★	
25m sport	22
Fly My Pretties ★ 30m sport	24
The Road To Santiago ★★ 45m sport	26
Tidal Wave ★★ 45m sport	29
Eagle Huntress ★★ 95m sport	31
Space Odyssey ★★ 40m trad	32
26	
Back To The Future ★★ 15m sport	7
Insomniatic ★ 12m sport	10
Way Of The Dragon ★★ 25m sport	15
27	
Immaculate Conception ★★ 25m sport	15
Morbid Visions ★ 30m sport	15
Foo Fighter! ★★ 33m sport	17
28	
Flogged To Death 30m sport	15
Kung Fu Panda ★★ 45m sport	29
29	
Kakarot Power ★★ 15m sport	16

GEOLOGICAL TIME INCLUDES NOW



WEAR YOUR HELMET.



The widest range of rock climbing gear in New Zealand, owned and run by NZ climbers for NZ climbers. Shop in person or online, with deliveries nationwide.
shop.rockclimb.co.nz